

Paul Ramsey presents....

The background of the slide is a screenshot from the game Fruit Frenzy. It features a dark wooden table surface with various fruit slices and whole fruits scattered across it. There are orange slices, a watermelon wedge, a green apple slice, and a bunch of grapes. In the upper right, there is a yellow text overlay that reads "4 FRUIT COMBO +4". The title "PostGIS Feature Frenzy!!!" is written in large, white, bold letters across the center of the image.

PostGIS Feature Frenzy!!!

Thursday, March 12, 15

frenzy because “state of postgis” talks only covered leading edge, nothing covering all the good features already there
frenzy because our standard 20–25 minute talk barely has enough time to handle introductory material
frenzy because everyone likes to rack up lots of points really fast
but... invited talk!
one HOUR???



All glory to the Hypnotoad!

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Start off with some context about how I get paid to do all this fun frenzy work...

All glory to the Hypnotoad.



CARTO_{DB}

Geospatial on the cloud



CARTO^{DB}

Geospatial on the cloud



*Powered by
PostGIS*



PostGIS is a “Spatial Database”

Database

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database provides
random access data storage system
types, indexes, functions for STANDARD TYPES

Database

- ▶ **Types**
 - ▶ string, float, date

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Database

- ▶ **Types**
 - ▶ string, float, date
- ▶ **Indexes**
 - ▶ b-tree, hash

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database provides
random access data storage system
types, indexes, functions for STANDARD TYPES

Database

- ▶ **Types**

- ▶ string, float, date

- ▶ **Indexes**

- ▶ b-tree, hash

- ▶ **Functions**

- ▶ strlen(string), pow(float, float), now()

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database provides
random access data storage system
types, indexes, functions for STANDARD TYPES

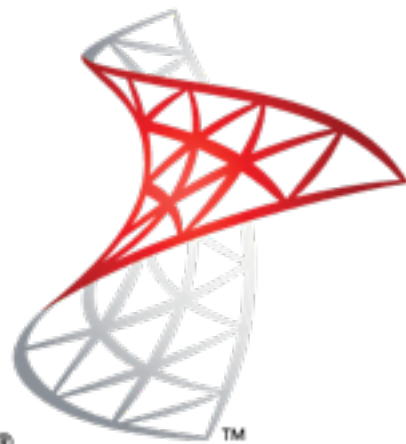
SPATIAL Database

- ▶ **Spatial Types**
 - ▶ geometry, geography
- ▶ **Spatial Indexes**
 - ▶ r-tree, quad-tree, kd-tree
- ▶ **Spatial Functions**
 - ▶ ST_Length(geometry), ST_X(geometry)

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spatial database provides
random access data storage system
SPATIAL types, SPATIAL indexes, SPATIAL functions

Spatial Database



Microsoft®
SQL Server® 2008

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spatial databases your likely to run into are

PostGIS, Oracle and SQL Server.

Others include

DB2 Spatial, Informix Spatial, Netezza, Teradata, SpatialLite.

Spatial functionality has gone from being a rarity to being a standard feature.

What does PostGIS do?

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That is interesting, but... what does it do?
PostGIS answers questions that have a spatial component.
It can answer questions on very large collections of spatial data,
and against very complex data models.

“What parcels are
within 1km of this
fire?”

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That sounds like a GIS question!
How many lines of code should it take to
solve it?


```
SELECT owner_phone  
FROM parcels  
WHERE ST_DWithin(  
    geom,  
    'POINT()',  
    1000 );
```

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One line!

Using one spatial function, a coordinate,
and a table of parcel data, we can generate
a classic GIS “alert list” of
people to phone about the fire.

“How far did the bus
travel last week?”

```
SELECT
    Sum(ST_Length(geom))
FROM
    vehicle_paths
WHERE
    id = 12
AND
    date > Now() - '7d';
```

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One SQL statement to answer a location services query.

“How much
land is there in
each zoning
category?”

```
SELECT
    category,
    Sum(ST_Area(geom))
FROM
    zoning
GROUP BY
    category;
```

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We can use SQL to summarize our whole data set, with just one query!

SQL in a database is very powerful, **more powerful** than desktop GIS in terms of amount of code required and the size of datasets than can be queried.

History!



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I didn't write PostGIS. I've been a major developer since 2008. The first versions (0.1 to 0.7) were done by Dave Blasby on my left. I did the build system, documentation and Java components. This picture is actually a little too new, at the time of PostGIS 0.1 (around 2001) there were only 5 people in company.
























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“Managing changing
data in shape files is a
pain in the _____!”

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PostGIS was the answer to the question “how are we going to manage this changing data?!”

Name ▲	Type
 csekani-20010412.dbf	DBF File
 csekani-20010412.shp	SHP File
 csekani-20010412.shx	SHX File
 csekani-20010421.dbf	DBF File
 csekani-20010421.shp	SHP File
 csekani-20010421.shx	SHX File
 haida-19991213.dbf	DBF File
 haida-19991213.shp	SHP File
 haida-19991213.shx	SHX File
 haida-20000213.dbf	DBF File
 haida-20000213.shp	SHP File
 haida-20000213.shx	SHX File
 haida-20000219.dbf	DBF File
 haida-20000219.shp	SHP File
 haida-20000219.shx	SHX File
 klahoose-20011023.dbf	DBF File
 klahoose-20011023.shp	SHP File
 klahoose-20011023.shx	SHX File
 klahoose-20011203.dbf	DBF File
 klahoose-20011203.shp	SHP File
 klahoose-20011203.shx	SHX File

to the files and folders you select.

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We had a collection of “areas of interest” for treaty negotiations that were passed through modeling software. The negotiators would provide ever changing versions they wanted analyses on, so knowing what the history was, was important.

<X>

Database model could provide history, easy publication distribution, and automation of analysis runs. (That was the theory, in fact we never got around to using the database for this purpose.)

Table	Date	Geometry
Haida	19991213	POLYGON()
Haida	20000213	POLYGON()
Haida	20000219	POLYGON()
Carrier	20010412	POLYGON()
Carrier	20010421	POLYGON()
Klahoose	20011023	POLYGON()
Klahoose	20011203	POLYGON()

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Database Advantages

- Query all areas at once
- Publish in one step
- Manage in one place



More History!!!

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That was the beginning, but there is more.

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overview of release history
release tempo is slowing
are developers getting tired
is community drifting away

2001, May	0.1	Objects / Indexes
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2001, May	0.1	Objects / Indexes
2001, July	0.5	Functions

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2001, May	0.1	Objects / Indexes
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2005, April	1.0	Lightweight Geometry

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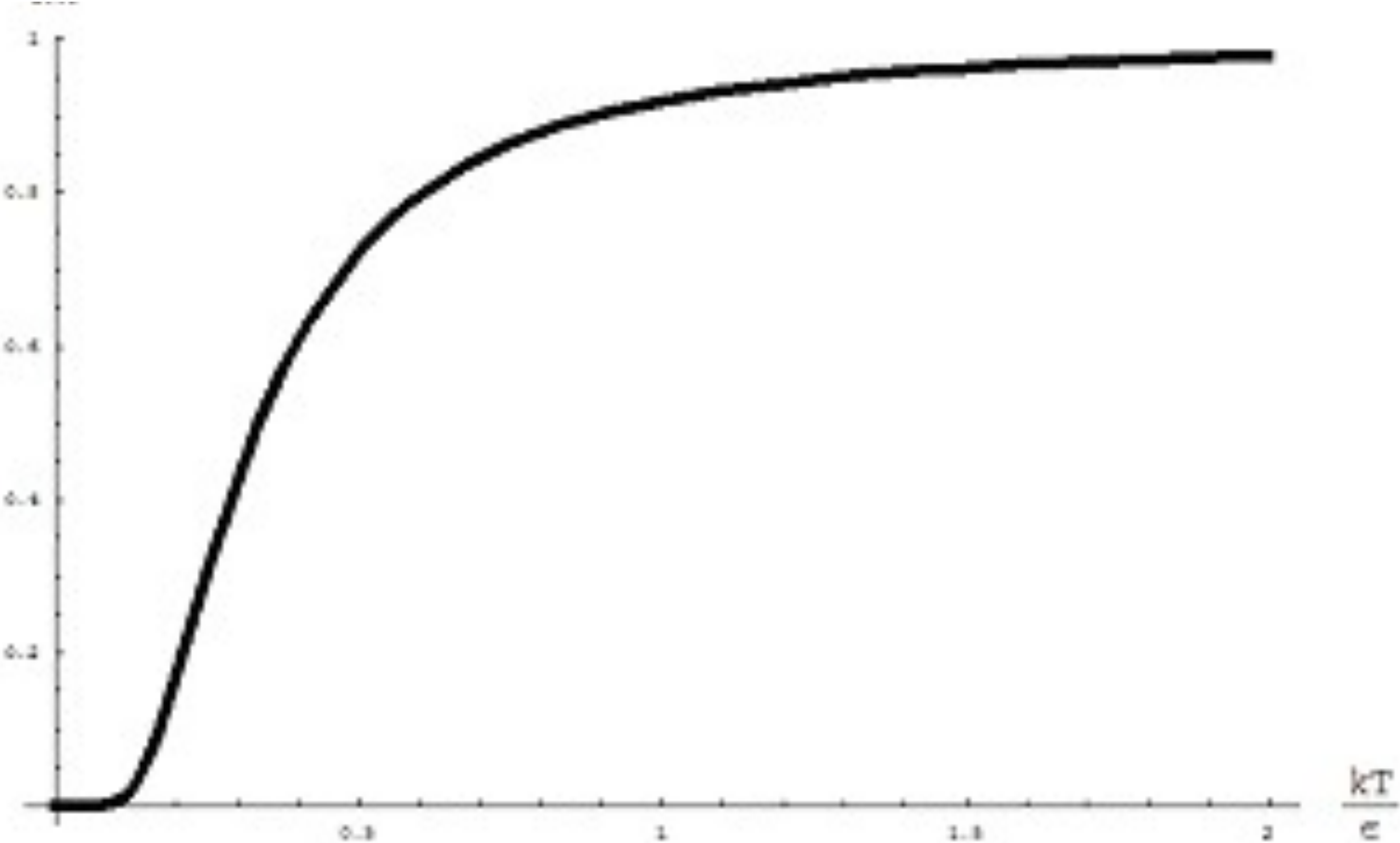
2001, May	0.1	Objects / Indexes
2001, July	0.5	Functions
2003, November	0.8	OGC SFSQL
2005, April	1.0	Lightweight Geometry
2010, February	1.5	Geography
2012, April	2.0	Raster

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2001, May	0.1	Objects / Indexes
2001, July	0.5	Functions
2003, November	0.8	OGC SFSQL
2005, April	1.0	Lightweight Geometry
2010, February	1.5	Geography
2012, April	2.0	Raster
2013, August	2.1	Speed/polish

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overview of release history
release tempo is slowing
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perfection



time

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asymptotically approaching perfection

PostGIS

3.0?

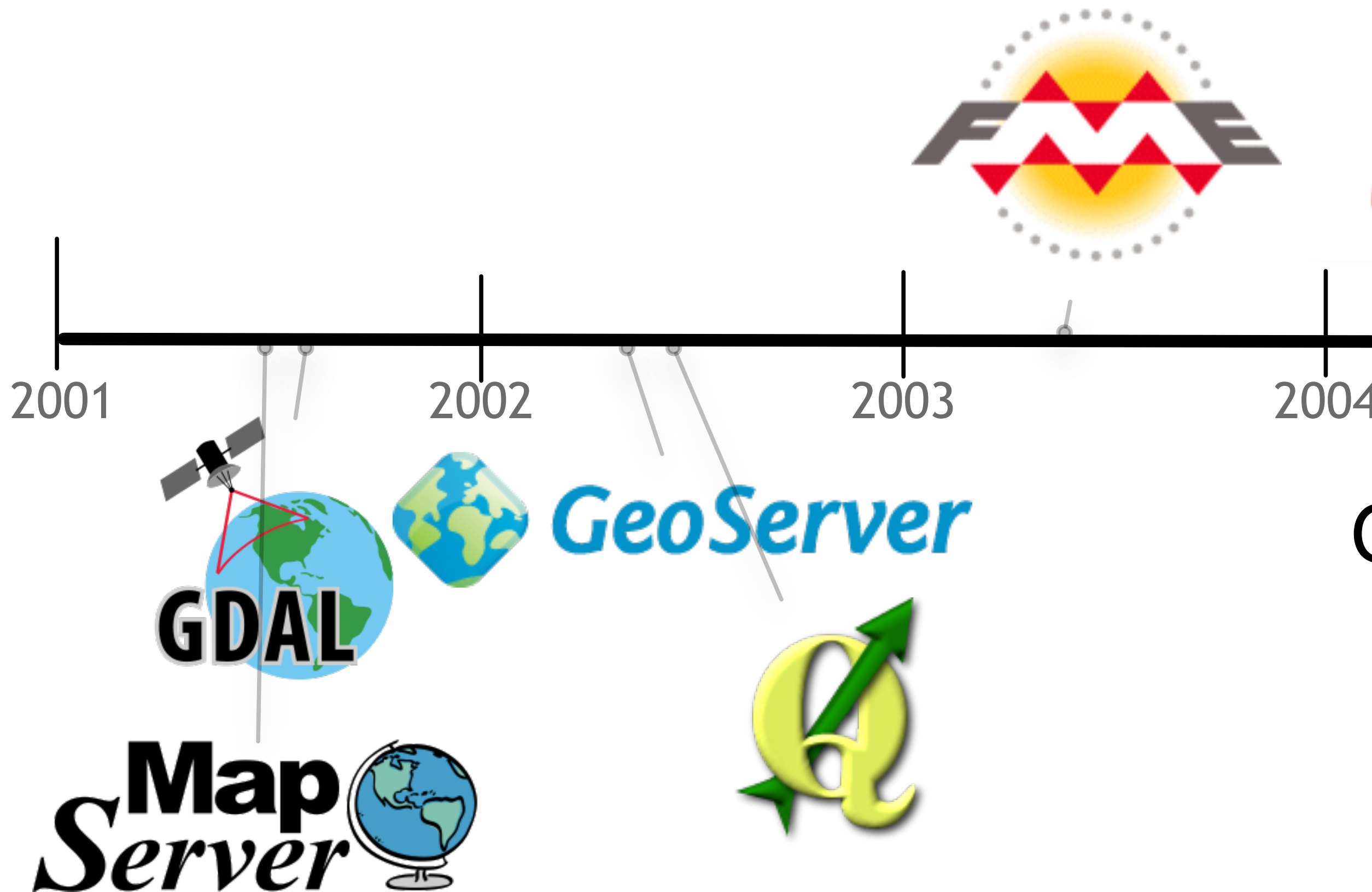
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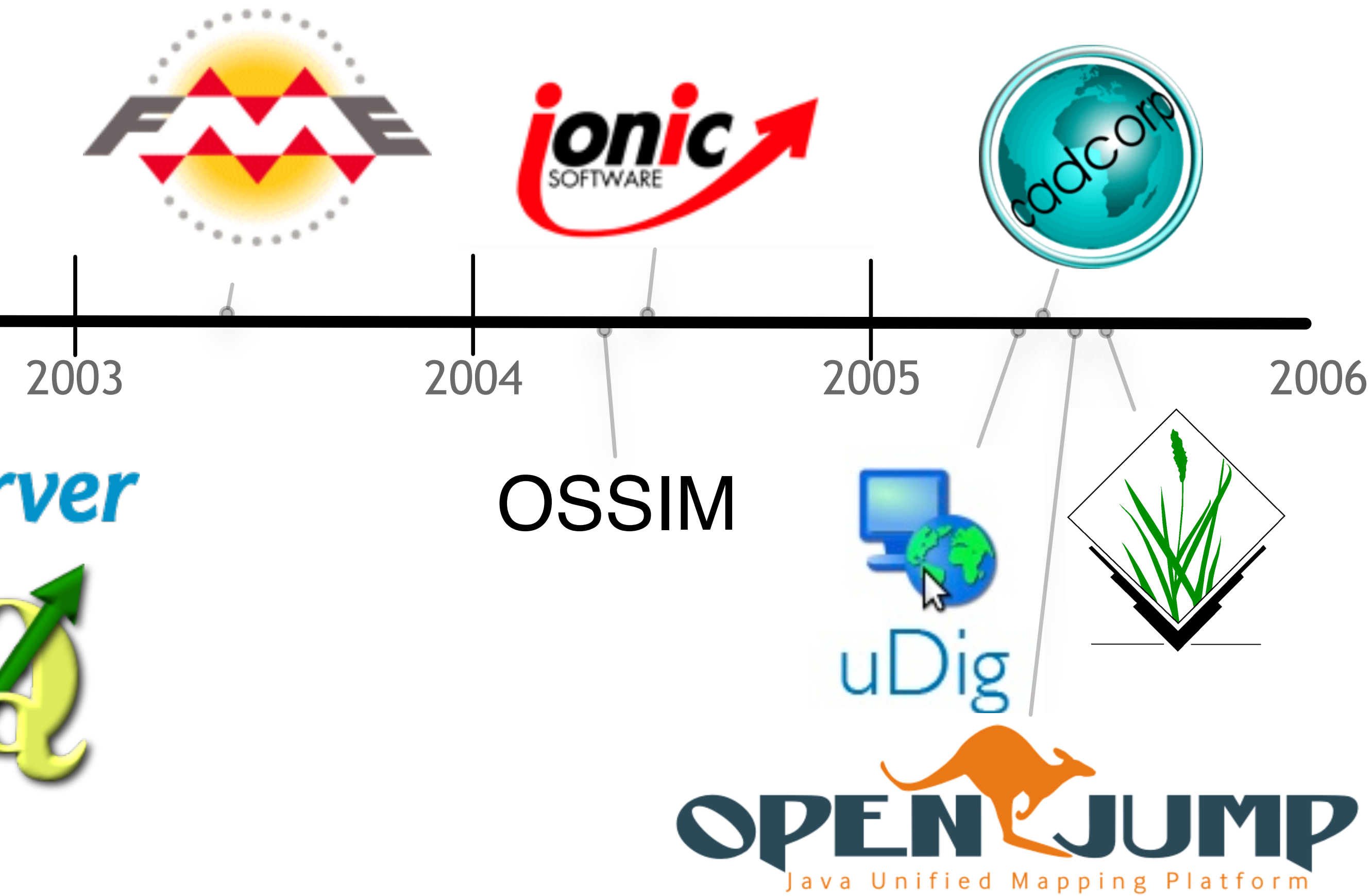
so when will postgis 3 arrive?
never

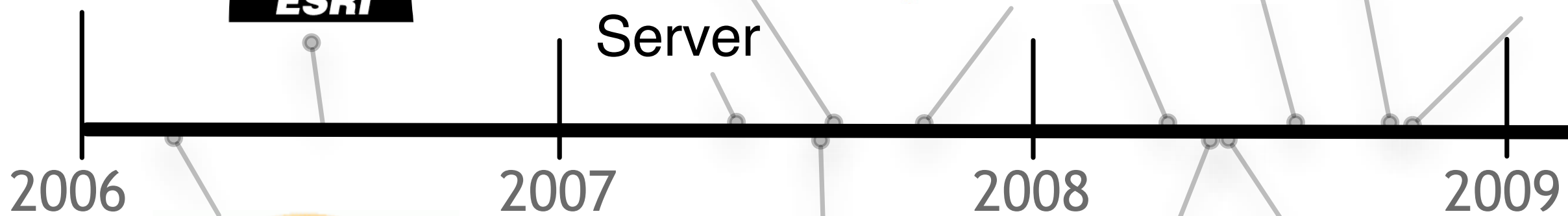
Yet More History!!!

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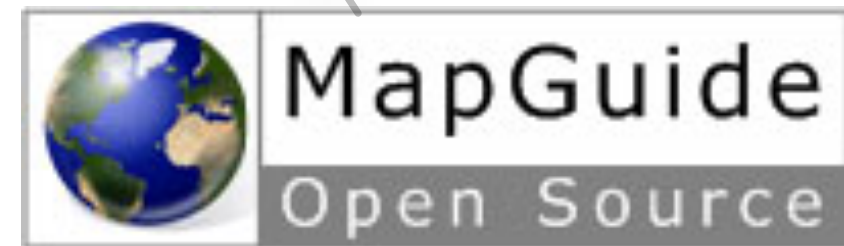
More to history than just software features.
PostGIS has gone from curiosity to industry standard.





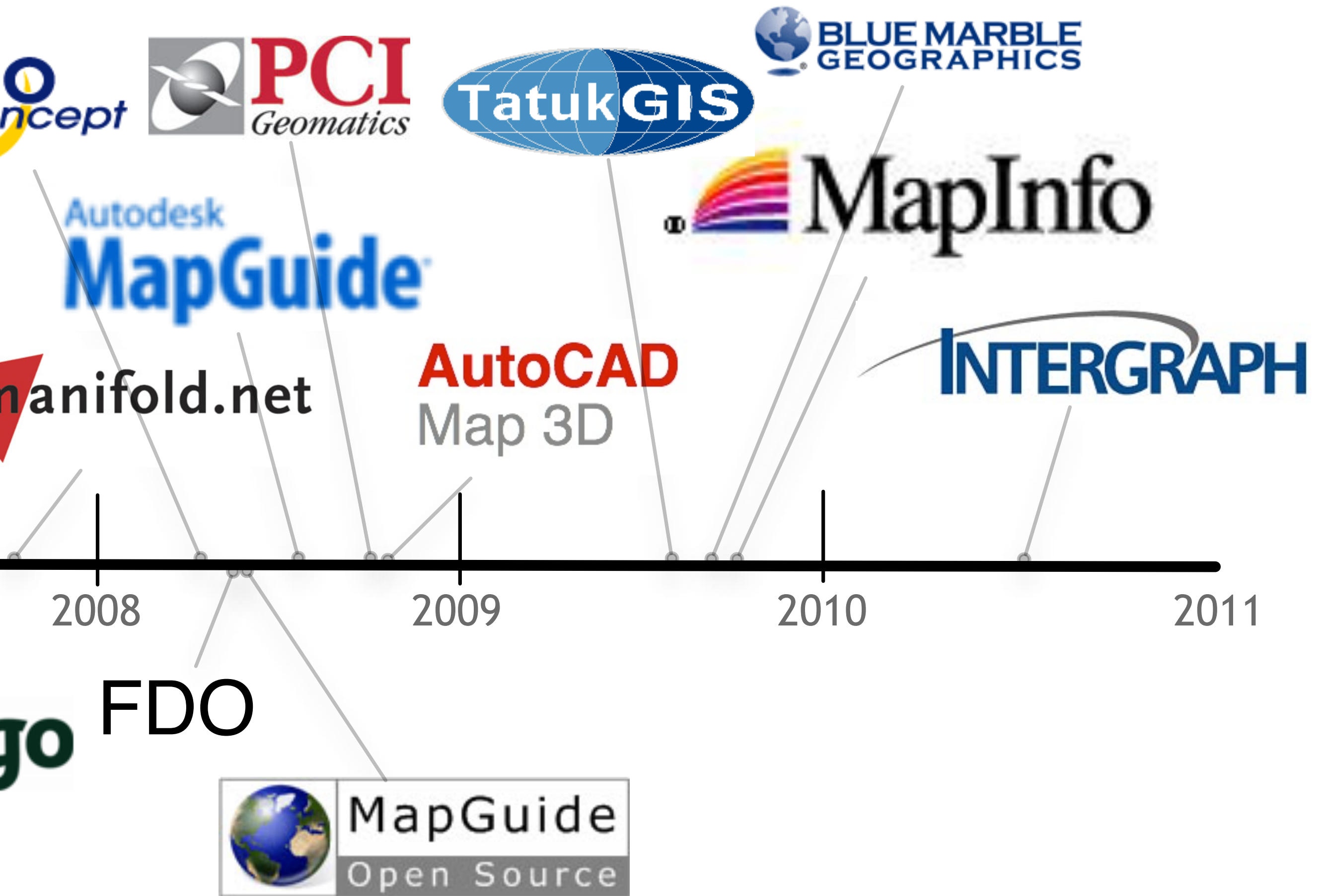


FDO



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lots of proprietary companies at the end of this timeline!

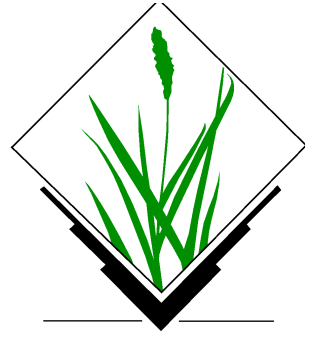


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lots of proprietary companies at the end of this timeline!

Widely Supported

Widely Supported



uDig

Map
Server



GeoServer



django

Widely Supported

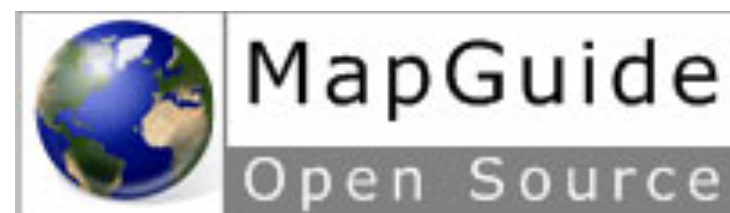


AutoCAD
Map 3D



 **MapInfo**

Map
Server

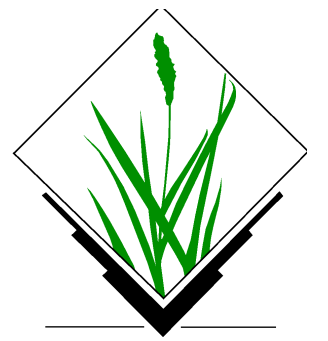


INTERGRAPH



GeoServer

django



Widely DEPLOYABLE



“Why are these
companies supporting
PostGIS?”



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because it makes them money



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first as DIFFERENTIATOR

GeoConcept and CadCorp both supported PostGIS because IGN (national mapping agency of France) wanted PostGIS-enabled tools. It gave them access to more business.



Thursday, March 12, 15

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Then as required BASIC FEATURE
Even the big three
ESRI, MapInfo and InterGraph have come on board
because their customers have been saying
they want it.



Thursday, March 12, 15

Then as required BASIC FEATURE
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We want PostGIS!

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Then as required BASIC FEATURE
Even the big three
ESRI, MapInfo and InterGraph have come on board
because their customers have been saying
they want it.

Who is using PostGIS?

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And who are those customers?
They are legion.

Corporations



Ball Aerospace
& Technologies Corp.



BAE SYSTEMS



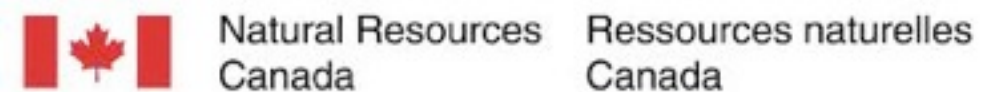
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On the private sector side,
WSI also known as the Weather channel
The New York Times, running PostGIS behind their Django instance.
InfoTerra in the UK, managing all of Ordnance Survey in their PostGIS
DigitalGlobe, managing their web-based image delivery
SAIC, BAE, Ball Systems, all doing defence systems.
RedFin and Zonar, startup companies,

Governments



The Most Livable
City in America



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On the government side,
National levels in France and Portugal and Canada
Regional levels like MN, and Quebec
Local levels like Pierce County, the City of St Paul, and many more
and quasi-governmental outfits like NREL and NavCanada all use PostGIS.



Governments



Landgate

Sécurité publique
Québec



The Most Livable
City in America



Natural Resources
Canada

Ressources naturelles
Canada

Canada

Thursday, March 12, 15

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National levels in France and Portugal and Canada
Regional levels like MN, and Quebec
Local levels like Pierce County, the City of St Paul, and many more
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The background is a dark brown wooden surface. It is decorated with various fruit-themed elements: a whole orange, a slice of orange, a watermelon slice, a green apple, a yellow apple, a cluster of red grapes, a cluster of orange grapes, and a cluster of yellow stars. In the upper right, there is a yellow text overlay that reads "4 FRUIT COMBO +4".

Start the Frenzy!!!

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I have three #1 features of PostGIS
THREE
first...

Freedom!

Liberty!



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As you all know, since you're here at FOSS4G, the most important feature of PostGIS is freedom! A free-as-in-freedom spatial database can be extended, deployed and shared any way you want.

NoSQL?



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You have heard of the “NoSQL” movement, perhaps?
The number one feature of PostGIS is that it
puts the power of hundreds of complex,
performance optimized
spatial functions at your fingertips
through powerful declarative language we call
SQL

**SQL
Goodness!**

Y SQL

Thursday, March 12, 15

You have heard of the “NoSQL” movement, perhaps?
The number one feature of PostGIS is that it
puts the power of hundreds of complex,
performance optimized
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SQL

Spatial SQL!

**Power!
Awesomeness!**

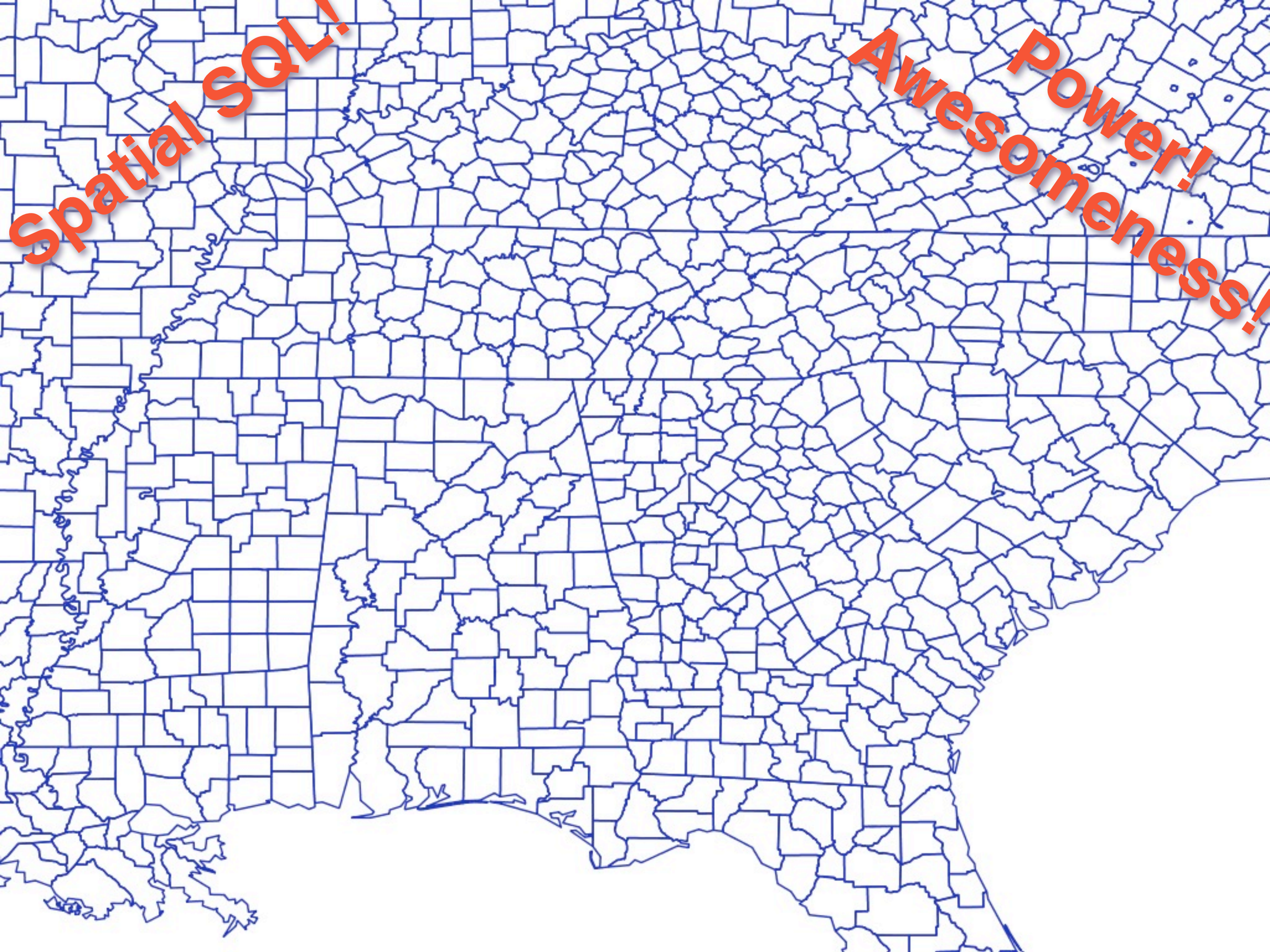
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SPATIAL SQL IS #1 FEATURE!!!

For example, suppose you had a big customer database, millions of customers, with geocoded addresses, suppose you're Walmart.

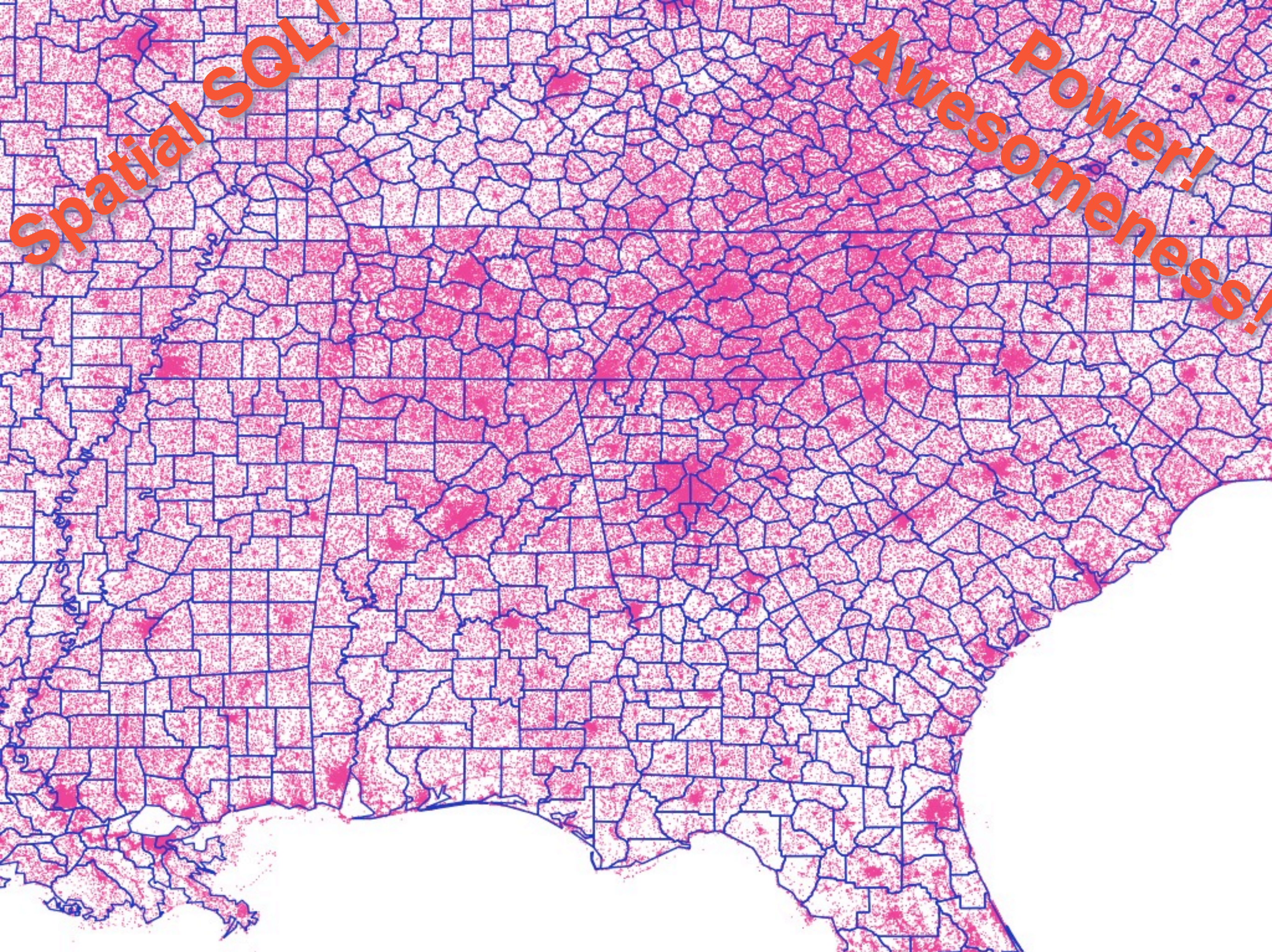
And suppose that, for marketing purposes, you want to know the income and education level of your customers.

You can't get that from the POS records. You could run a survey, but that would be expensive, and it would also be duplicative, because a survey has already been run a huge expensive survey...



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called the US Census. But your customer information doesn't have a foreign key, linking it to census tracts, how do you get census information onto your customer records?



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You use the universal key, location! Every customer has a location, and that location falls within a census tract. So you can join customers to census using a spatial relationship condition!

How many lines of code should this take???

Spatial SQL!

Power!
Awesomeness!

```
SELECT
  census.*, customers.*
FROM census
JOIN customers
ON ST_Contains(
  census.geom,
  customers.geom
);
```

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something like this,
which would spit out a table that added census attributes to customers,
and you could pipe into a statistical analysis to get your answer.

Costed,
Planned
Spatial Queries!

Try this on
MySQL!

SELECT . . .

FROM geotable_a a

JOIN geotable_b b

ON ST_Intersects (b.geo, a.geo)

JOIN attrtable_c c

ON (b.id = c.id)

JOIN attrtable_d d

ON (a.id = d.id)

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The spatial type is fully integrated into the query planner.
Even the PostgreSQL gurus at PgCon didn't know this.
(So I added this slide)

That means that complex multi-table queries like this one
execute efficiently.

The Basics!

ST_Length(A)

ST_Distance(A, B)

ST_DWithin(A, B, r)

ST_Area(A)

ST_Intersects(A, B)

The Basics!

ST_AsText(A)

ST_AsBinary(A)

ST_GeomFromText()

ST_GeomFromBinary()

**Fun
Formats!**



ST_AsGeoJSON()

ST_AsGML()

ST_AsKML()

ST_GeomFromGML()

ST_GeomFromKML()

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Thanks to the work of Oslandia, PostGIS supports a veritable zoo of XML and other hipster formats like JSON for both output and input.

Geometry
Construction!

ST_Buffer()

ST_MakeLine()

ST_Polygonize()

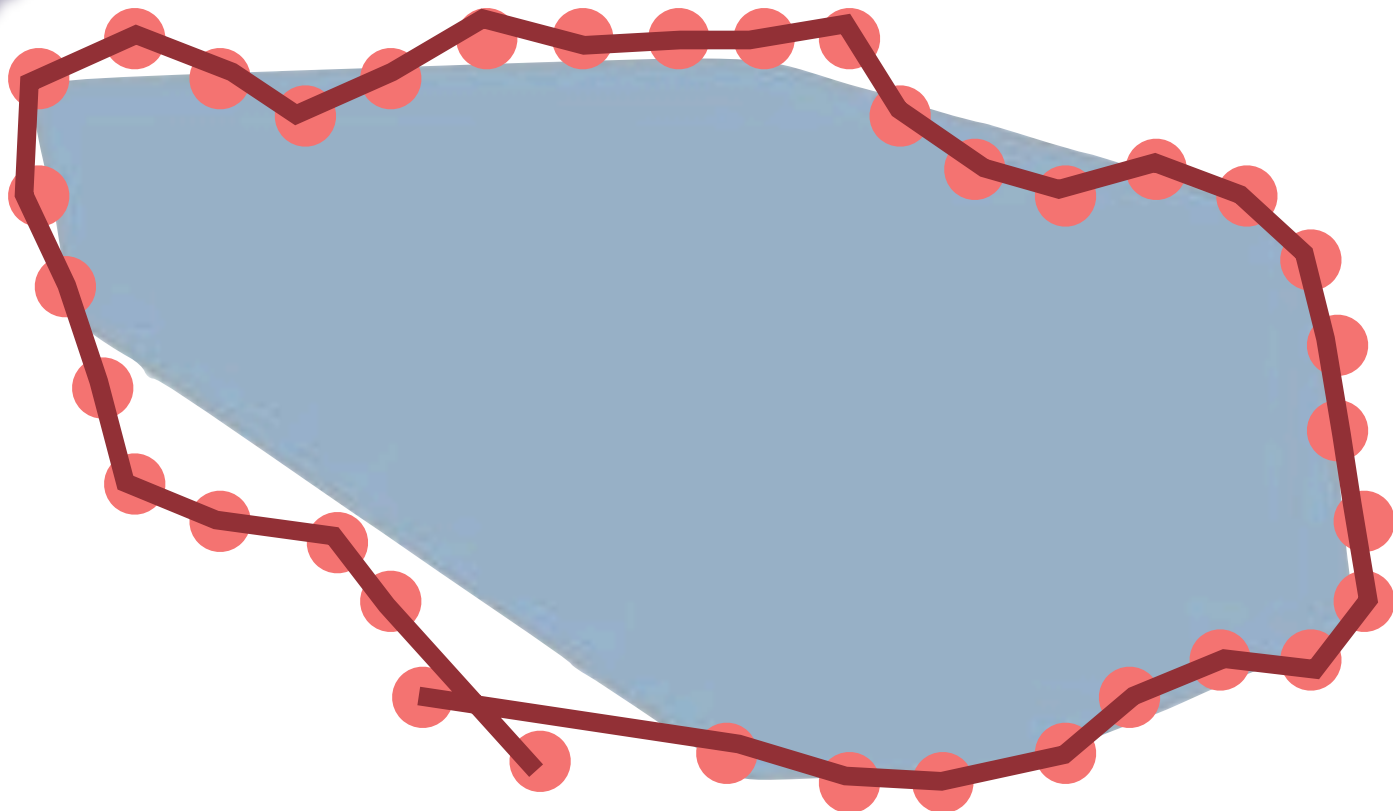
ST_BuildArea()

ST_Union()

Geometry
Construction!

ST_MakeLine({point})

Geometry
Construction!



ST_MakeLine({point})

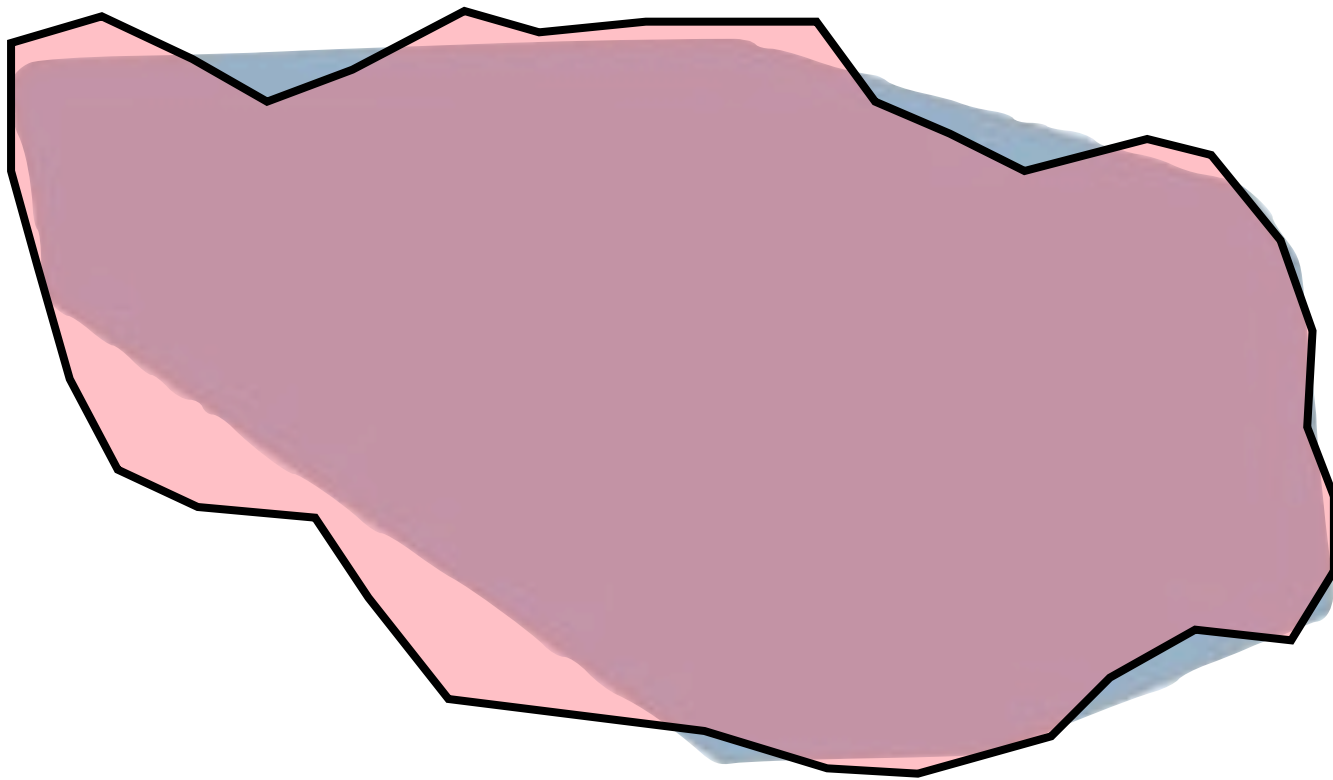
Geometry
Construction!

ST_BuildArea(multilinestring)

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The ST_BuildArea() function takes in a multilinestring and builds the best area it can from it. Interior partitions are removed, and interior rings are respected as holes.

Geometry
Construction!



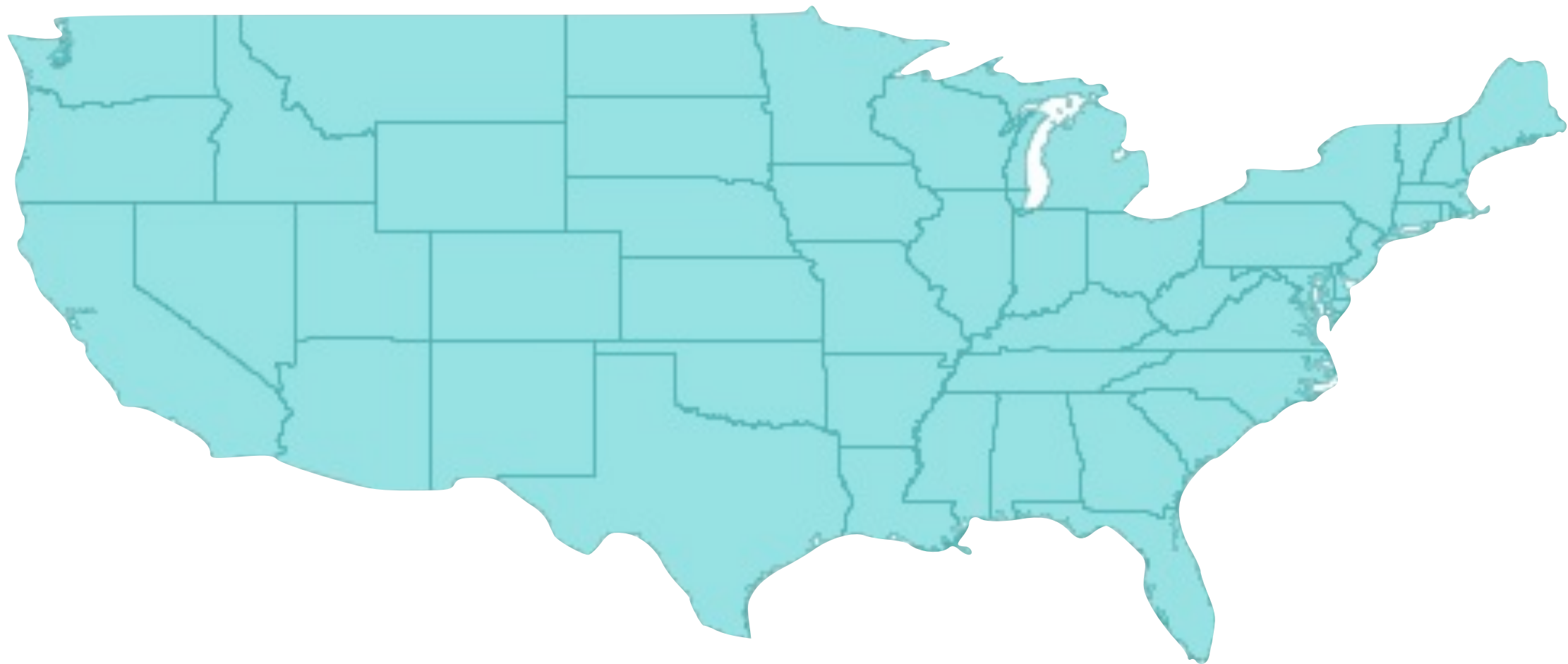
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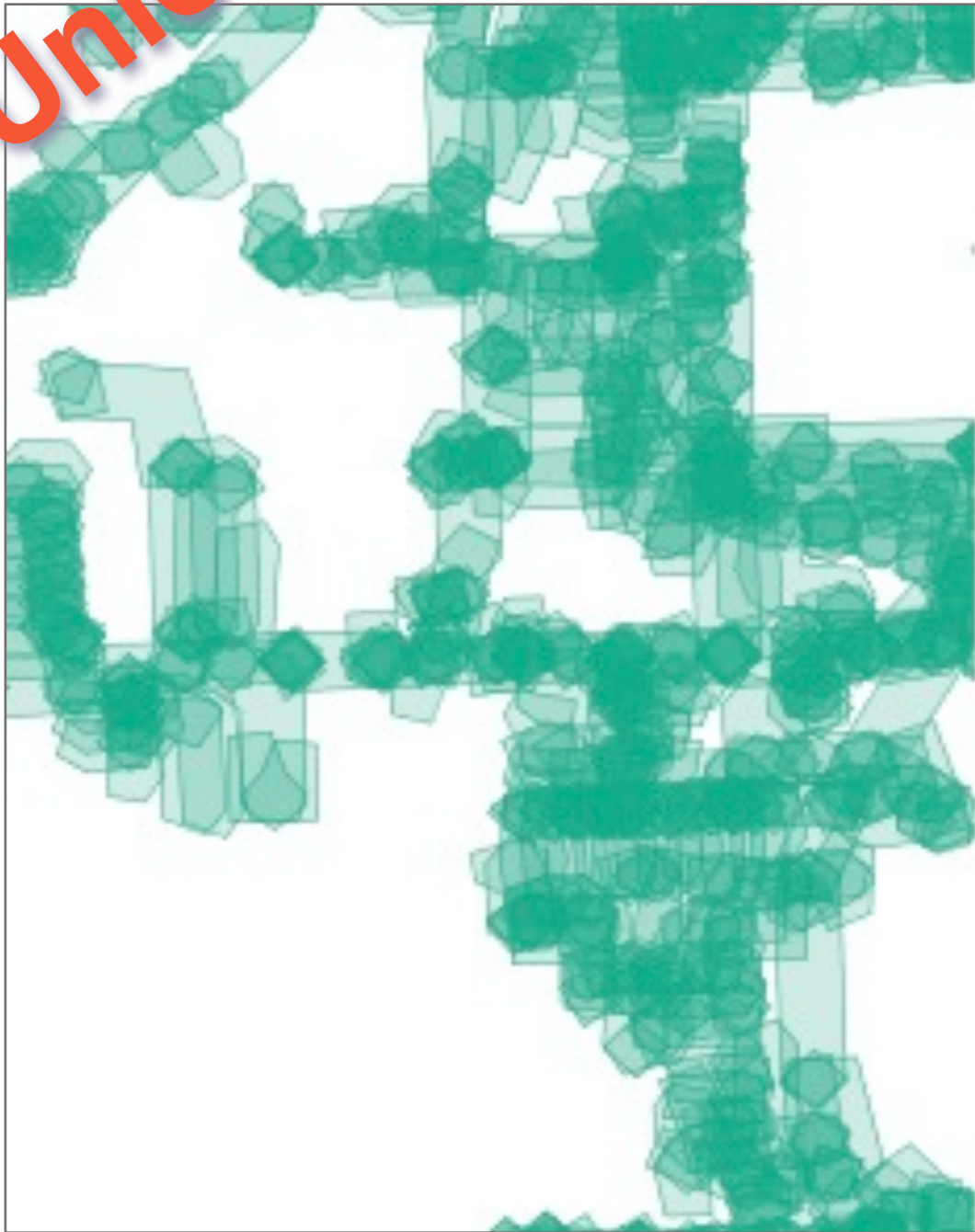
Geometry
Construction!

ST_Union(geometry[])

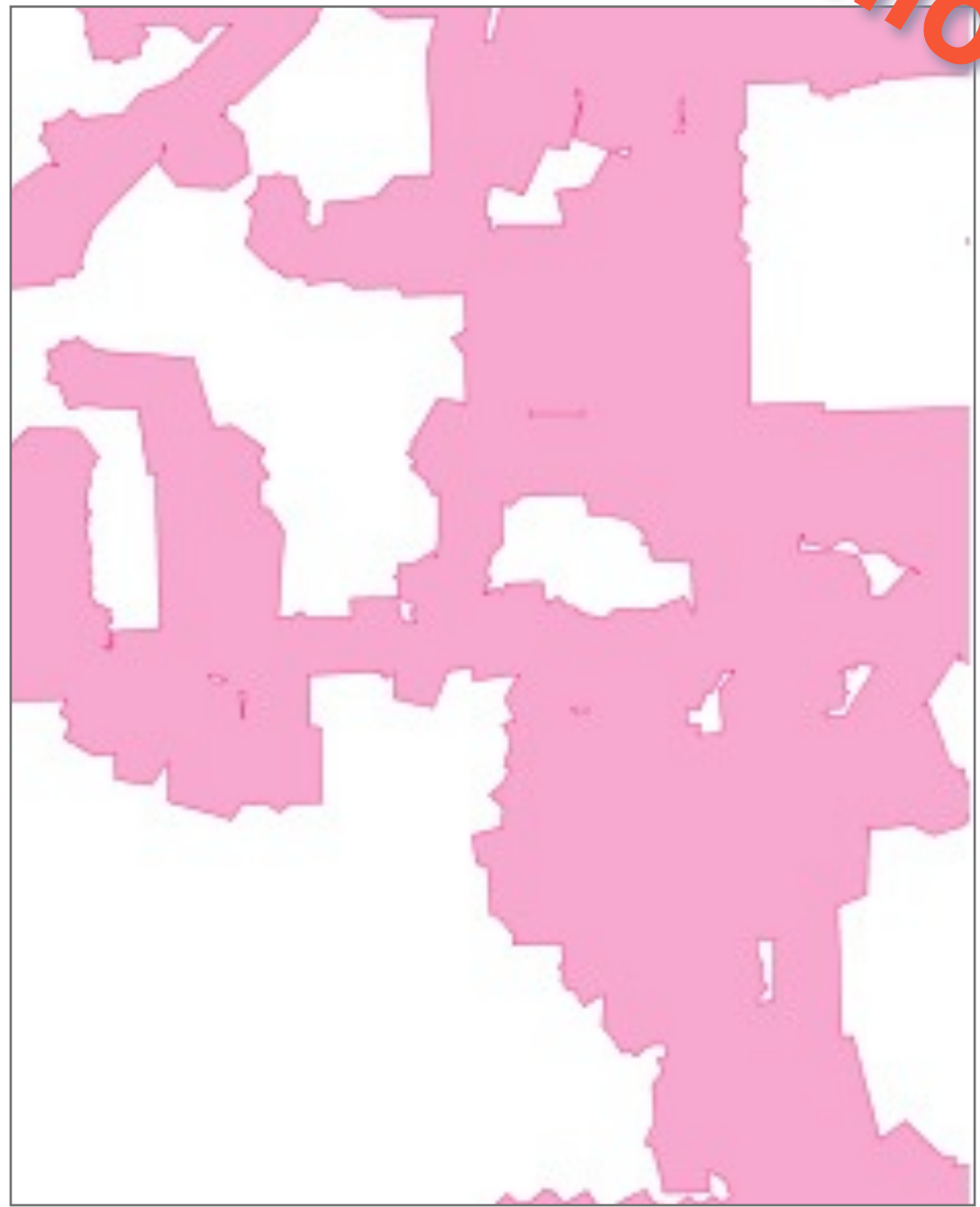


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**Cascaded
Union!**



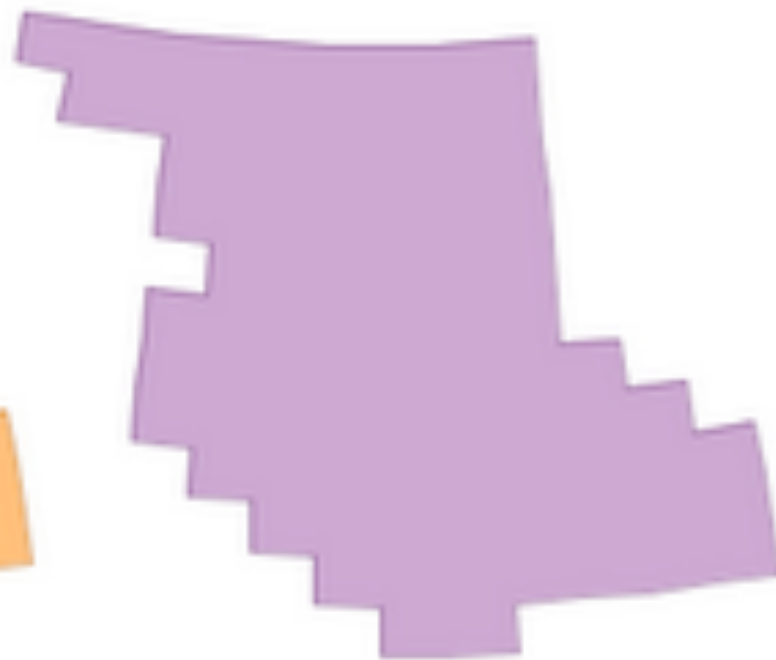
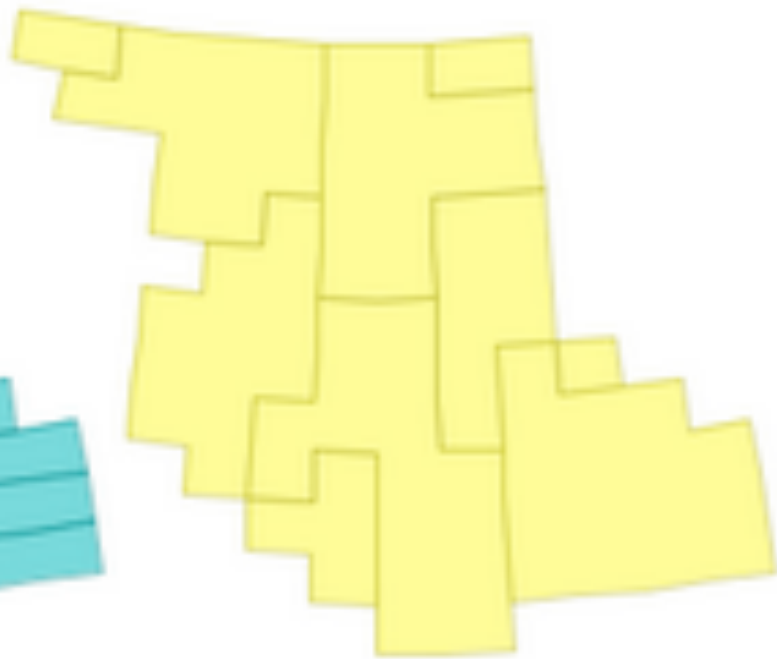
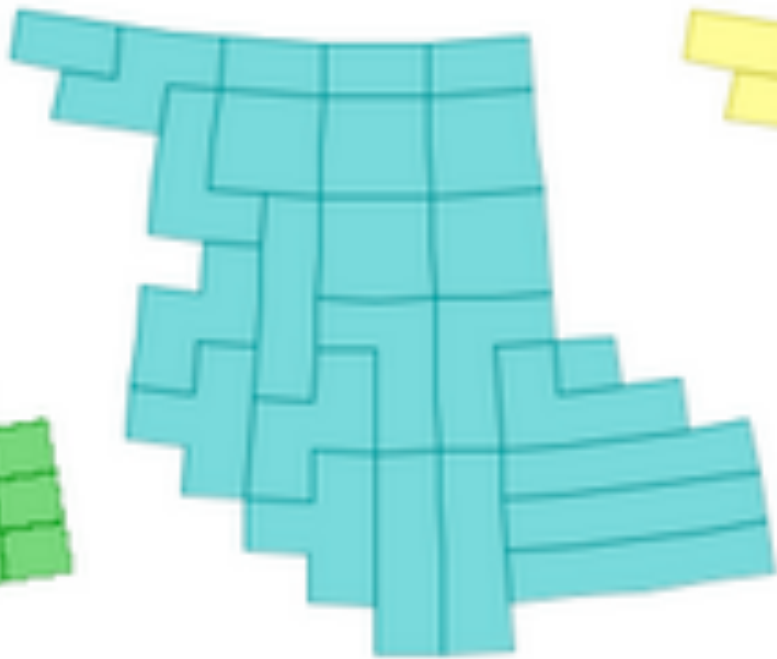
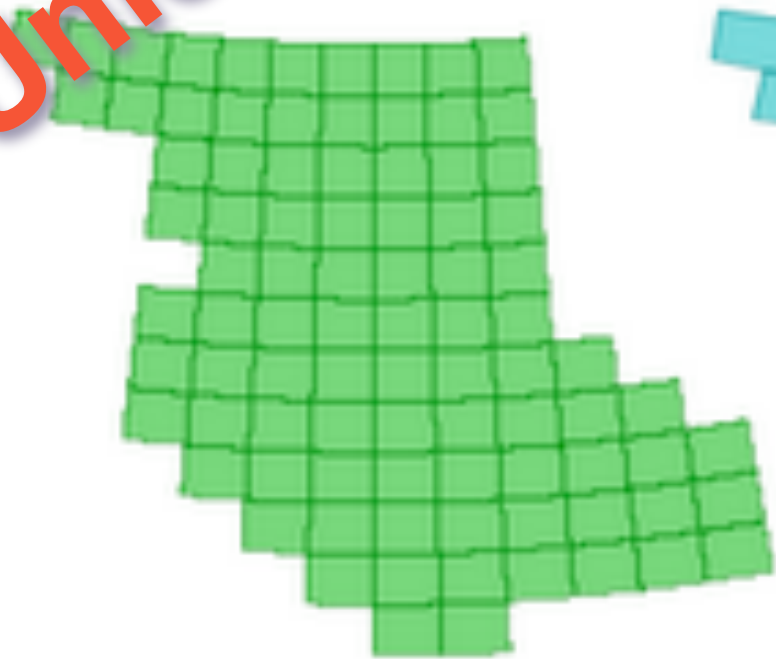
**Not just
union!**



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And our standard functions keep getting faster.
The cascaded union improvement came in version 1.4
The picture is the example we were sent:
“why is this operation so slow” he asked
Cascaded union merges polygons in the optimal order.
It made this example 40 times faster.

Cascaded Union!



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Cascaded union does that melting process in a particular order
Merging neighbors first
This example became 5 times faster.

Prepared
Geometry!

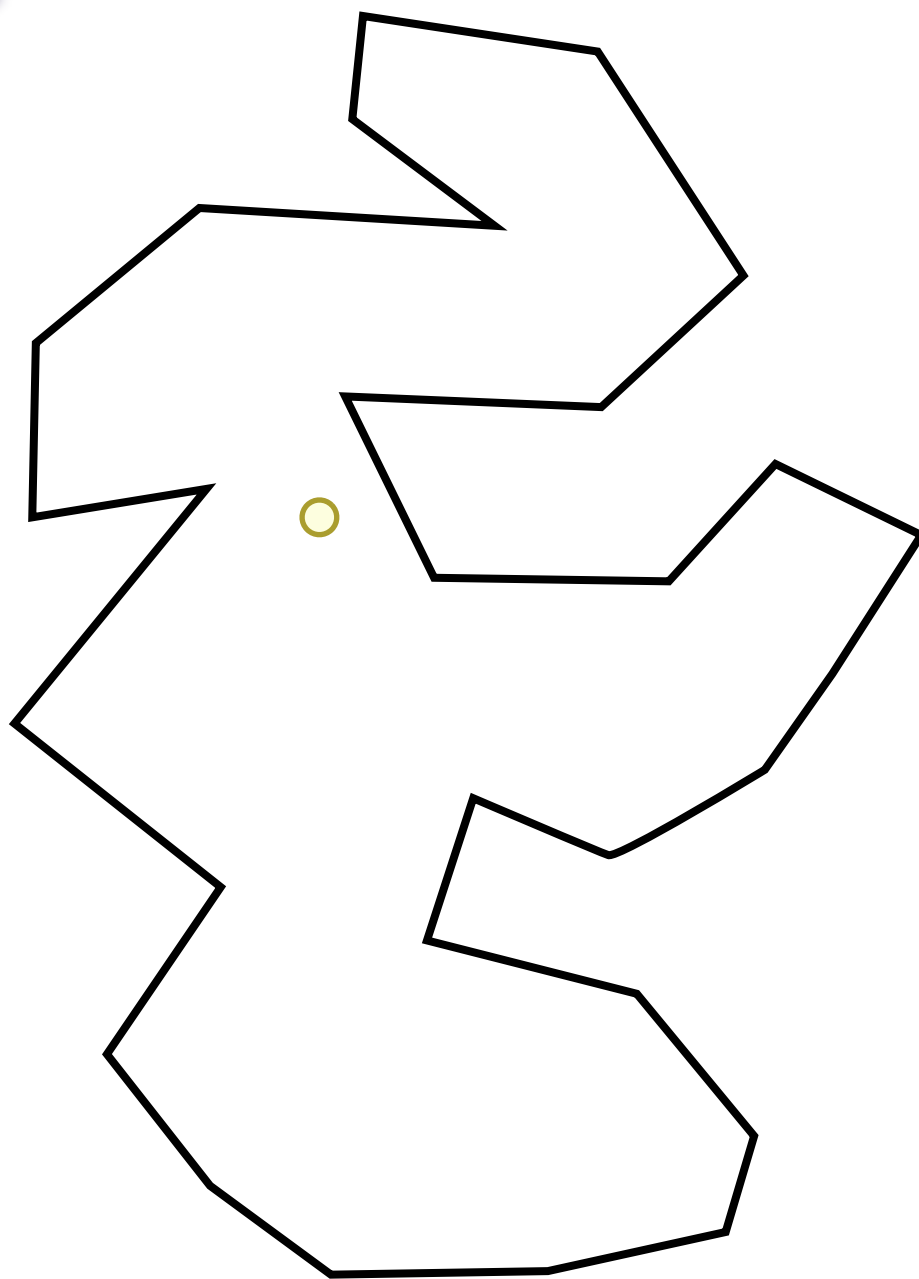
Not Just
Intersects!

```
SELECT ...  
FROM points, polygons  
WHERE ST_Intersects (  
    polygons.geom,  
    points.geom  
)
```

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Similarly, prepared geometries make standard spatial join queries faster.

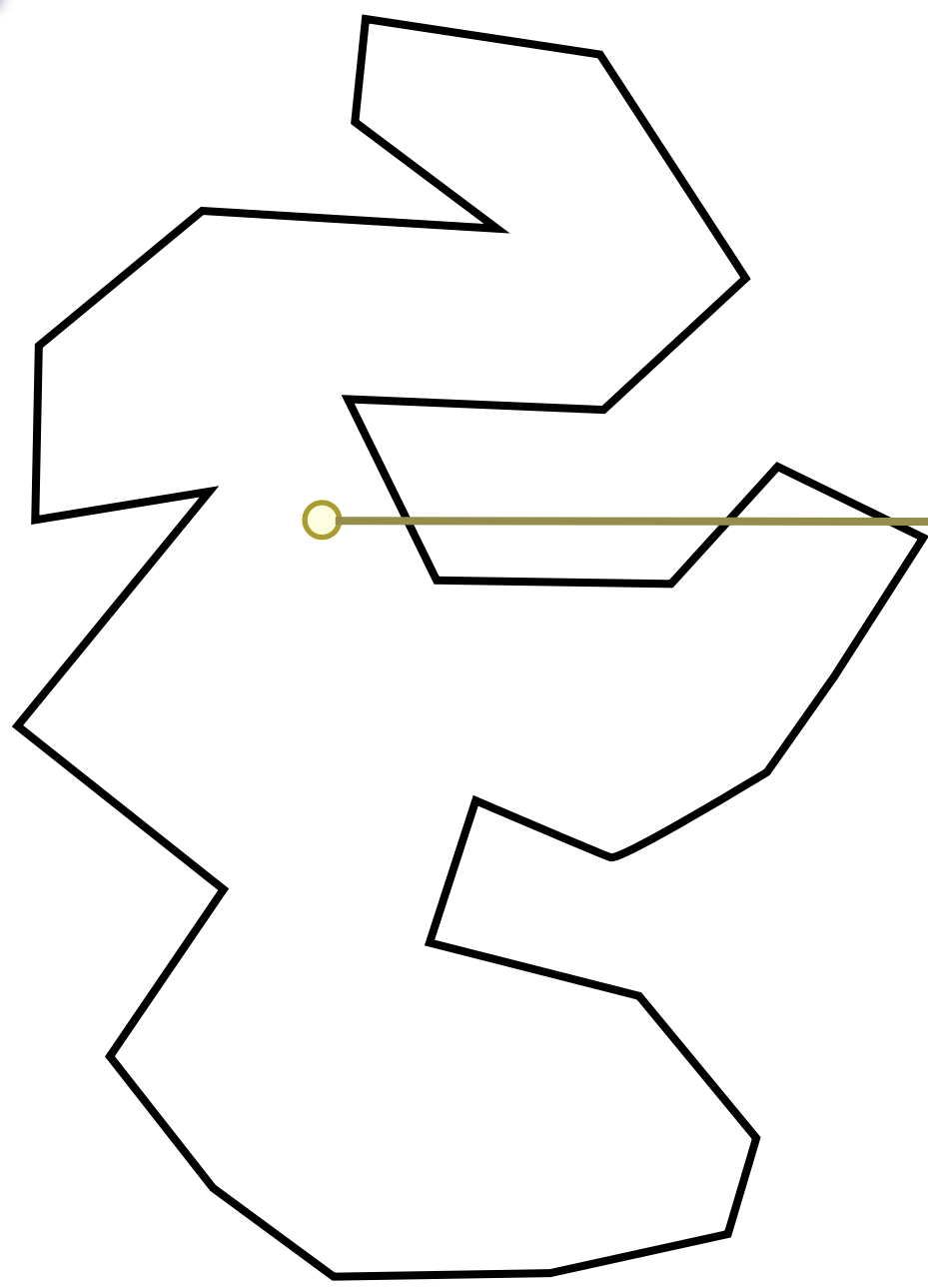
Prepared
Geometry!



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Calculating (for example) a point-in-polygon is quite expensive.

Prepared
Geometry!

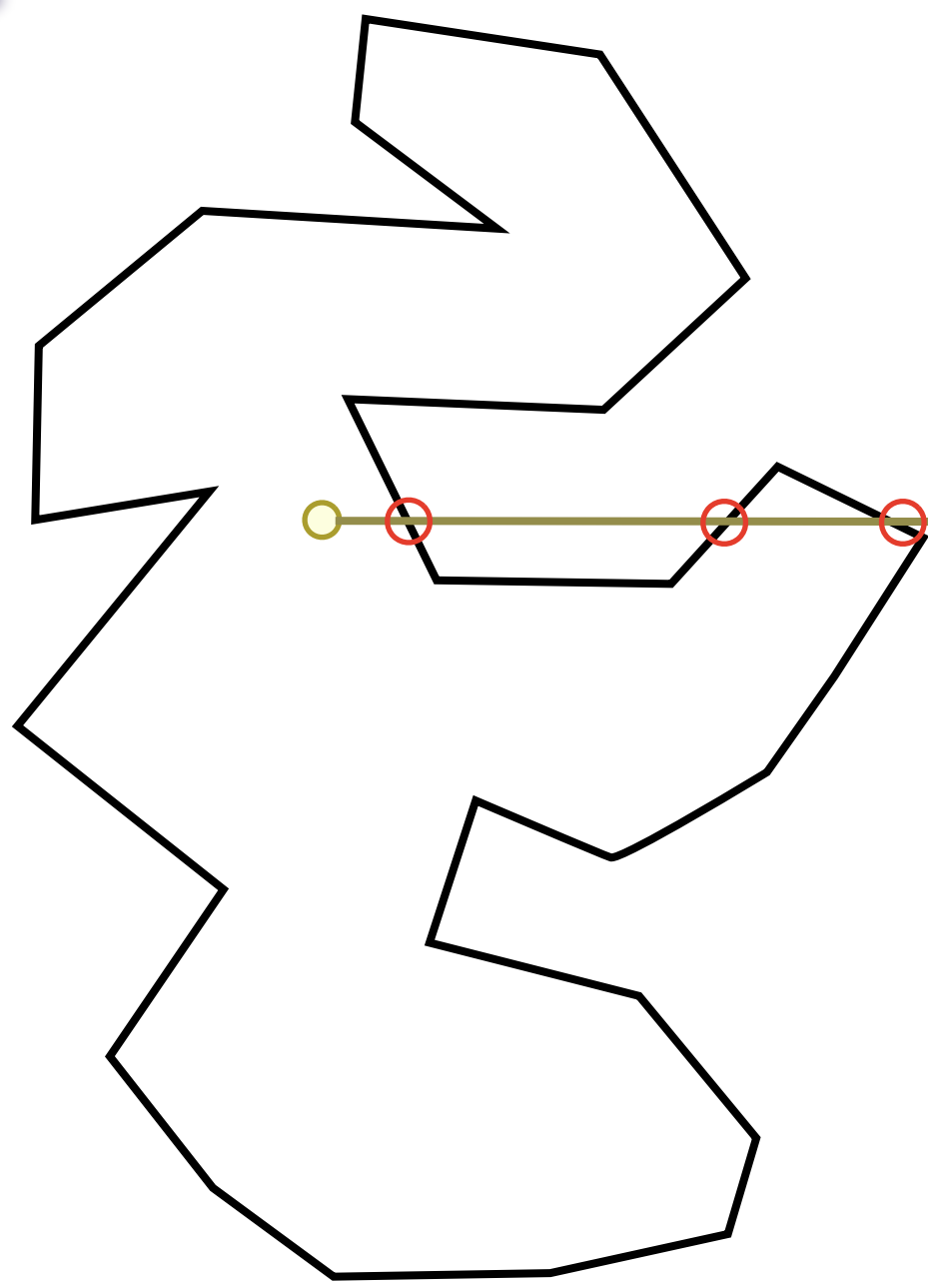


Point in Polygon

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First you draw a stab line.
Then you check every edge to see if it hits the line.
Then you count up the number of hits.
Odd => inside.
Even => outside.

Prepared
Geometry!



Point in Polygon = $O(n)$

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This point has three hits, so it's inside.
Calculate cost is proportional to the number of edges.

Prepared
Geometry!

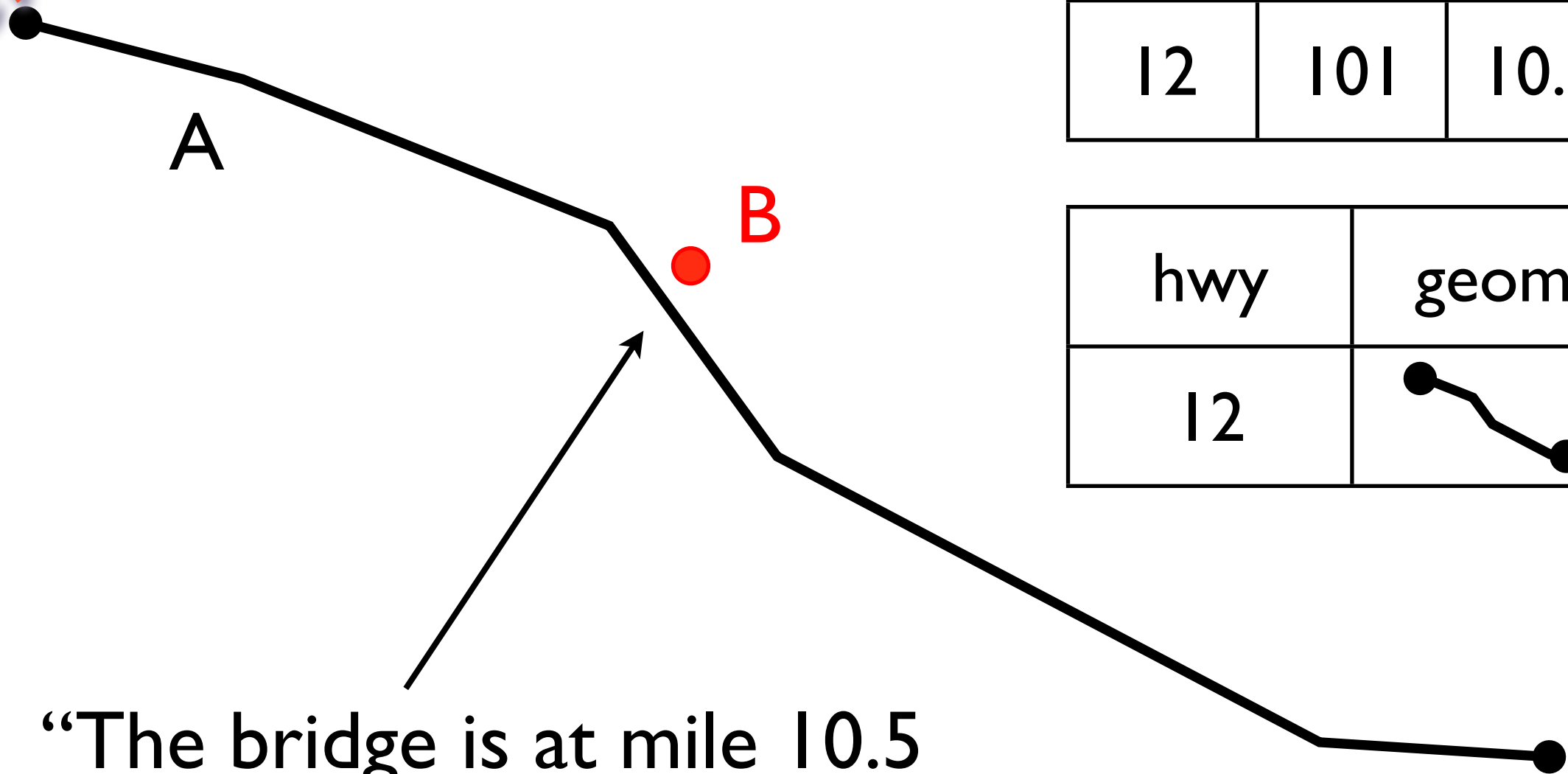
Prepared geometry makes
repeated tests on large
geometries very fast.

**(ST_Intersects,
ST_Contains)**

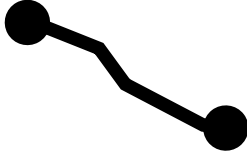
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that's fun geek talk
important to remember...
between 2 and 5 times faster depending on
complexity of inputs
(more complex, means better improvement)

Linear
Referencing!

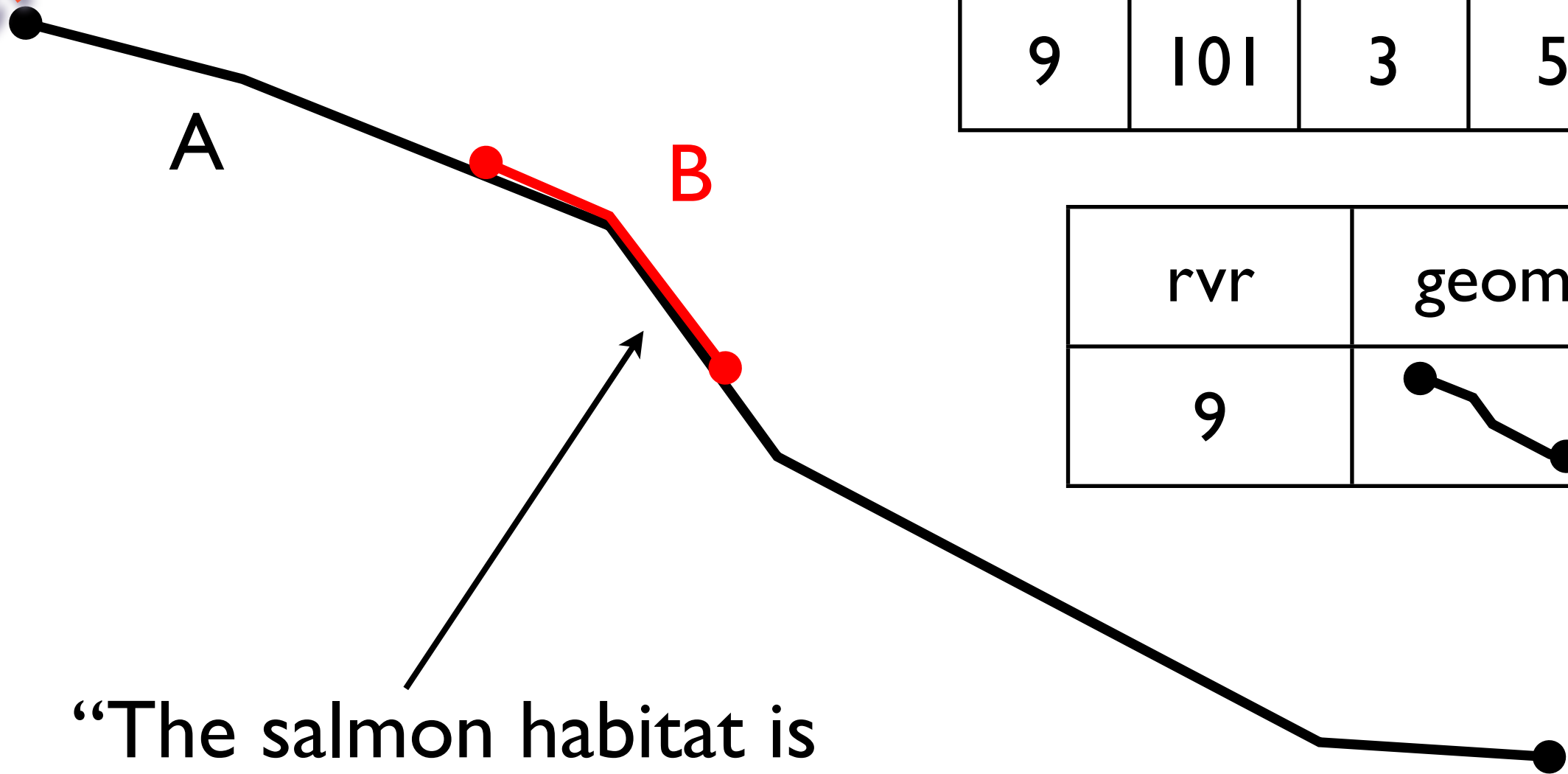


hwy	brdg	loc
12	101	10.5

hwy	geom
12	

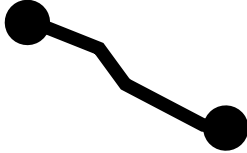
“The bridge is at mile 10.5
on Highway 12”

Linear Referencing!



“The salmon habitat is from 3km to 5k above the confluence”

rvr	fsh	from	to
9	101	3	5

rvr	geom
9	

**Linear
Referencing!**

ST_LocateAlong()

ST_LocateBetween()

ST_AddMeasure()

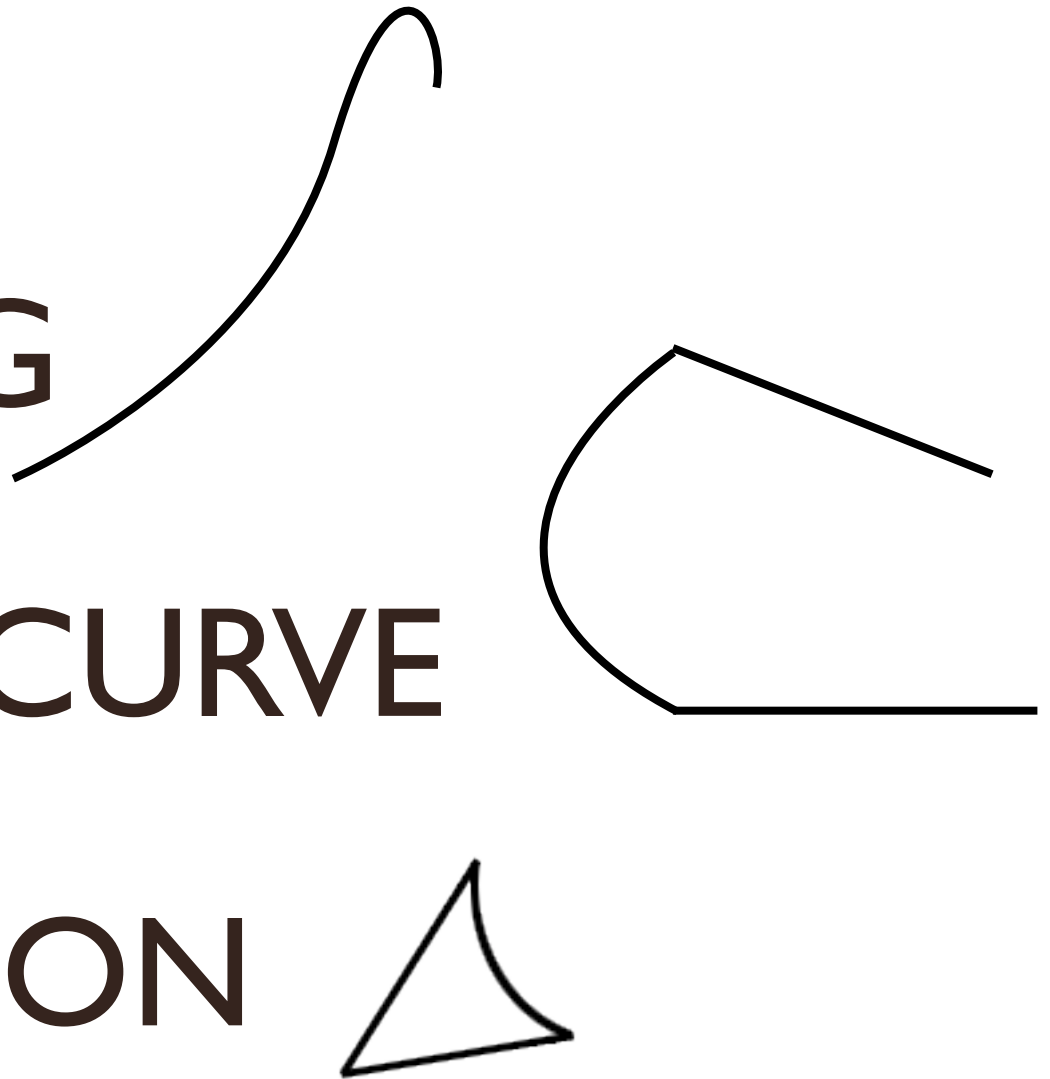
ST_Line_Locate_Point()

Thursday, March 12, 15

There is a set of linear referencing functions so
you can build data models that include both measured
and proportional linear references.

Curves!

- CURVESTRING
- COMPOUNDCURVE
- CURVEPOLYGON
- ST_CurveToLine()
- **ST_LineToCurve()**

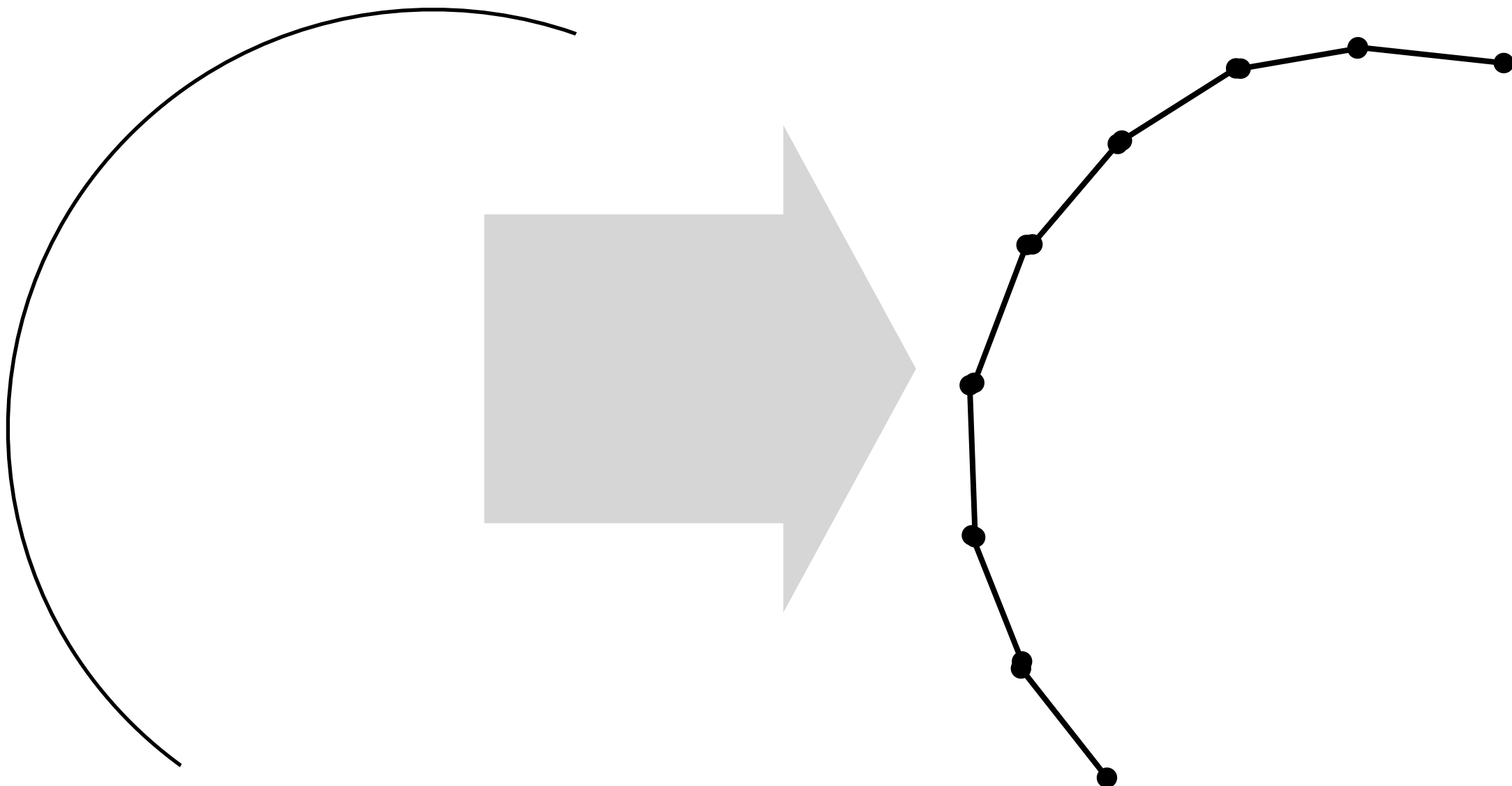


Thursday, March 12, 15

Since 1.2, we've had curve types
which are part of ISO SQL/MM standard
And our curve support has been getting more complete with each release.
You can convert curves to linestrings, and even convert linestrings to curves!
Curve types are useful for storing CAD data, which uses curves

Curves!

**ST_Curve
ToLine()**

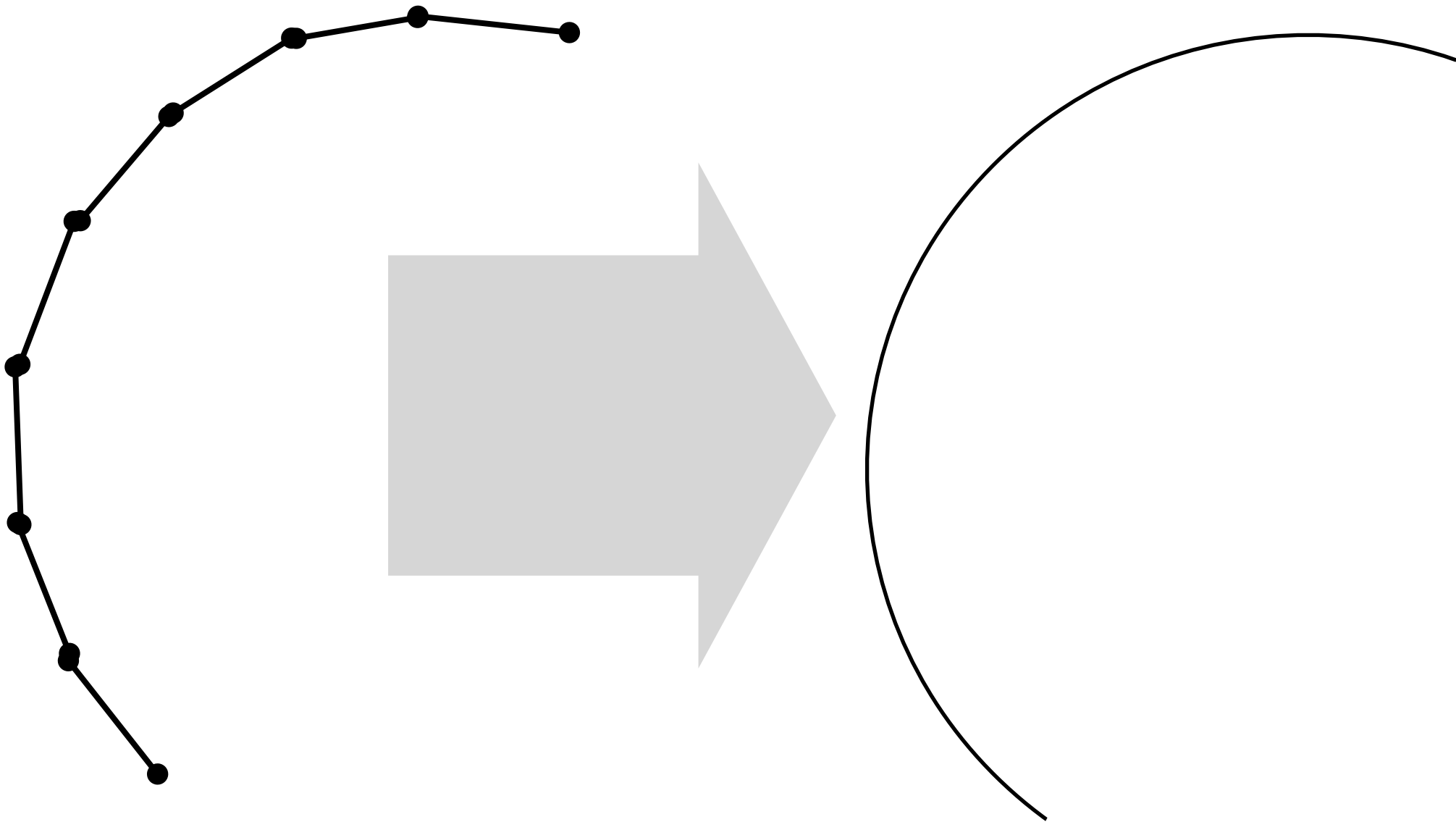


Thursday, March 12, 15

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Curves!

ST_LineToCurve()



Thursday, March 12, 15

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which are part of ISO SQL/MM standard
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You can convert curves to linestrings, and even convert linestrings to curves!
Curve types are useful for storing CAD data, which uses curves

Reprojection

ST_Transform()

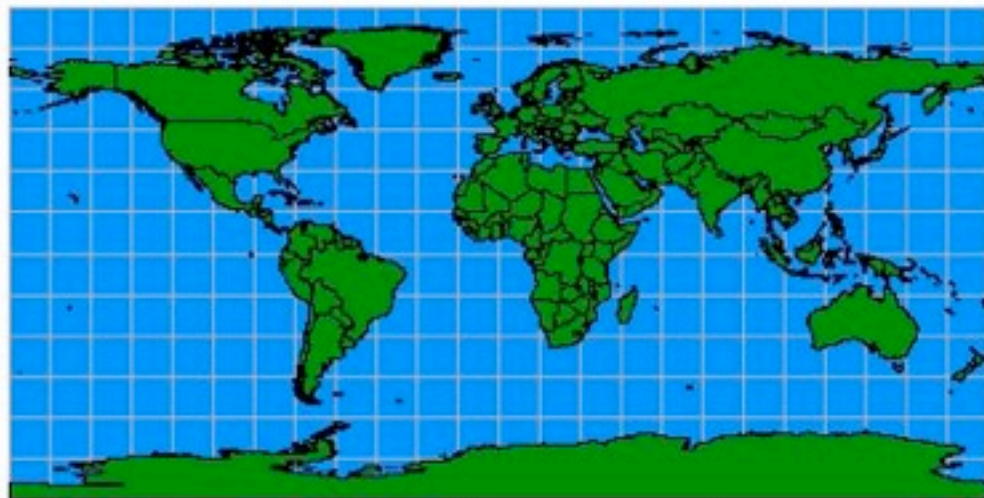


Plate Carree Projection



Sinusoidal Projection



Behrmann Projection



Albers Equal Area Conic Projection

Reprojection

- Albers
- Lambert
- Mercator
- Sinusiodal
- Stereographic
- UTM
- Gnomic
- Orthographic

ST_Transform()

- Robinson
- Miller
- Krovak
- Azimuthal
Equidistant
- **And
more...**

Geography!



Thursday, March 12, 15

In 1.5, we added the geography type
models data on a sphere

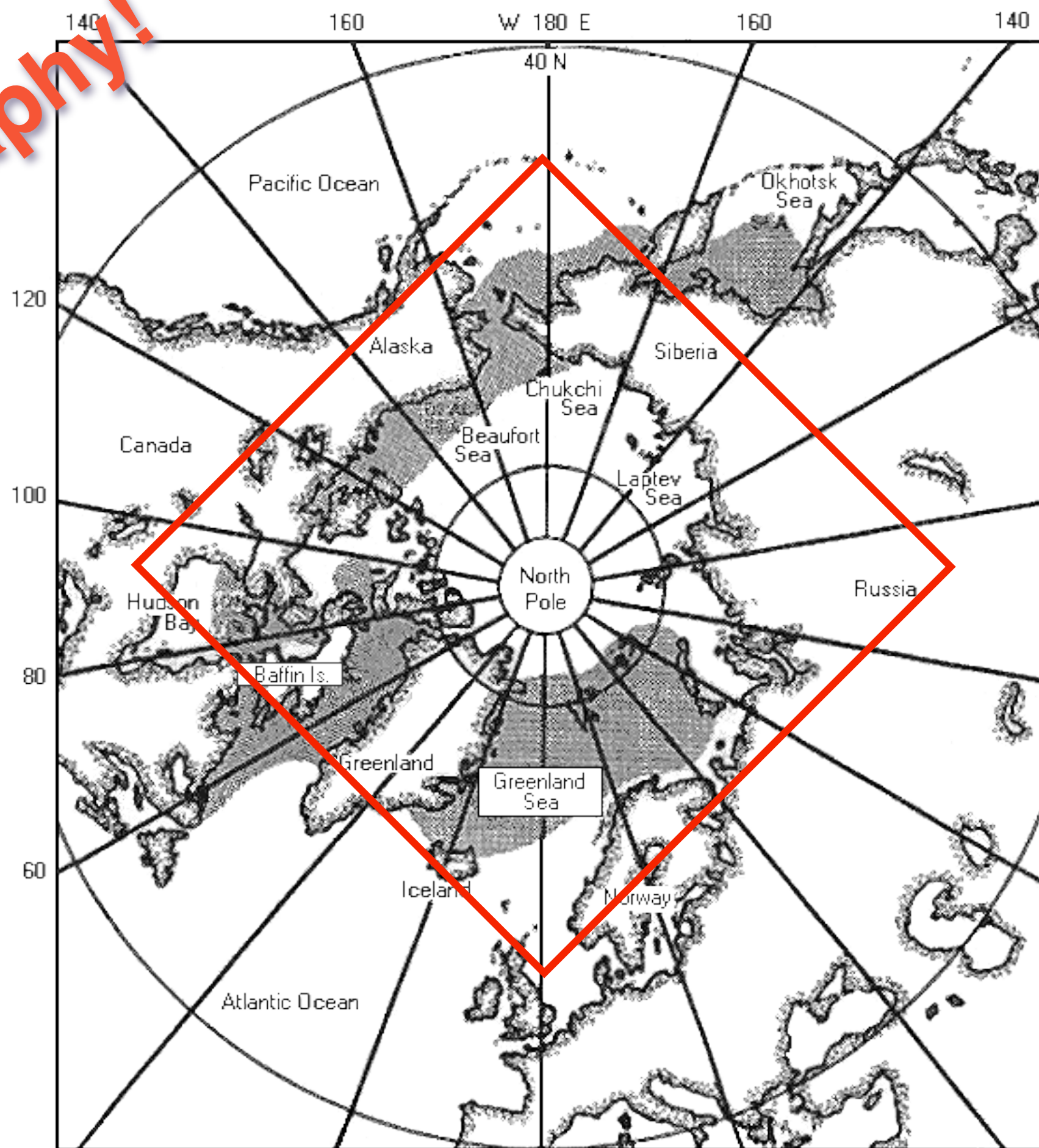
Geography!



Thursday, March 12, 15

“geometry” type models data on a plane
but that Simple Plate-Carre view, has lots of problem cases.

Geography!



Thursday, March 12, 15

a polygon that covers the pol

Geography!



Thursday, March 12, 15

is wrong if you interpret it on the plane

Geography!



Thursday, March 12, 15

a polygon that crosses the dateline

Geography!

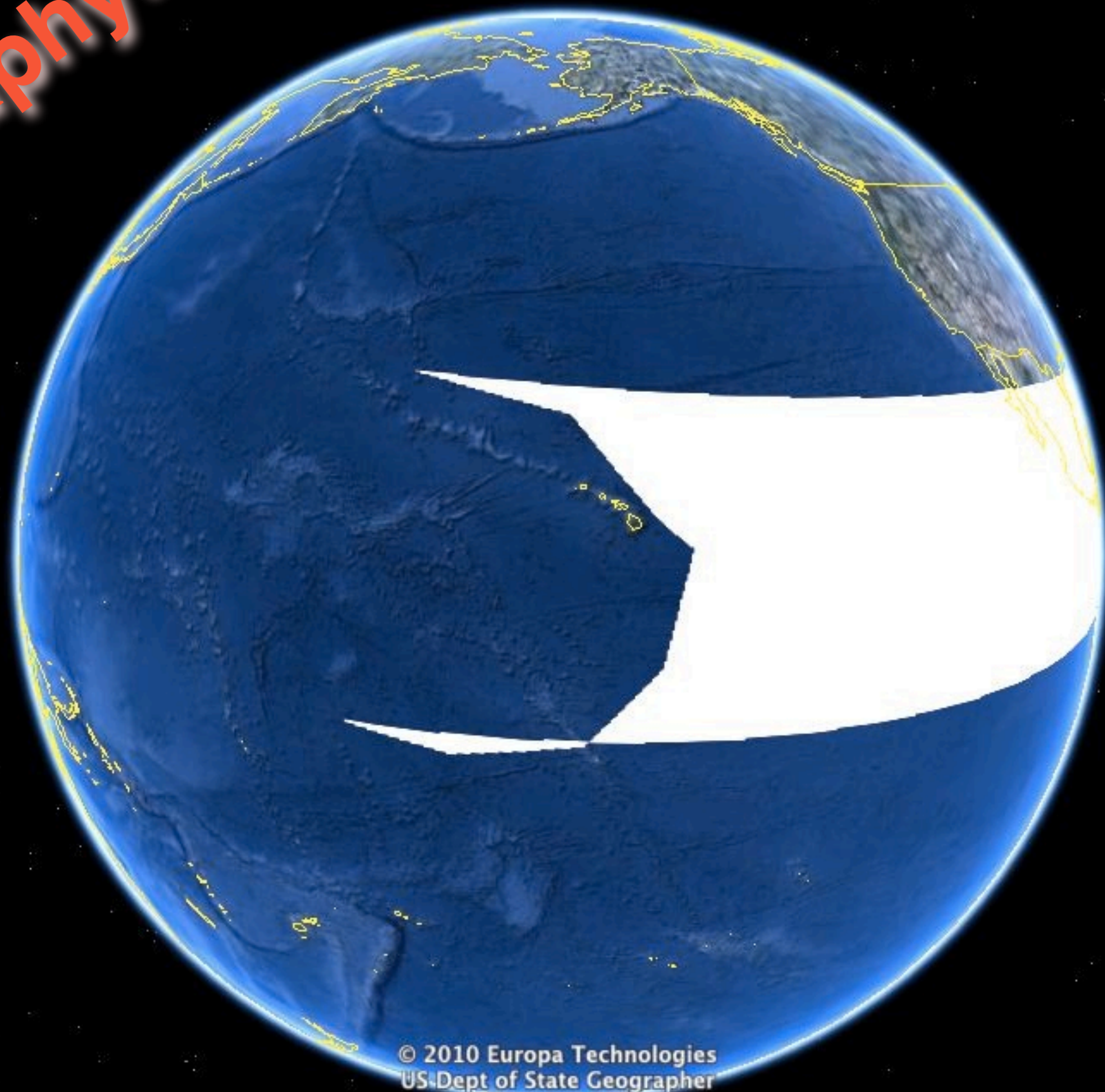


Thursday, March 12, 15

thinks it crosses the whole world if you interpret it on the plane

this wasn't just a problem for postgis

Geography!



© 2010 Europa Technologies
US Dept of State Geographer
© 2010 Tele Atlas
© 2010 Google

16°57'05.47" N 161°04'01.25" W elev -18247 ft

©2009 Goo

Elev alt 6825.77 mi

Thursday, March 12, 15

even google earth has a hard time with the dateline and polygons
also the poles

Geography!



Thursday, March 12, 15

There two kinds of users who find GEOGRAPHY useful
the first is “geonewbies”, users who do not know any GIS or
anything about map projections
GEOGRAPHY lets them work with lat/lon data without knowing about projections

Geography!

GeoNewbies



“I want to find all the address
points within one mile!
My data is in lat/lon!
Google Maps rocks!”

Thursday, March 12, 15

There two kinds of users who find GEOGRAPHY useful
the first is “geonewbies”, users who do not know any GIS or
anything about map projections
GEOGRAPHY lets them work with lat/lon data without knowing about projections

Geography!



Thursday, March 12, 15

The “geohugies” are really big organizations that have truly global data, that covers the poles and datelines and everything in between there is no map projection that works for them

Geography!

GeoHugies

Who is
geography
for?

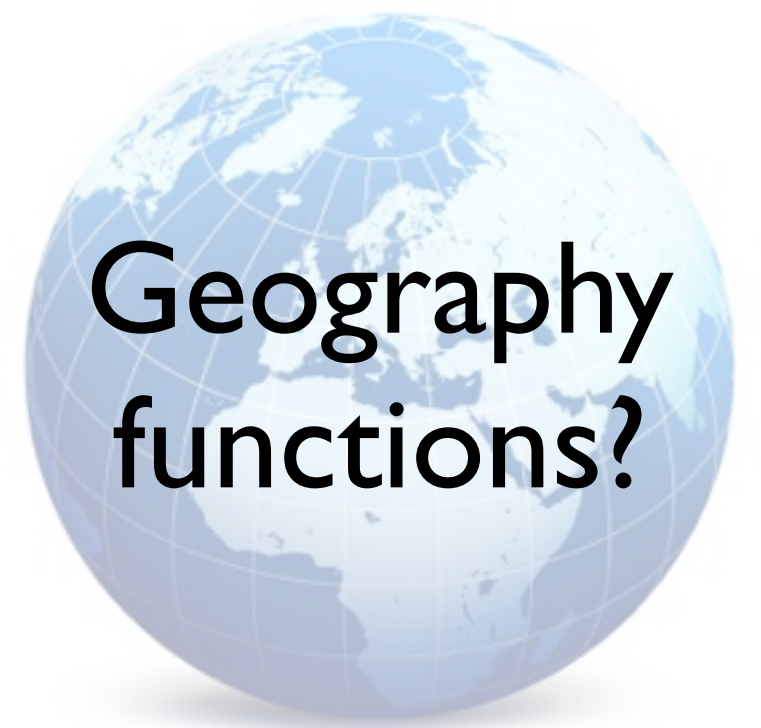
“Yeah, I own a freaking
satellite, you got a problem
with that?”



Thursday, March 12, 15

The “geohugies” are really big organizations that have truly global data, that covers the poles and datelines and everything in between there is no map projection that works for them

Geography!

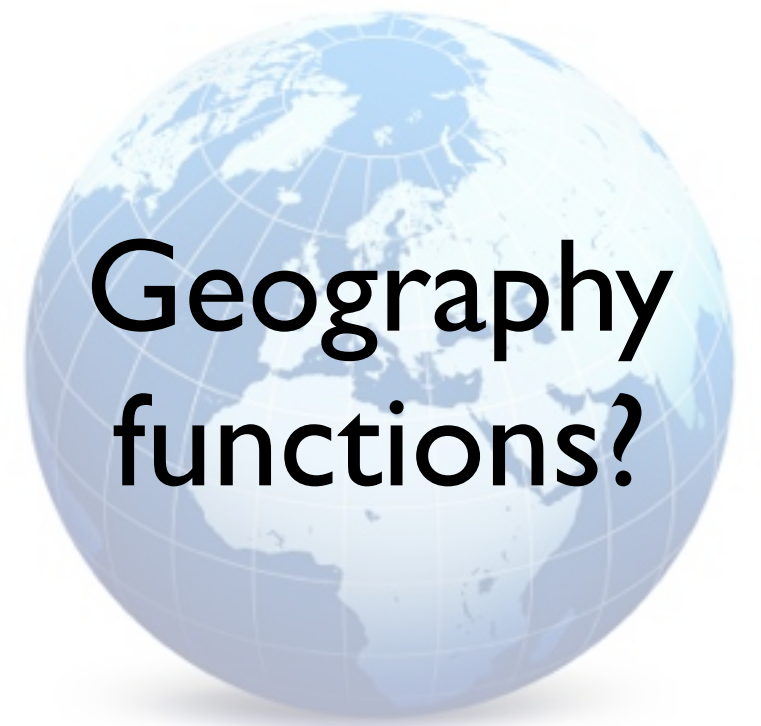


Thursday, March 12, 15

the implementation of GEOGRAPHY currently only has support for a few functions
but you can use casts to convert to GEOMETRY and access all the geometry function

Geography!

- Indexes spherical data

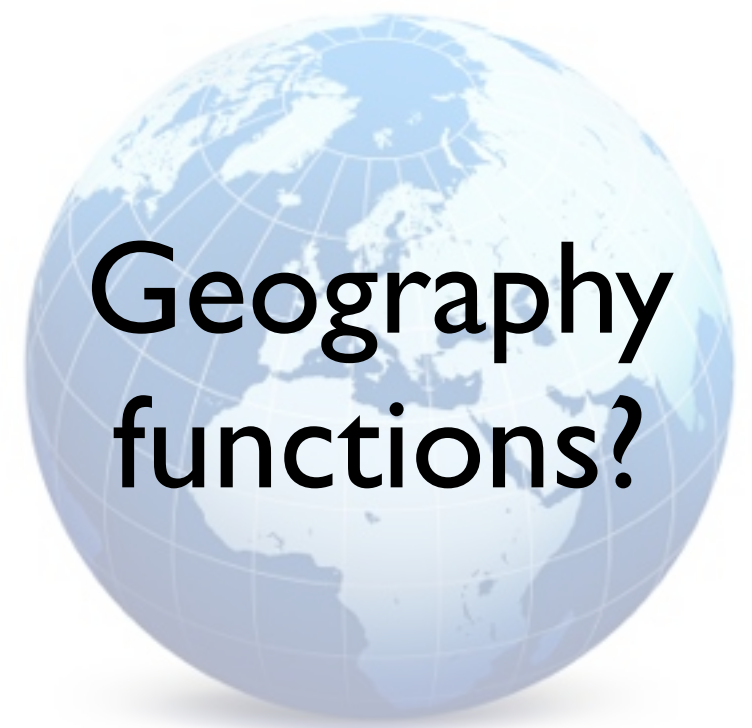


Thursday, March 12, 15

the implementation of GEOGRAPHY currently only has support for a few functions
but you can use casts to convert to GEOMETRY and access all the geometry function

Geography!

- Indexes spherical data
- `ST_Intersects()`

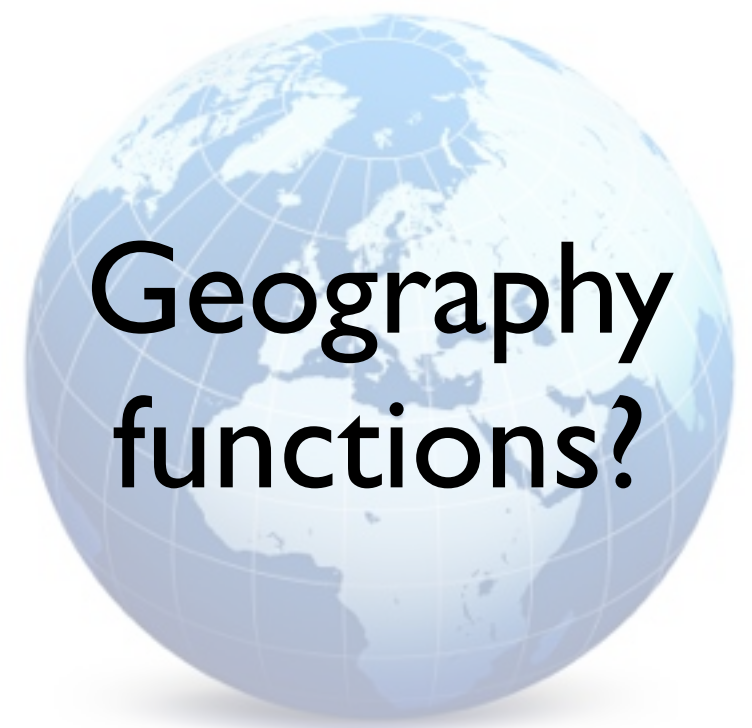


Thursday, March 12, 15

the implementation of GEOGRAPHY currently only has support for a few functions
but you can use casts to convert to GEOMETRY and access all the geometry function

Geography!

- Indexes spherical data
- `ST_Intersects()`
- `ST_Distance()`

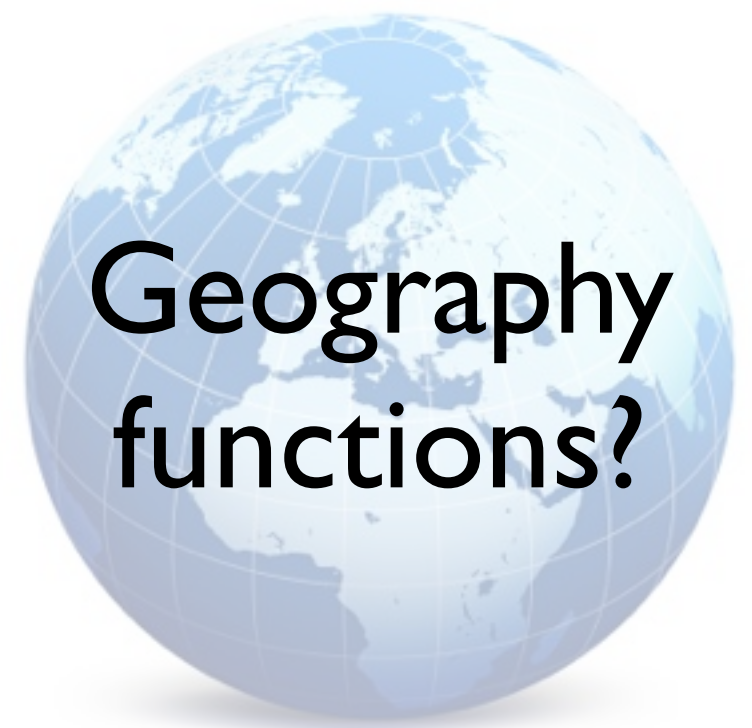


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Geography!

- Indexes spherical data
- ST_Intersects()
- ST_Distance()
- ST_DWithin()

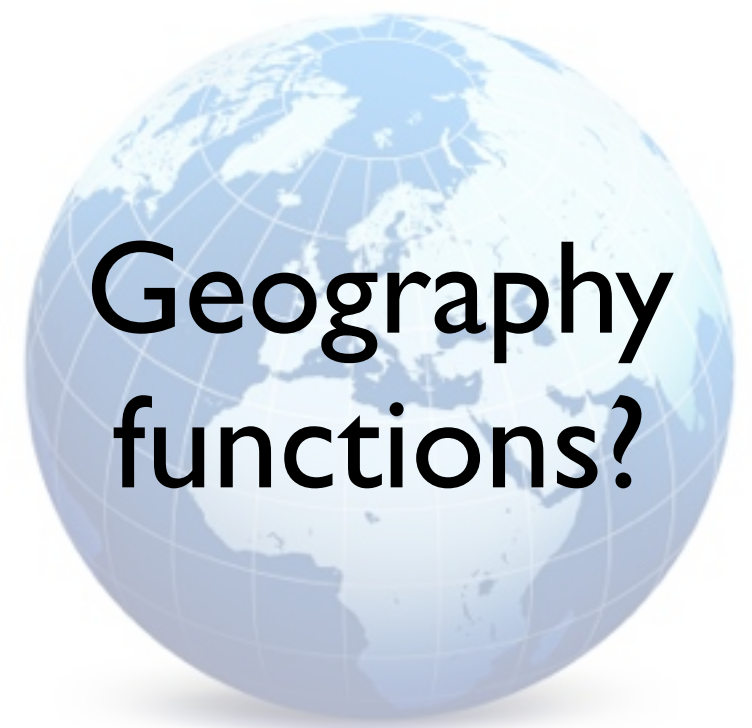


Thursday, March 12, 15

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Geography!

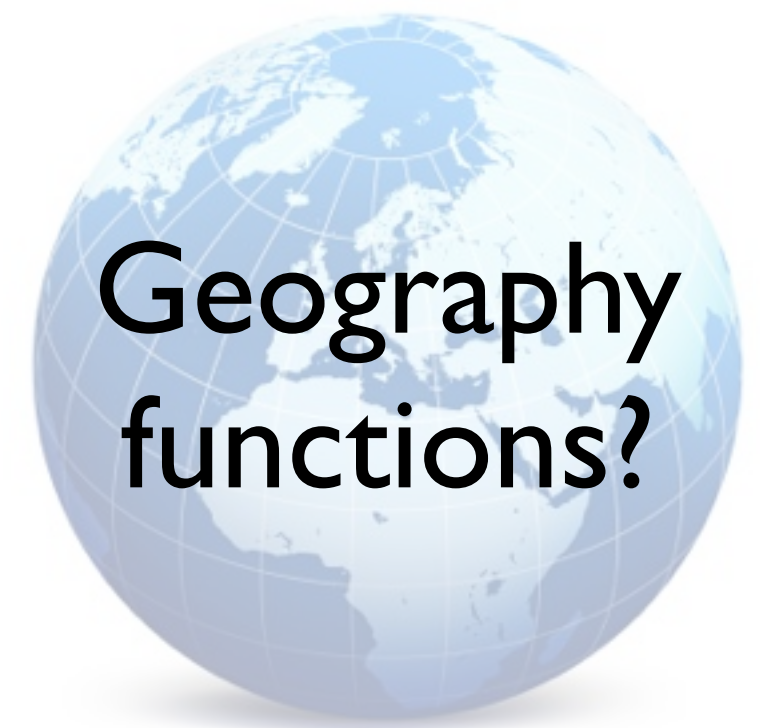
- Indexes spherical data
- ST_Intersects()
- ST_Distance()
- ST_DWithin()
- ST_Area()



Thursday, March 12, 15

the implementation of GEOGRAPHY currently only has support for a few functions
but you can use casts to convert to GEOMETRY and access all the geometry function

Geography!



- Indexes spherical data
- ST_Intersects()
- ST_Distance()
- ST_DWithin()
- ST_Area()
- **Casts to/from
GEOMETRY**

Thursday, March 12, 15

the implementation of GEOGRAPHY currently only has support for a few functions
but you can use casts to convert to GEOMETRY and access all the geometry function

Geography!

**New to
2.1!**



Thursday, March 12, 15

There's a handy new geography function in 2.1, which takes a line, like this one that only has two vertices, on in Paris and one in Los Angeles,

Geography!

New to
2.1!



ST_Segmentize(geog, 300000)

Thursday, March 12, 15

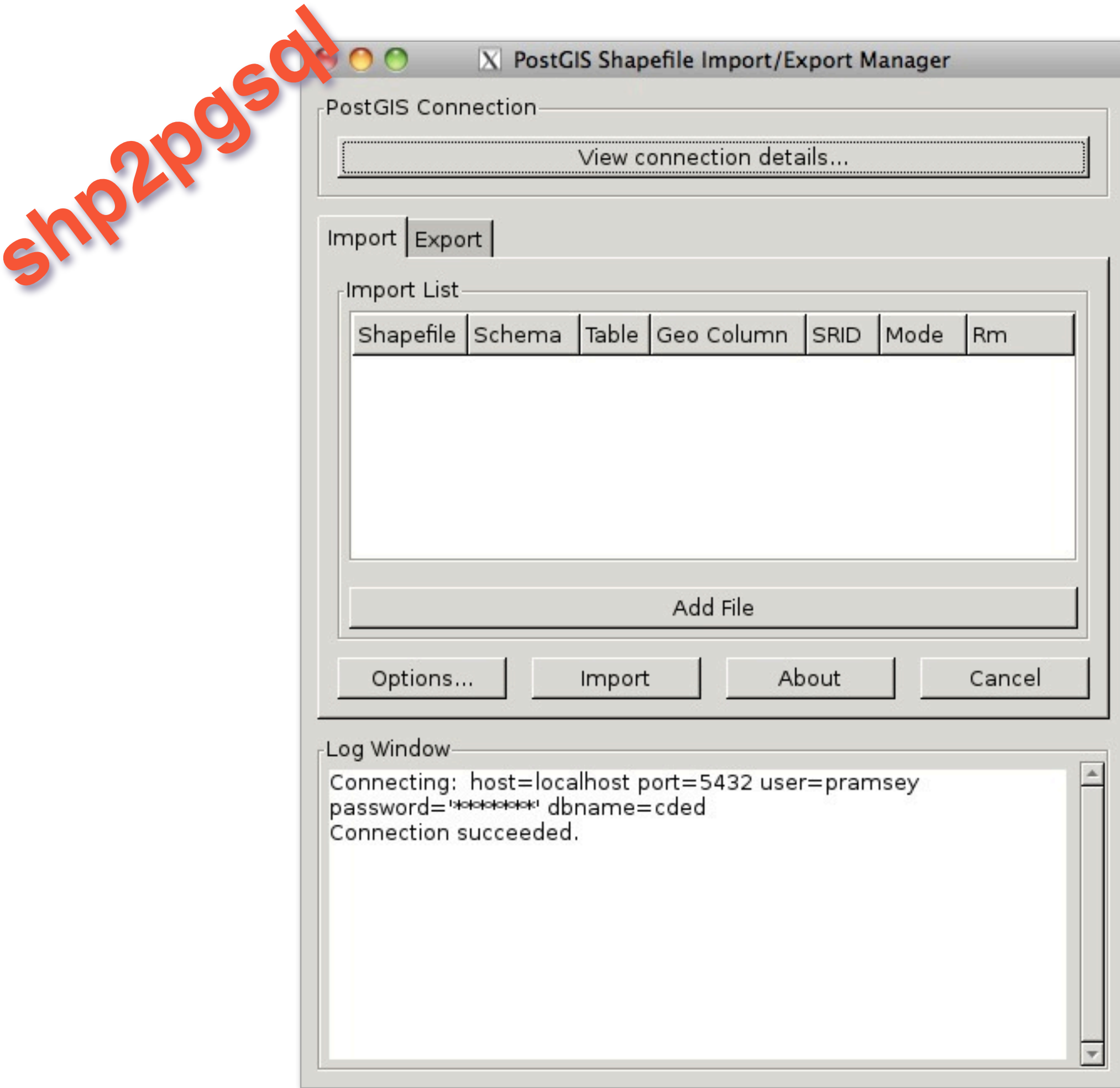
And densifies it in GEOGRAPHIC space, so along the great circle edges between the vertices. This is a 300km densification, and it's cool to see not only the great circle arc to the north, but the huge distortion in distance in the higher latitudes too. Every vertex here is 300km apart.

shp2pgsql

```
shp2pgsql -D -s 4326 \  
          -i \  
          countries.shp \  
          countries \  
| psql -U pramsey \  
      -d geodatabase
```

Thursday, March 12, 15

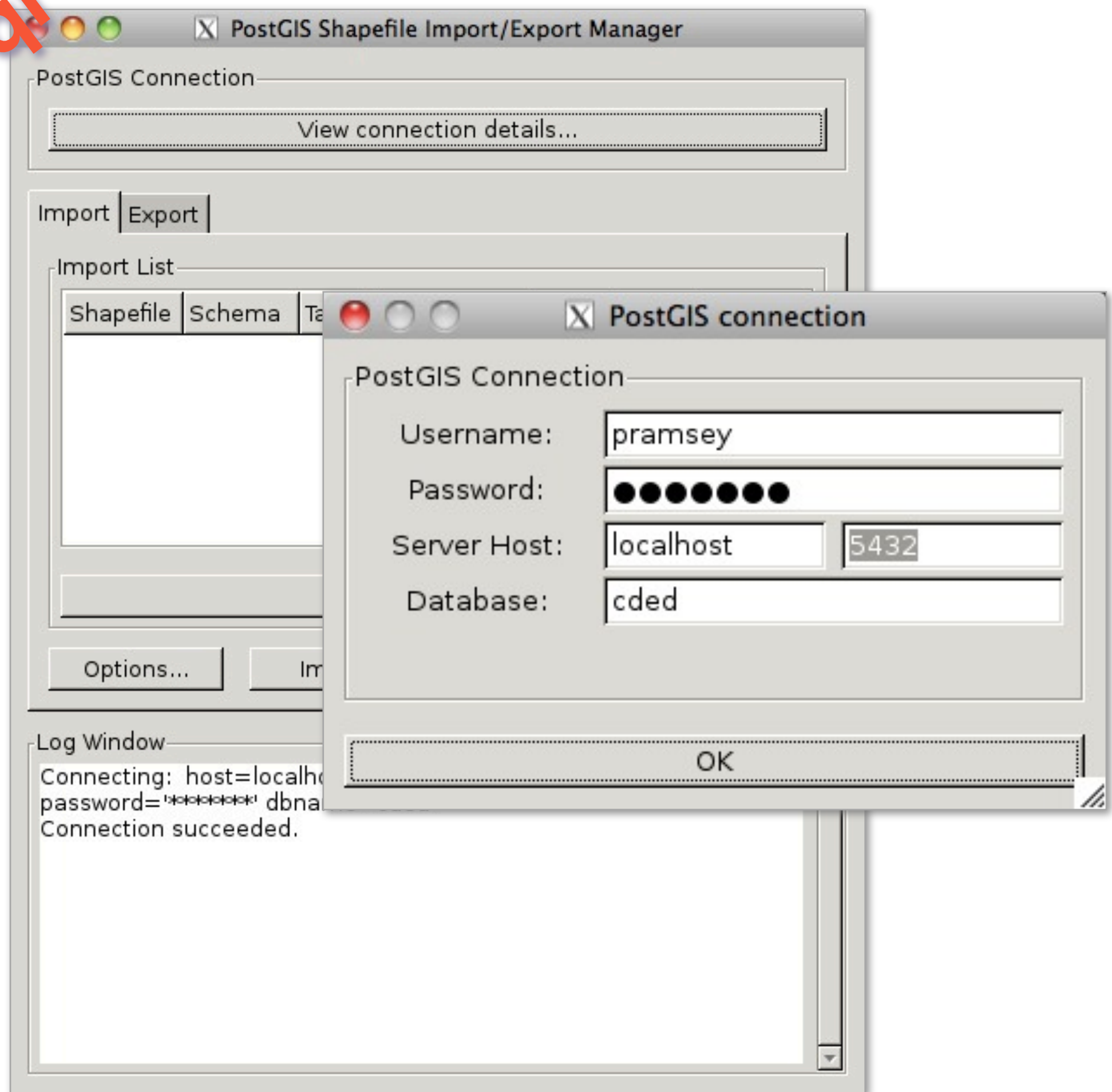
before 1.5, this is how you loaded shapefile data



Thursday, March 12, 15

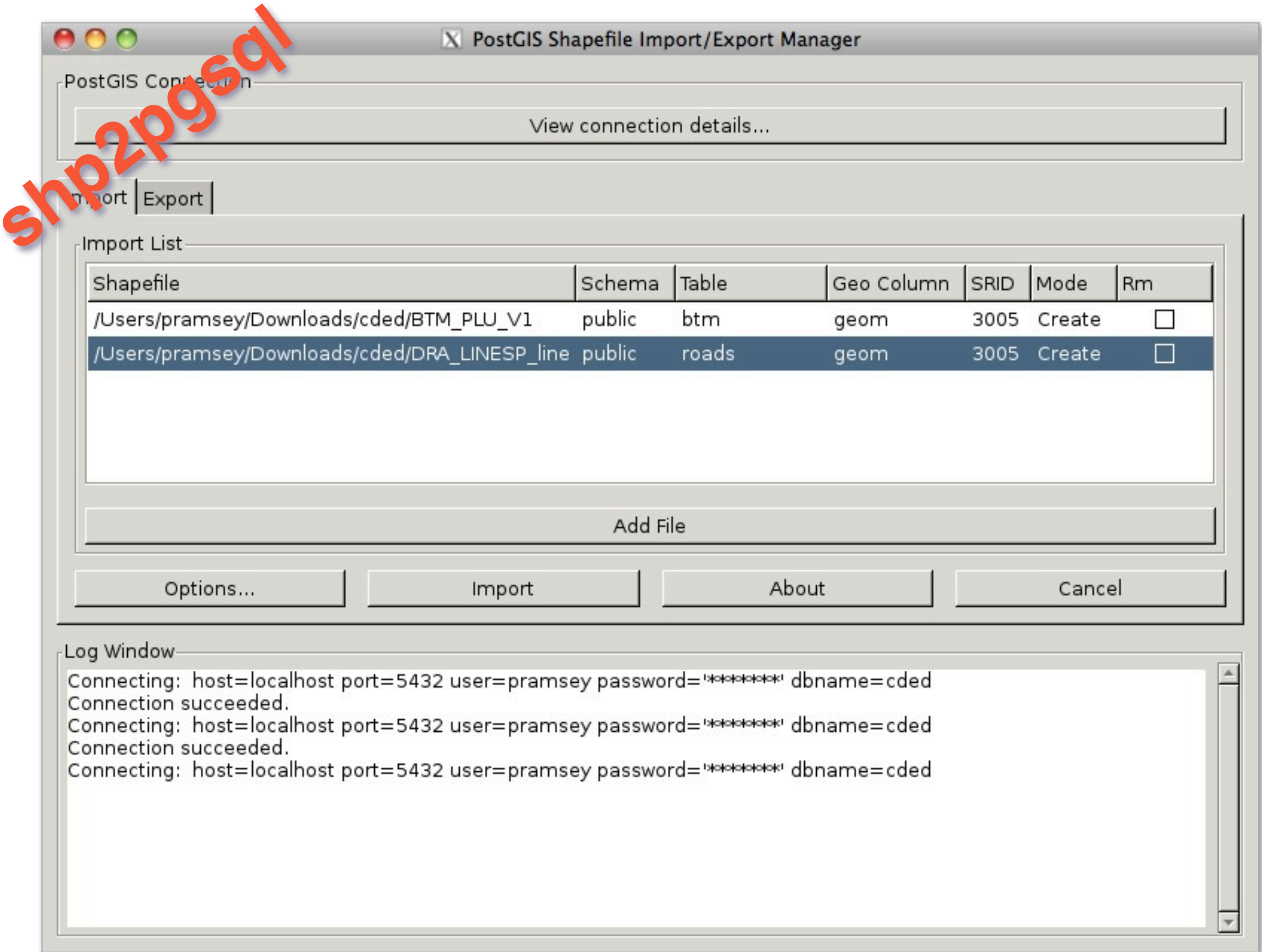
PostGIS 1.5 added a GUI loader tool
The 2.0 version includes the ability to load multiple
files in a batch!

shp2pgsql



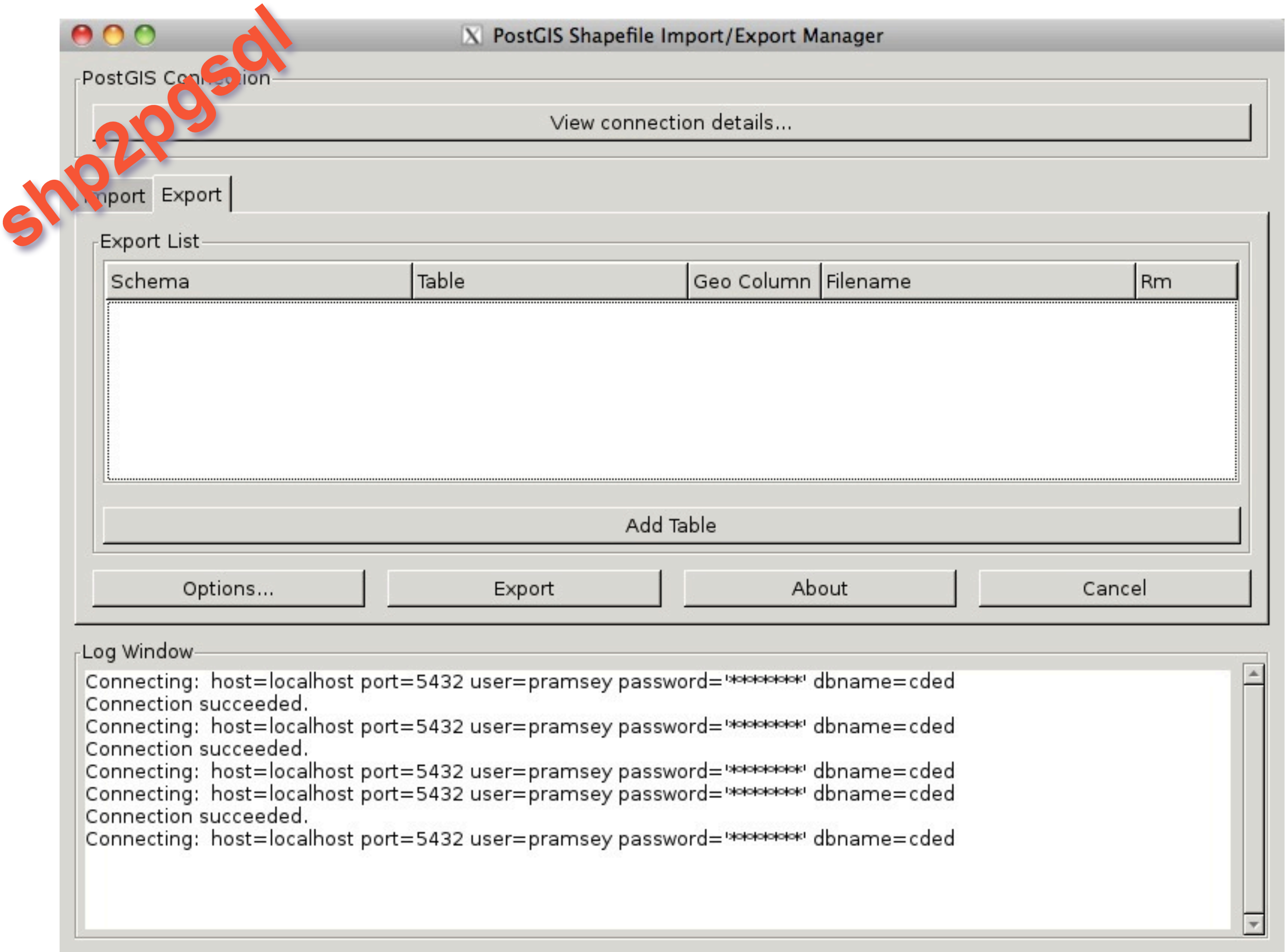
Thursday, March 12, 15

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The 2.0 version includes the ability to load multiple
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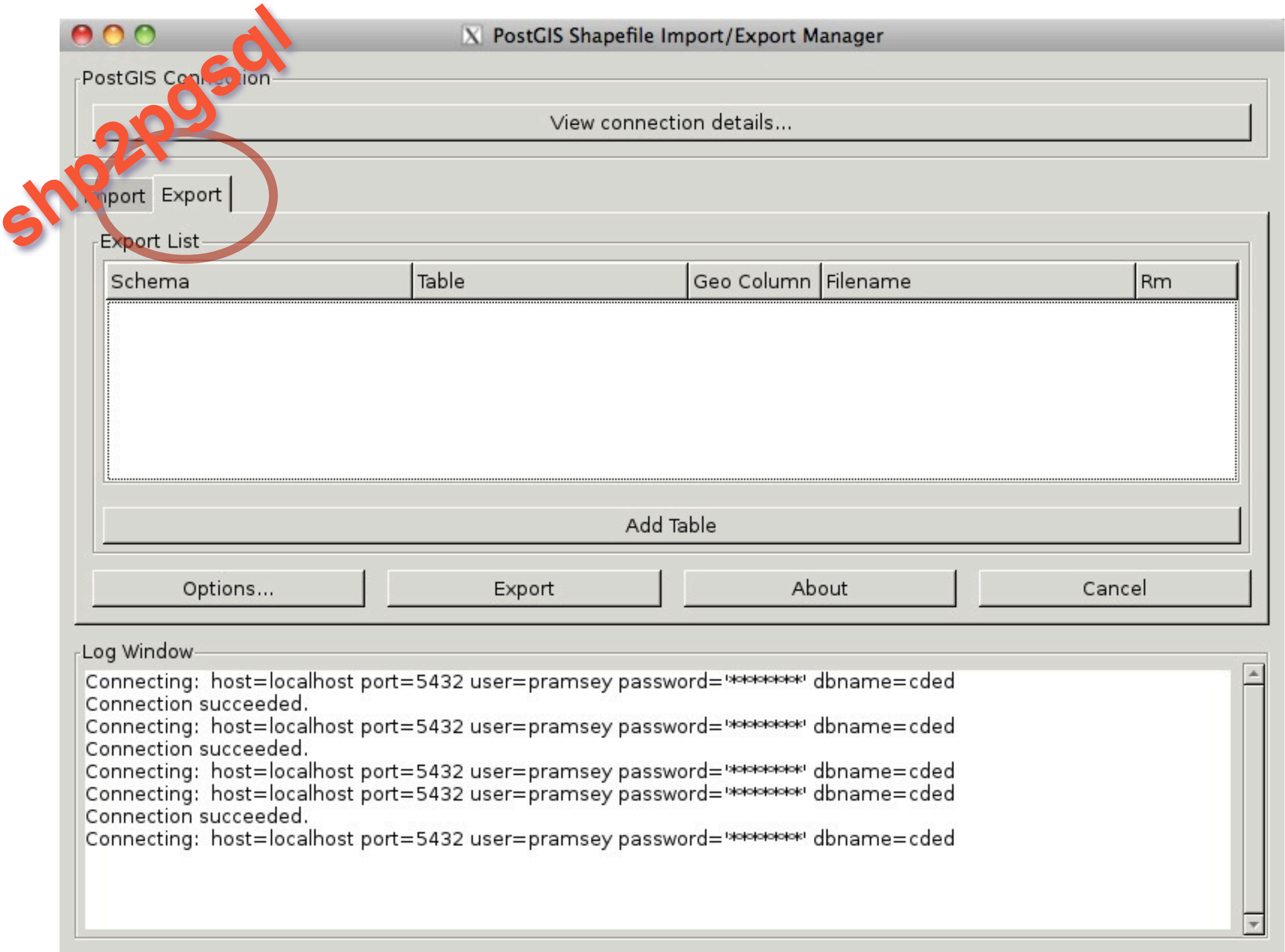
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The 2.0 version includes the ability to load multiple
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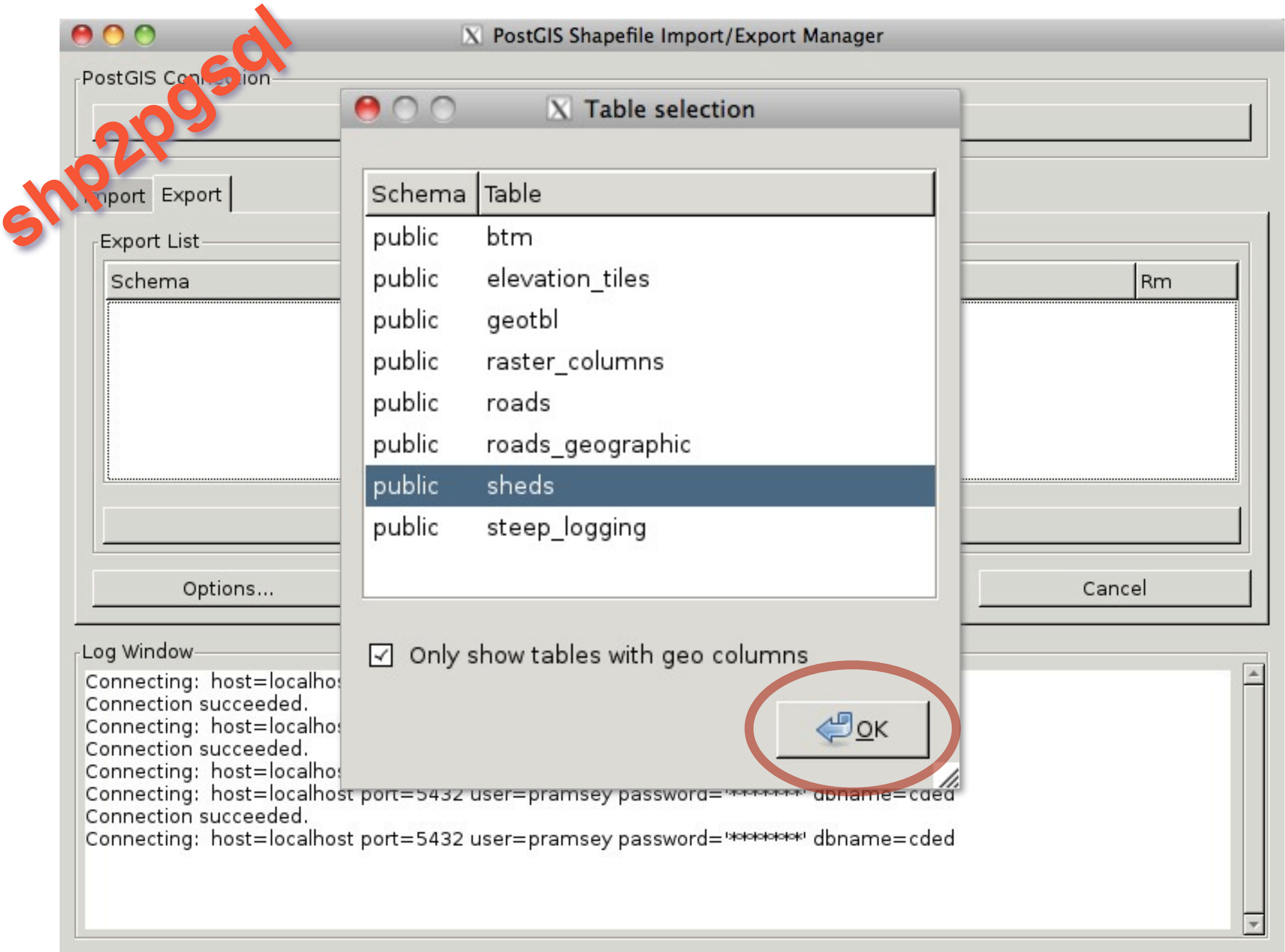
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The 2.0 version includes the ability to load multiple files in a batch!

Typmod

```
CREATE TABLE
my_spatial_table
(
  id INTEGER,
  name VARCHAR(64),
  geom Geometry(Point,26910)
);
```

Thursday, March 12, 15

If you're still on 1.5, it's time to upgrade!

You'll get

"TypMod" support !

lets you declare the type and srid and dimensionality
of a geometry right at table CREATE time.

Typmod

```
ALTER TABLE my_spatial_table  
  ALTER COLUMN geom  
    SET DATA TYPE  
      Geometry(Point, 4326)  
  USING  
    ST_Transform(geom, 4326)
```

Thursday, March 12, 15

With type/srid in the system tables, changing the srid or type of a column becomes a single line of DDL!

Typmod

```
SELECT *  
FROM geometry_columns  
WHERE  
f_table_name =  
'my_spatial_table'
```

OMG it's a view!!!!

Thursday, March 12, 15

With all the type/srid info in the system tables,
GEOMETRY_COLUMNS IS A VIEW NOW!

Typmod

-----+-----	
f_table_catalog	my_database
f_table_schema	public
f_table_name	my_spatial_table
f_geometry_column	geom
coord_dimension	2
srid	4326
type	POINT

A movie poster for "Buck Rogers in the 3rd Dimension". The background is a dark, desolate landscape with a large, futuristic, metallic structure in the distance. In the sky, there is a large, glowing, star-shaped object and a smaller, glowing, rectangular object. The title "BUCK ROGERS" is written in large, white, stylized letters with a double underline. Below it, "In the 3rd Dimension" is written in a smaller, white, sans-serif font.

BUCK ROGERS

In the 3rd Dimension

Thursday, March 12, 15

There's lots and lots of new 3D support in recent releases!

3D Support!

3D Types!

- TRIANGLE
- TIN
- POLYHEDRALSURFACE



Thursday, March 12, 15

We also have 3D types to go with those new functions and indexes.

3D Support!

- ST_3dDistance(geom, geom)
- ST_3dLength(geom)
- ST_3dClosestPoint(geom, geom)
- ST_3dPerimeter(geom)
- ST_3dIntersects(geom, geom)
- ST_3dDWithin(geom, geom, tolerance)



Thursday, March 12, 15

The collection of 3D enabled functions has grown a great deal. Distance, length, nearest points, even intersects and within.

3D Support!

3D Formats!

- ST_AsX3D(geom)
- ST_AsGML(3, ...)
- Also...
 - ST_AsText(geom)
 - ST_AsBinary(geom)

Thursday, March 12, 15

And new 3D formats to write those 3D objects out to the wire.

ND-Index!

```
CREATE INDEX my_index  
ON my_spatial_table  
USING GIST (  
    geom  
    gist_nd_geometry_ops  
);
```

Thursday, March 12, 15

Yes, in 2.0 you can create indexes and search in 3D and 4D!

ND-Index!

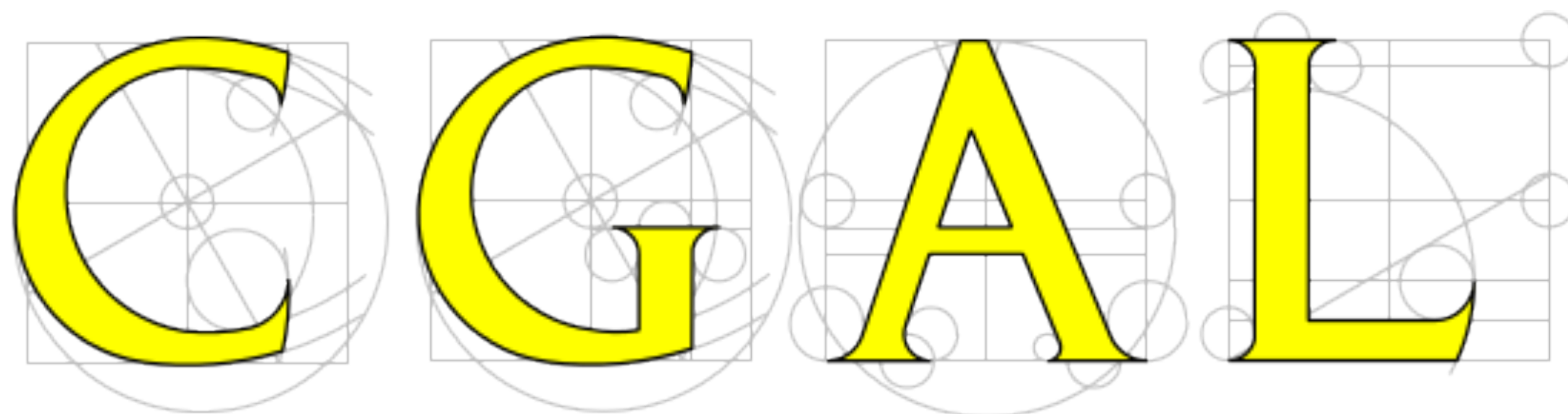
```
SELECT *  
FROM my_spatial_table  
WHERE  
    geom &&&  
    'LINESTRING Z  
      (0 0 0, 10 10 10)'
```

Thursday, March 12, 15

Yes, in 2.0 you will be able to create indexes and search in 3D and 4D!

3D Support!

New to
2.1!



Thursday, March 12, 15

With 2.1, a binding to the CGAL computational geometry library has allowed us to add even more 3D functions than before. This binding will also give us access to more complex CGAL functionality in the future.

3D Support!

**New to
2.1!**

- **Leveraging the CGAL library**
- ST_3DIntersection
- ST_Tessellate
- ST_3DArea
- ST_Extrude
- ST_ForceLHR
- ST_Orientation
- ST_Minkowski
- ST_StraightSkeleton



Swappable
Backend!

New to
2.1!

- **Are you freaking kidding me?**
- set postgis.backend = 'geos';
set postgis.backend = 'cgal';
- ST_Intersects()
ST_3DIntersects()
ST_Intersection()
ST_Area()
ST_Distance()
ST_3DDistance()

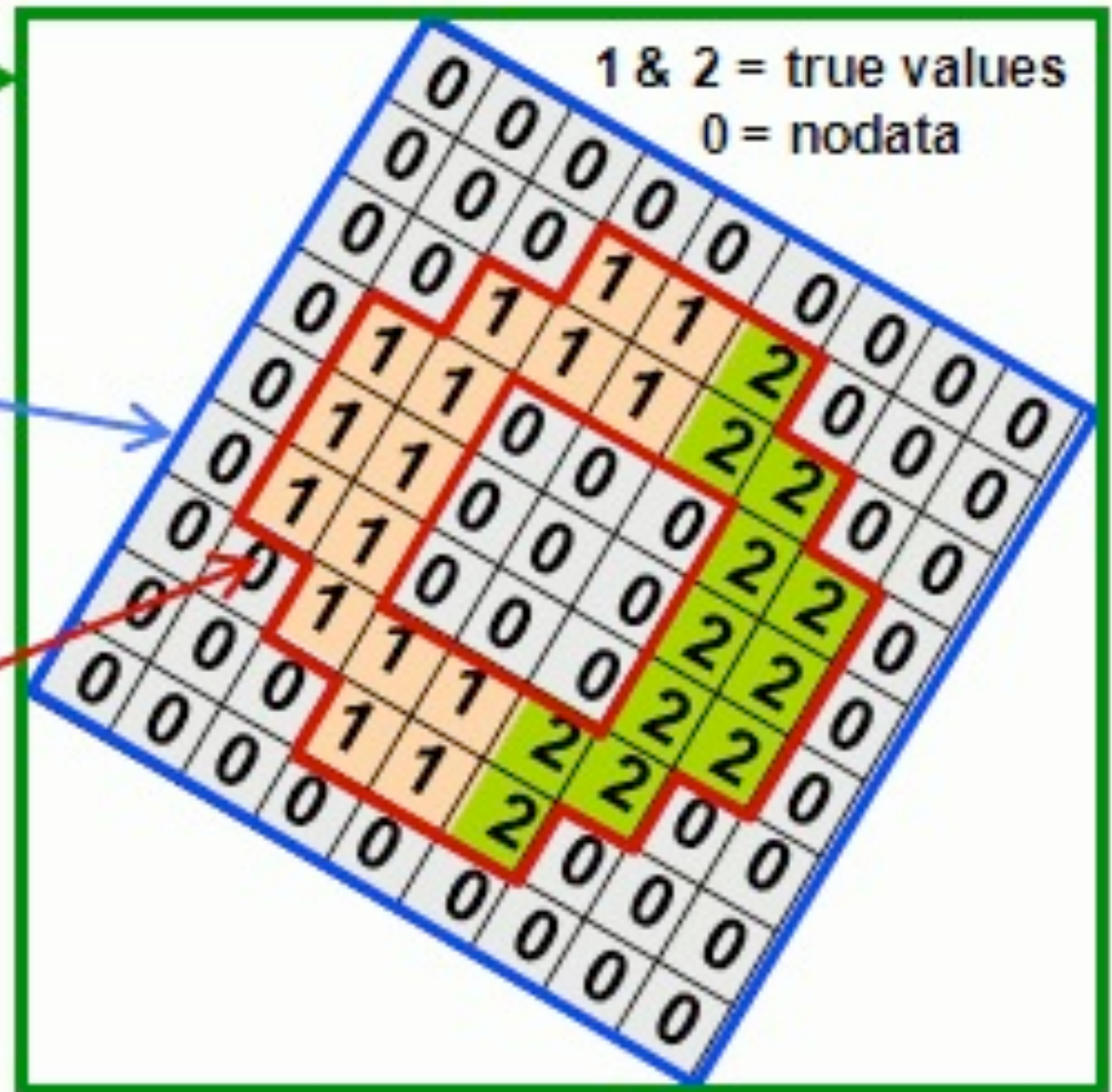


Raster Types

ST_Envelope(raster) →

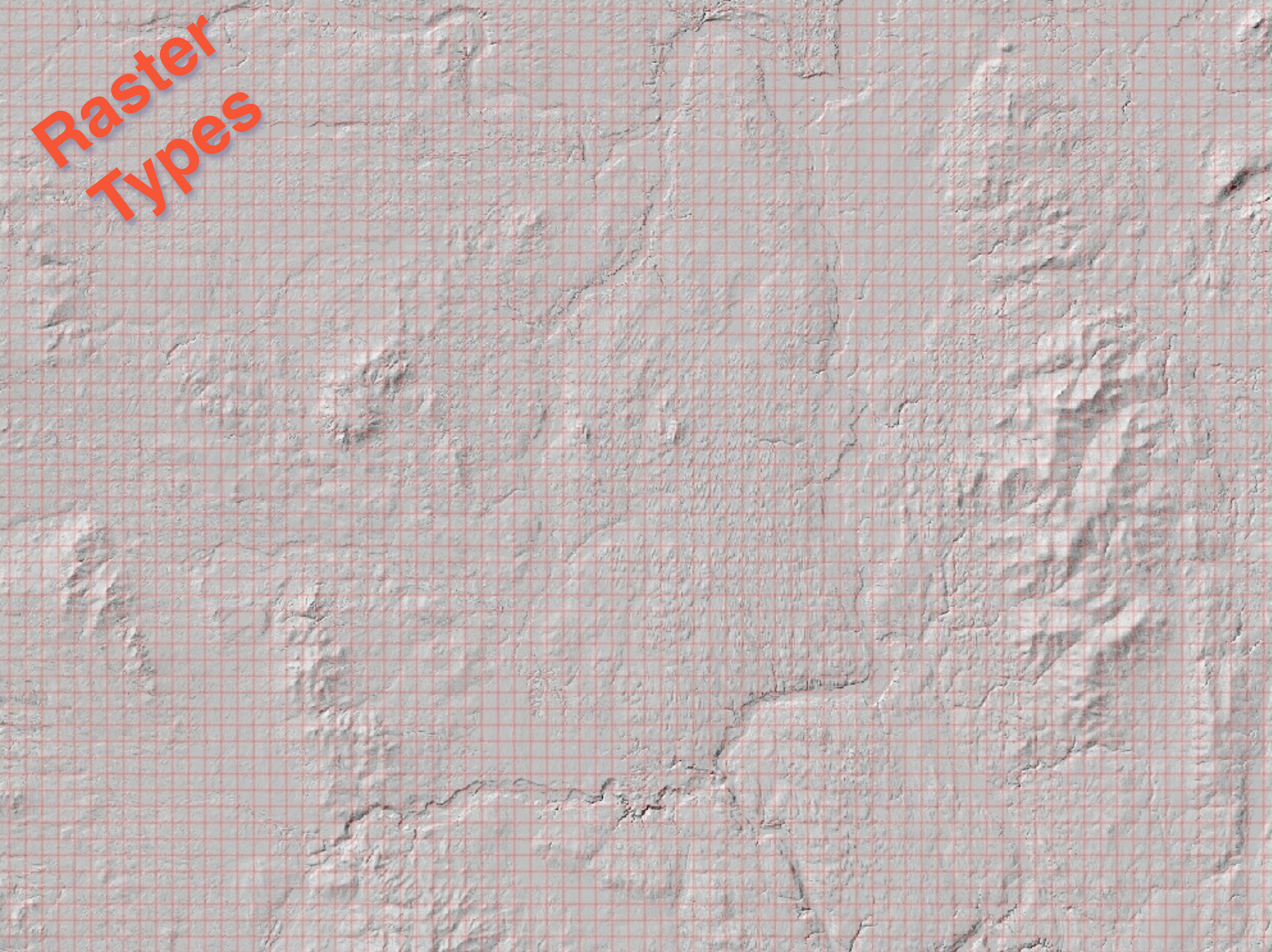
ST_ConvexHull(raster) →

ST_Polygon(raster) →



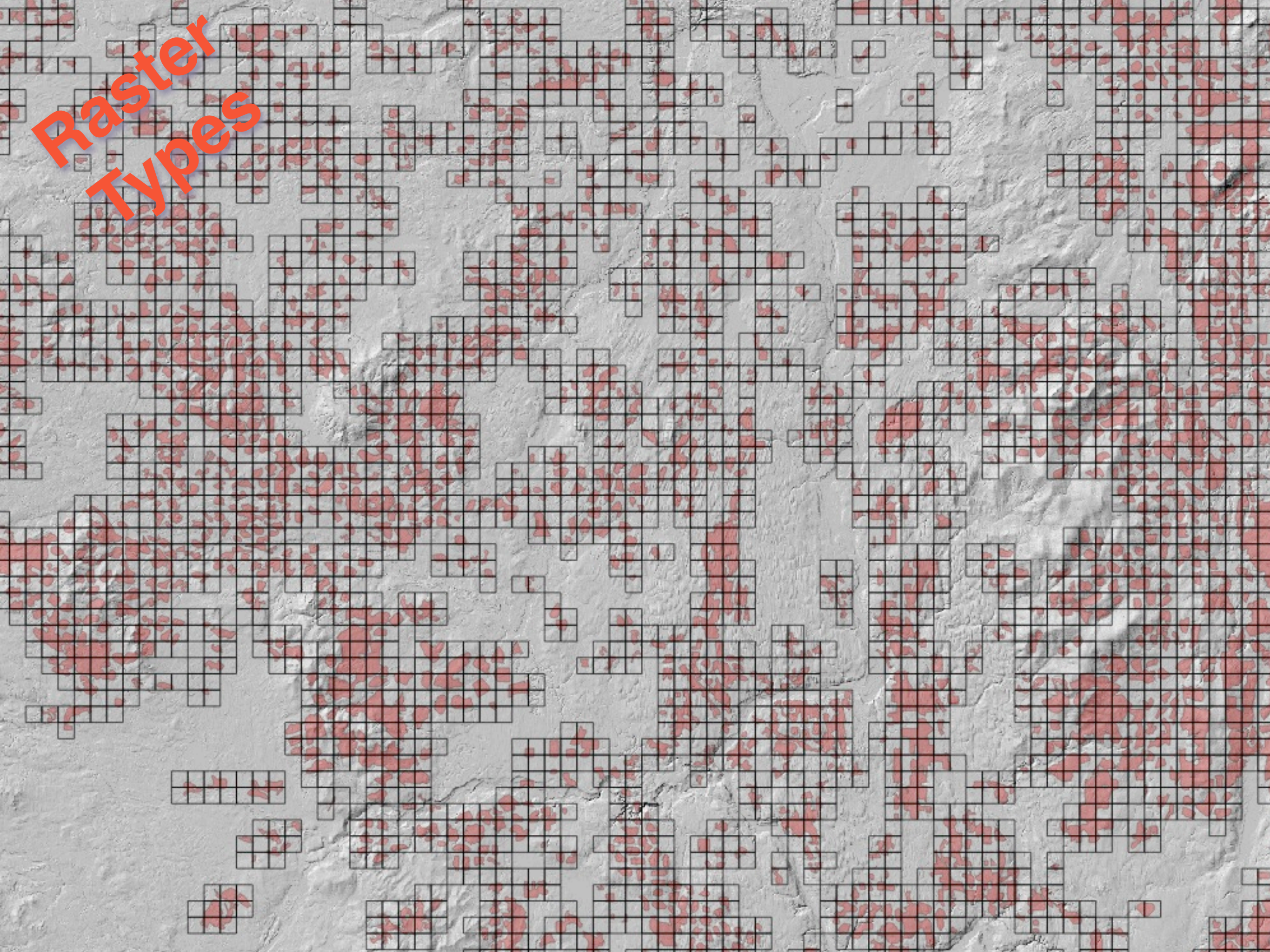
Thursday, March 12, 15

Raster is a stupid idea,
unless you're doing ANALYSIS



Thursday, March 12, 15

model a raster coverage as a big collection raster chips

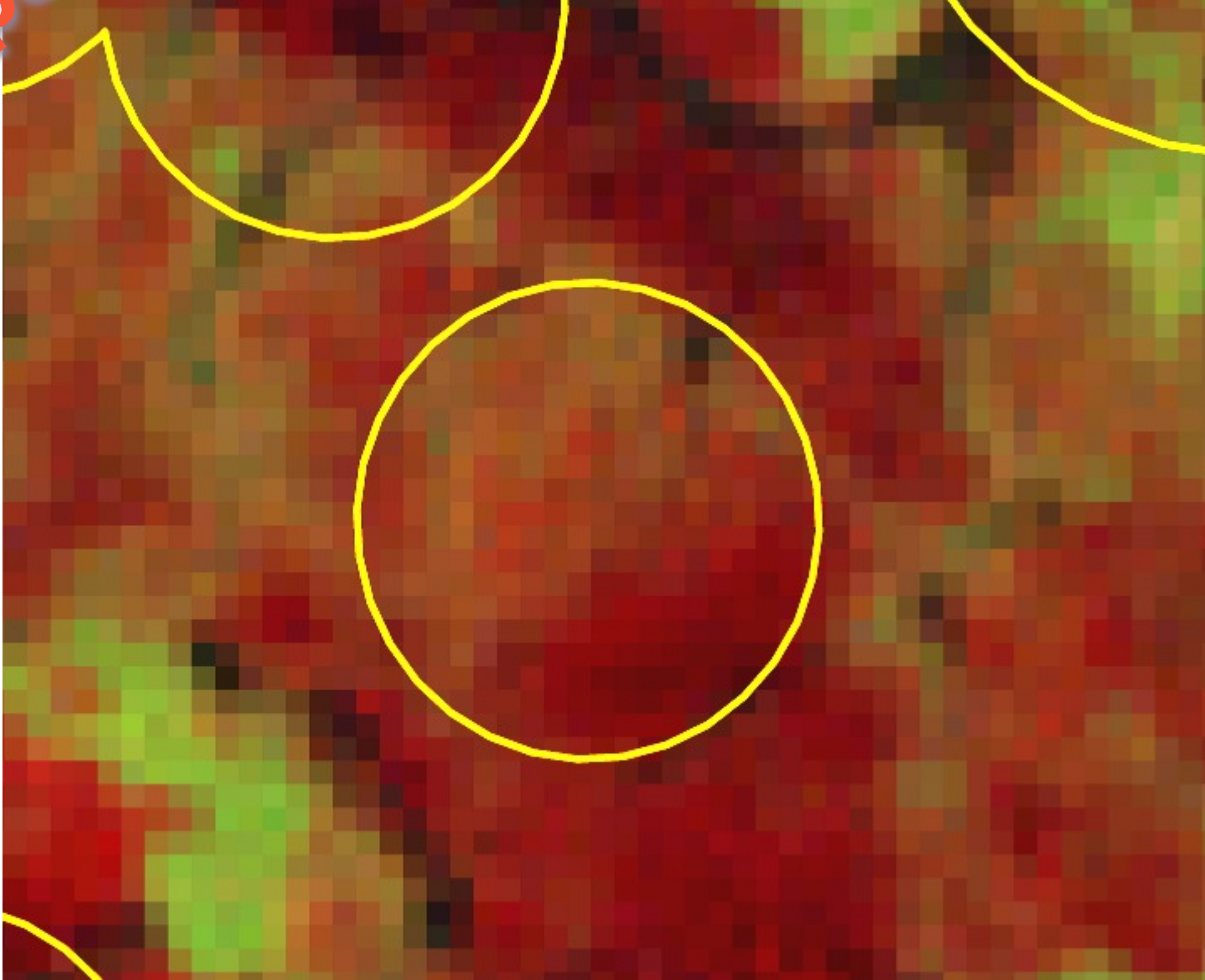


Thursday, March 12, 15

So we can do a raster/vector spatial join and
ANALYSIS

We can join the two tables, finding the slope grid chips that intersect logging areas. And then summarize to find the actual steep slope logging.

Raster Types



Thursday, March 12, 15

ANALYSIS,
what if you have areas of interest in vector
and data in raster

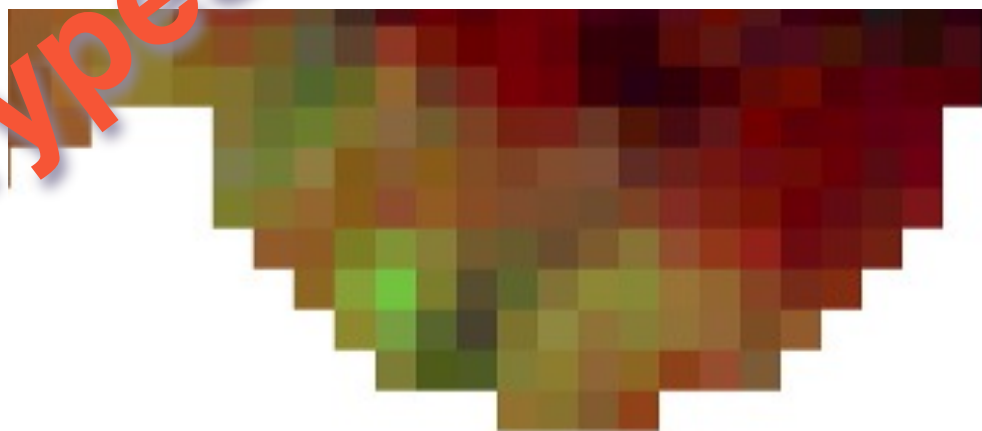
Raster Types



Thursday, March 12, 15

create a raster mask from the vectors

Raster Types

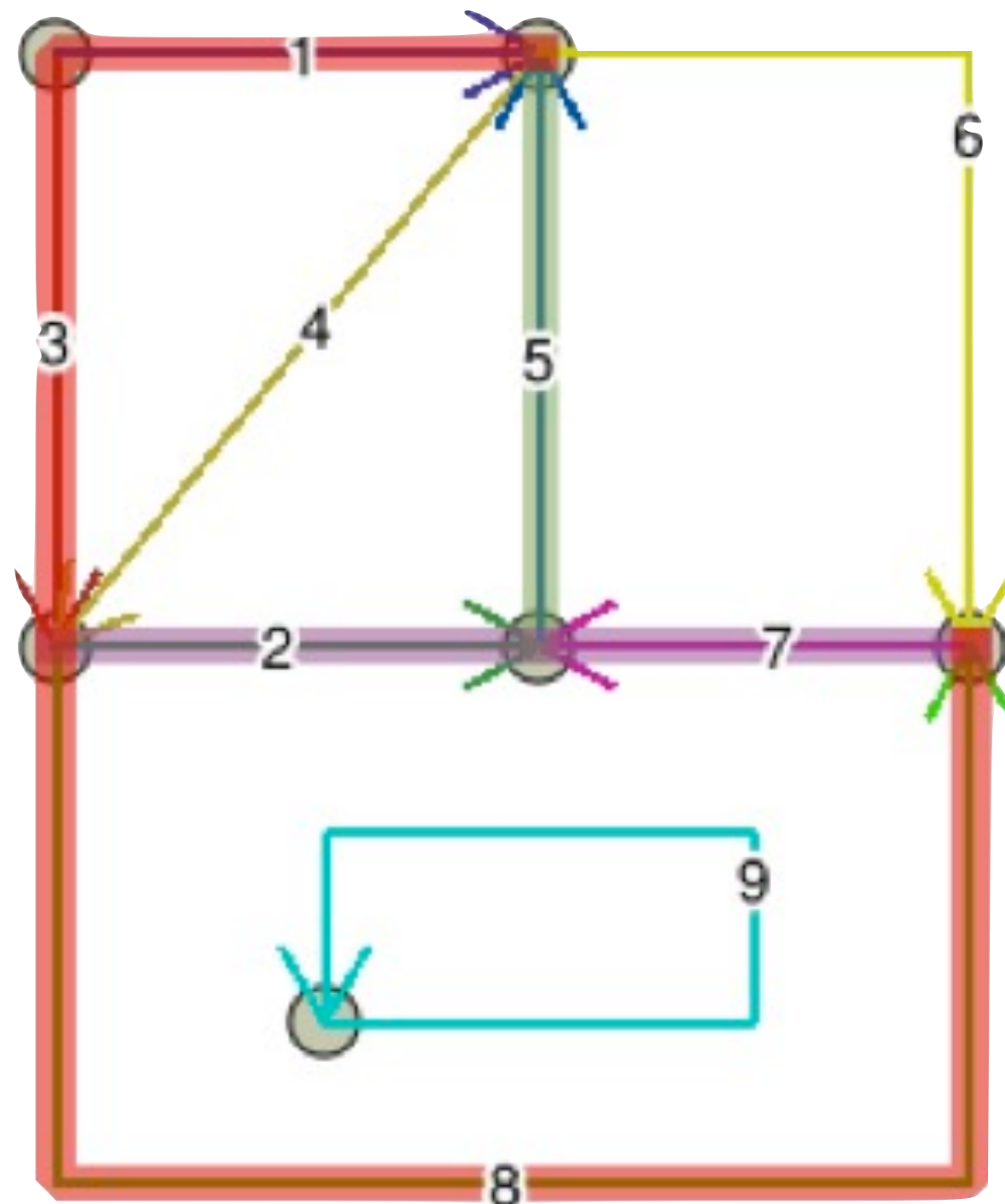


Thursday, March 12, 15

overlay and summarize!
ANALYSIS!

Topology!

Topology



Thursday, March 12, 15

In 2.0 you can create topologies!

The classic use case is for data management of things like PARCELS and CADASTRE that have shared boundaries

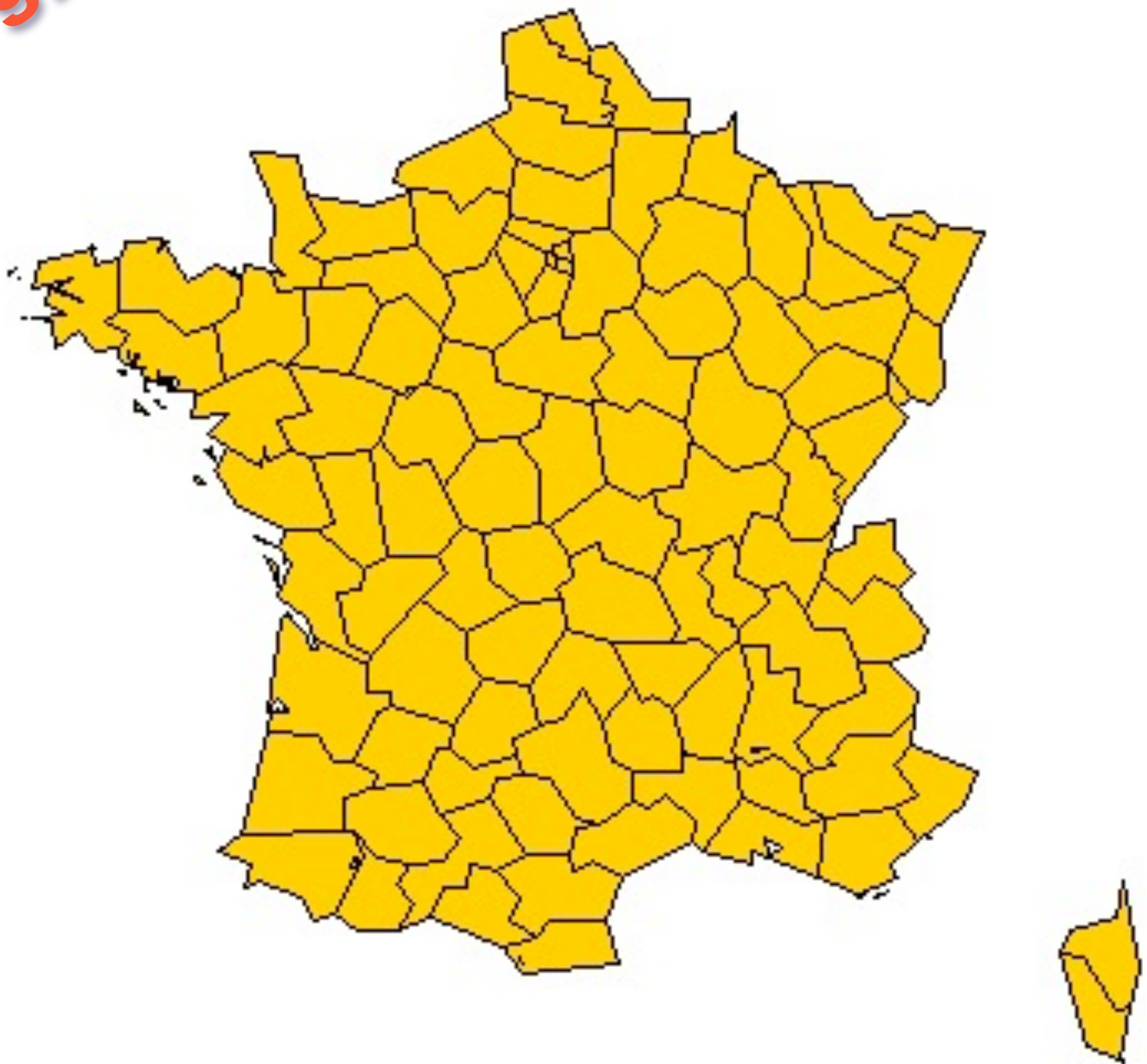
Topology!



Thursday, March 12, 15

but you can also do fun processing tricks
like taking a polygon set with shared boundaries
building a topology and

Topology!



Thursday, March 12, 15

simplifying the edges without generating edge gaps

Indexed
Nearest
Neighbour

Indexed KNN

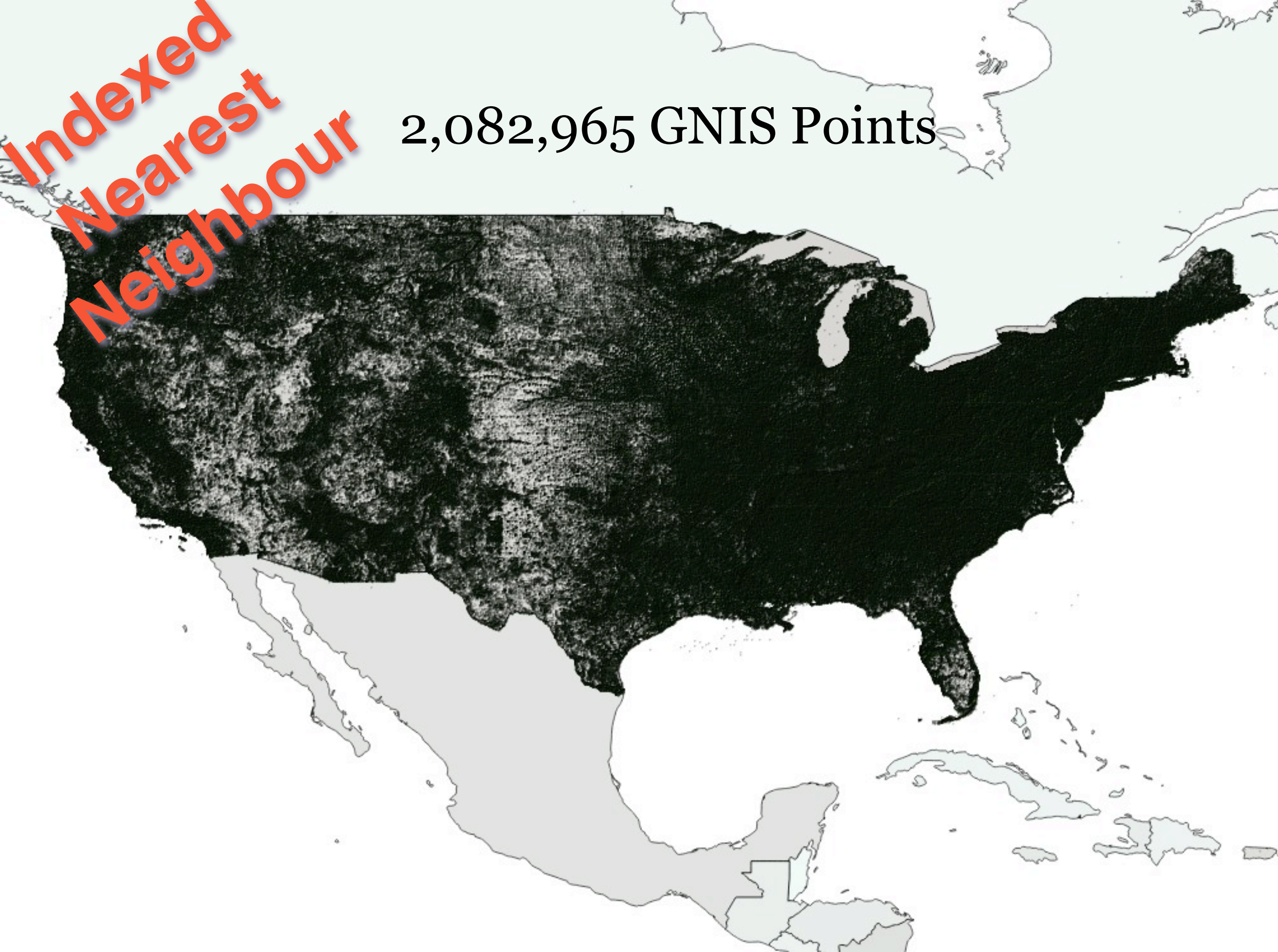
- KNN = K Nearest Neighbour
- Index-based tree search
- Restricted to index keys
(a.k.a. bounding boxes)
- Points: exact answer
- Others: box-based answer

Thursday, March 12, 15

PostGIS 2.0 has support for nearest-neighbor indexed searching. For very large tables, with irregular densities, this can be a huge performance win.

**Indexed
Nearest
Neighbour**

2,082,965 GNIS Points

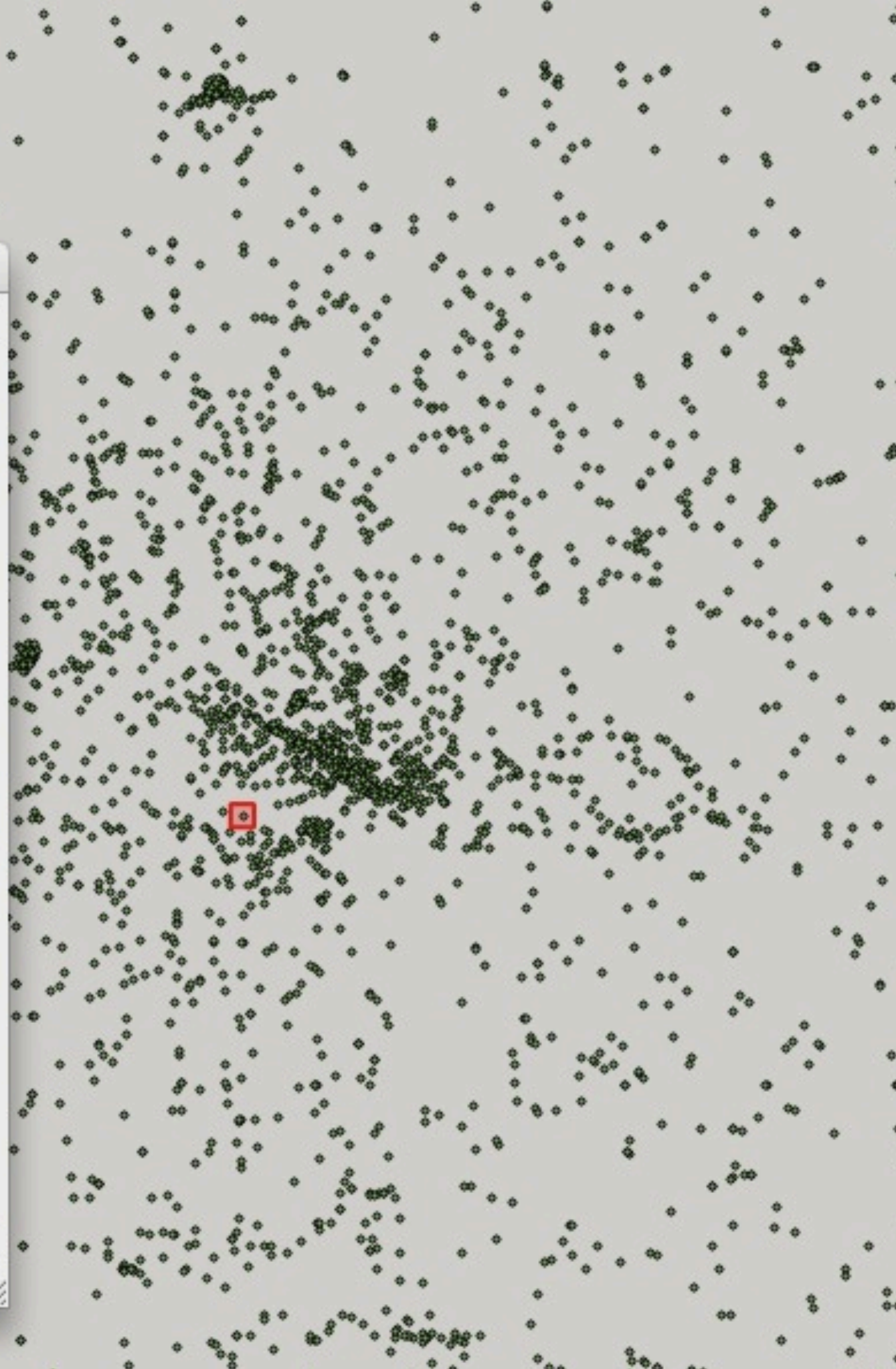


Thursday, March 12, 15

So, here's an example I put together, loading all the USA named geographic points, 2M of them.

The screenshot shows the 'Identify Results' window in QGIS. The window title is 'Identify Results'. The main area is a tree view showing the hierarchy of identified features. The 'geonames' layer is expanded, showing 'Reedy Creek' as the identified feature. The 'Reedy Creek' feature is further expanded, showing its properties: id (4781416), kind (STM), name (Reedy Creek), and state (VA). The window has a 'Help' button and a 'Close' button at the bottom.

Feature	Value
▼ 0	geonames
▼ name	Reedy Creek
(Actions)	
► (Derived)	
id	4781416
kind	STM
name	Reedy Creek
state	VA



Thursday, March 12, 15

Find one point, in this case Reedy Creek.

Indexed
Nearest
Neighbour

```
SELECT id, name, state, kind  
FROM geonames  
ORDER BY  
    geom <->  
    (SELECT geom FROM geonames  
     WHERE id = 4781416)  
LIMIT 10
```

Thursday, March 12, 15

Here's how we find the 10 nearest names to Reedy Creek. Note the use of the funny arrow-like operator in the ORDER BY clause and the LIMIT. You have to use ORDER BY and you have to LIMIT.

Indexed
Nearest
Neighbour

```
SELECT id, name, state, kind  
FROM geonames  
ORDER BY
```

```
geom <->
```

```
(SELECT geom FROM geonames  
WHERE id = 4781416)
```

```
LIMIT 10
```

Thursday, March 12, 15

Here's how we find the 10 nearest names to Reedy Creek. Note the use of the funny arrow-like operator in the ORDER BY clause and the LIMIT. You have to use ORDER BY and you have to LIMIT.

Indexed
Nearest
Neighbour

id	name	state	kind
4781416	Reedy Creek	VA	STM
4794583	Woodland Heights Baptist Church	VA	CH
4759577	Forest Hill Park	VA	PRK
6495576	Fairfield Inn And Stes Rich Nw	VA	HTL
7239038	Greater Brook Road Baptist Church	VA	CH
4778121	Patrick Henry Elementary School	VA	SCH
4746788	Berryman United Methodist Church	VA	CH
4794519	Woodland Park	VA	PPL
4780425	Progressive Holiness Church	VA	CH
4774149	Mount Calvary Cemetery	VA	CMTY

(10 rows)

Time: 9.723 ms

Thursday, March 12, 15

But most importantly, note how fast we get back the 10 nearest entries from this 2M record table.

Indexed
Nearest
Neighbour

id	name	state	kind
4781416	Reedy Creek	VA	STM
4794583	Woodland Heights Baptist Church	VA	CH
4759577	Forest Hill Park	VA	PRK
6495576	Fairfield Inn And Stes Rich Nw	VA	HTL
7239038	Greater Brook Road Baptist Church	VA	CH
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4794519	Woodland Park	VA	PPL
4780425	Progressive Holiness Church	VA	CH
4774149	Mount Calvary Cemetery	VA	CMTY

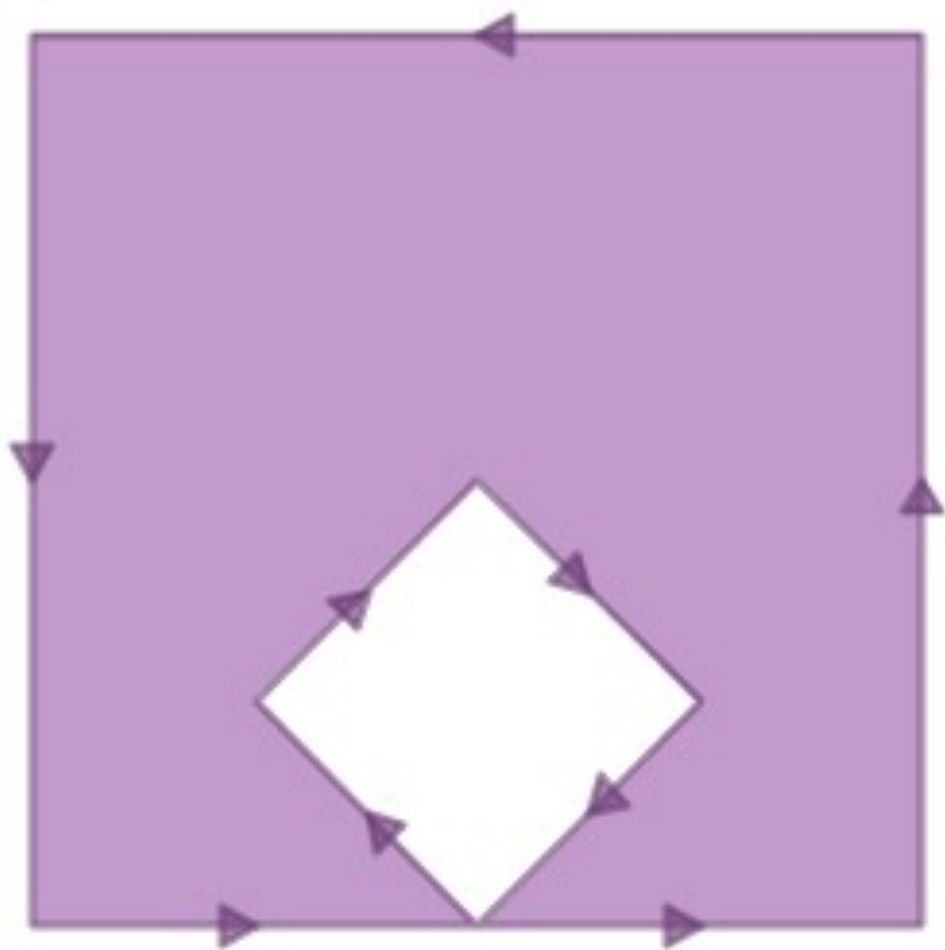
(10 rows)

Time: 9.723 ms

Thursday, March 12, 15

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Validity Reporting



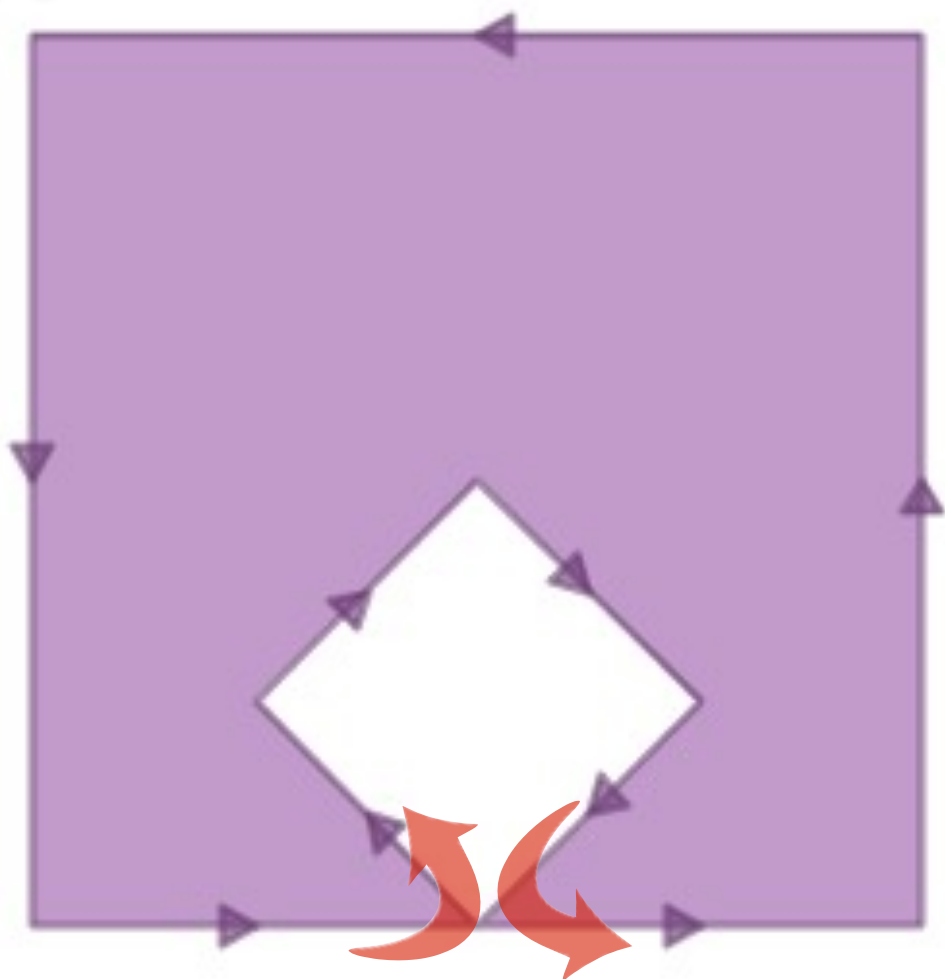
Thursday, March 12, 15

This polygon is invalid because it consists of just one ring that loops around and touches itself at the bottom. I call it a “banana polygon” because it is like a banana that has been bent until the ends touch.

The correct way to construct this shape is with an exterior and an interior ring that touch at one point.

There is no “right” way to do this. ESRI actually considers the first case valid and the second one invalid. They aren’t wrong, their internal standard is just different.

Validity Reporting



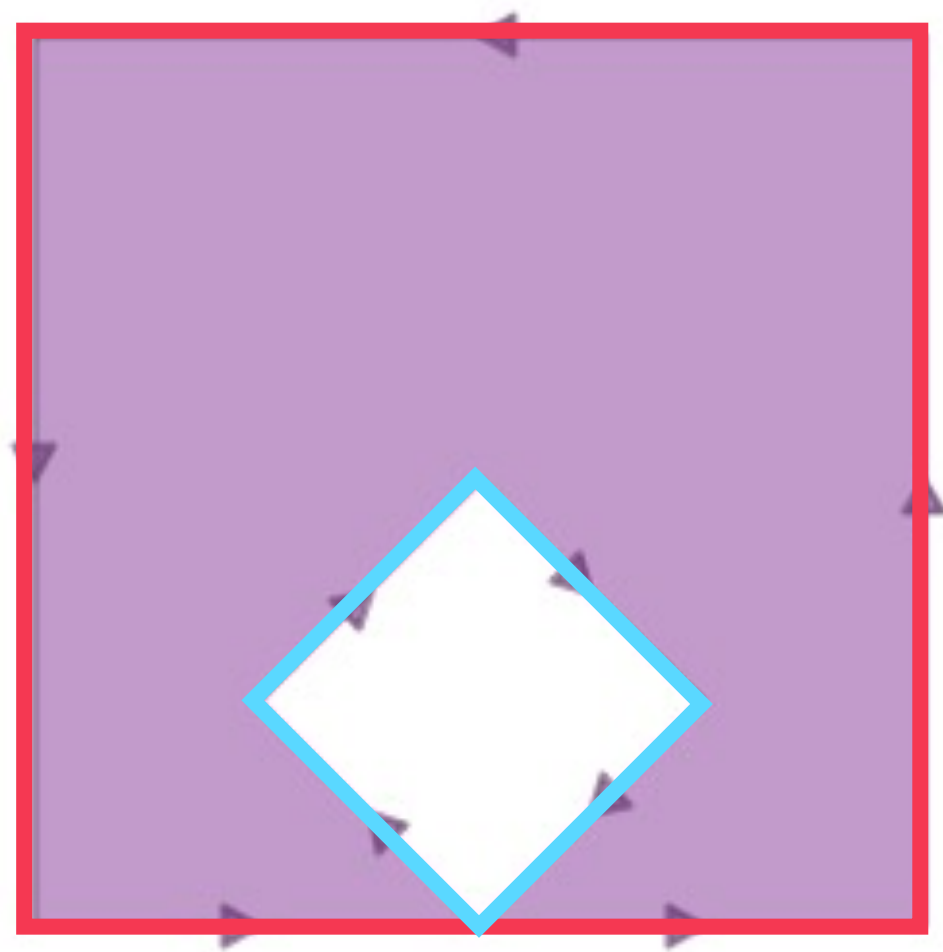
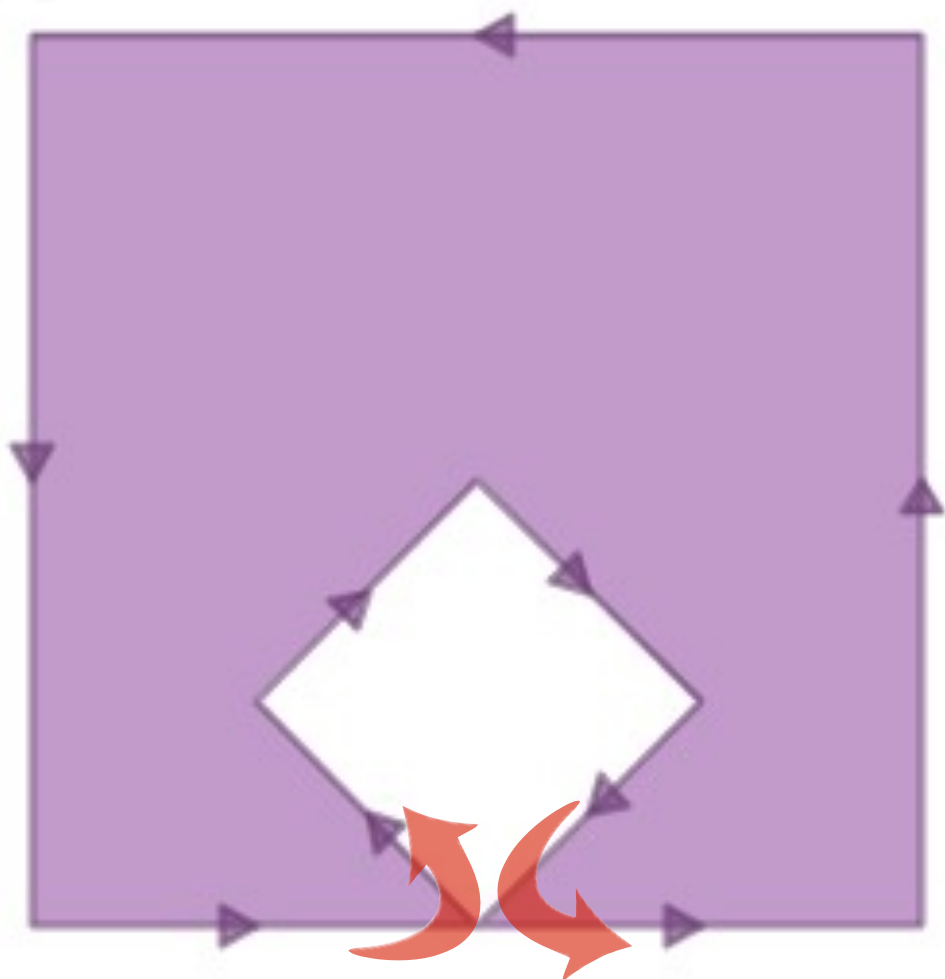
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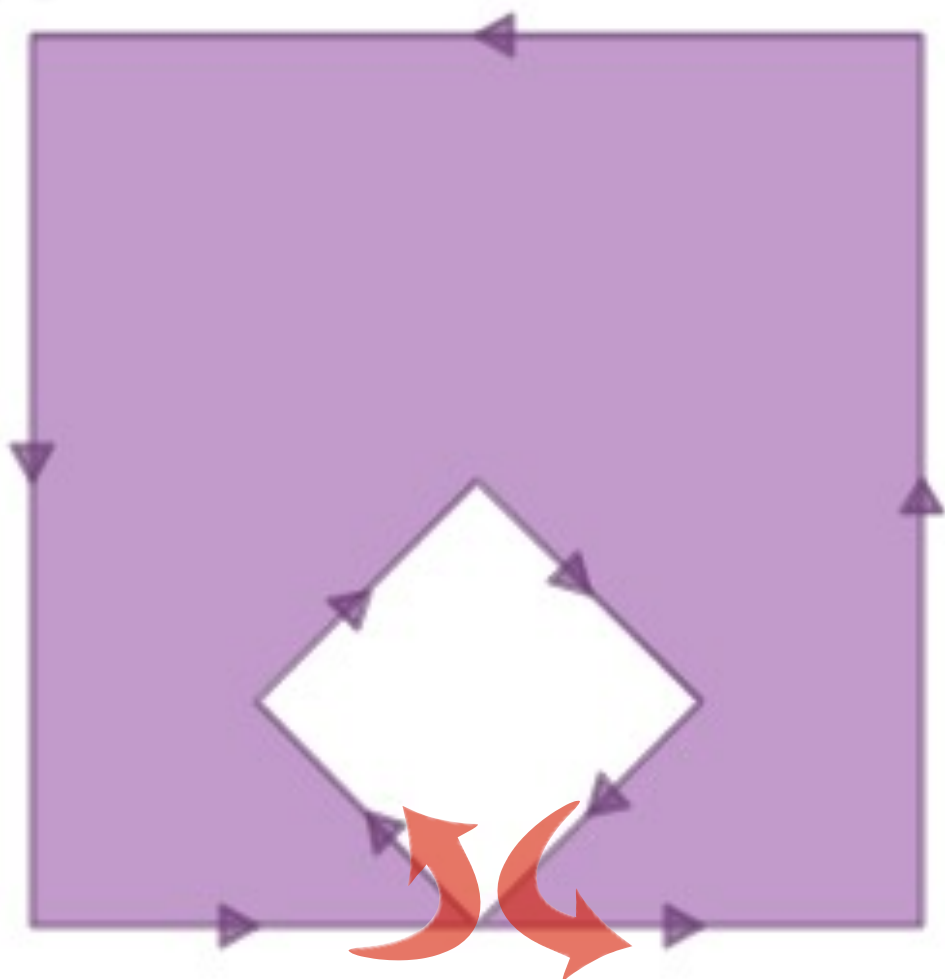
Thursday, March 12, 15

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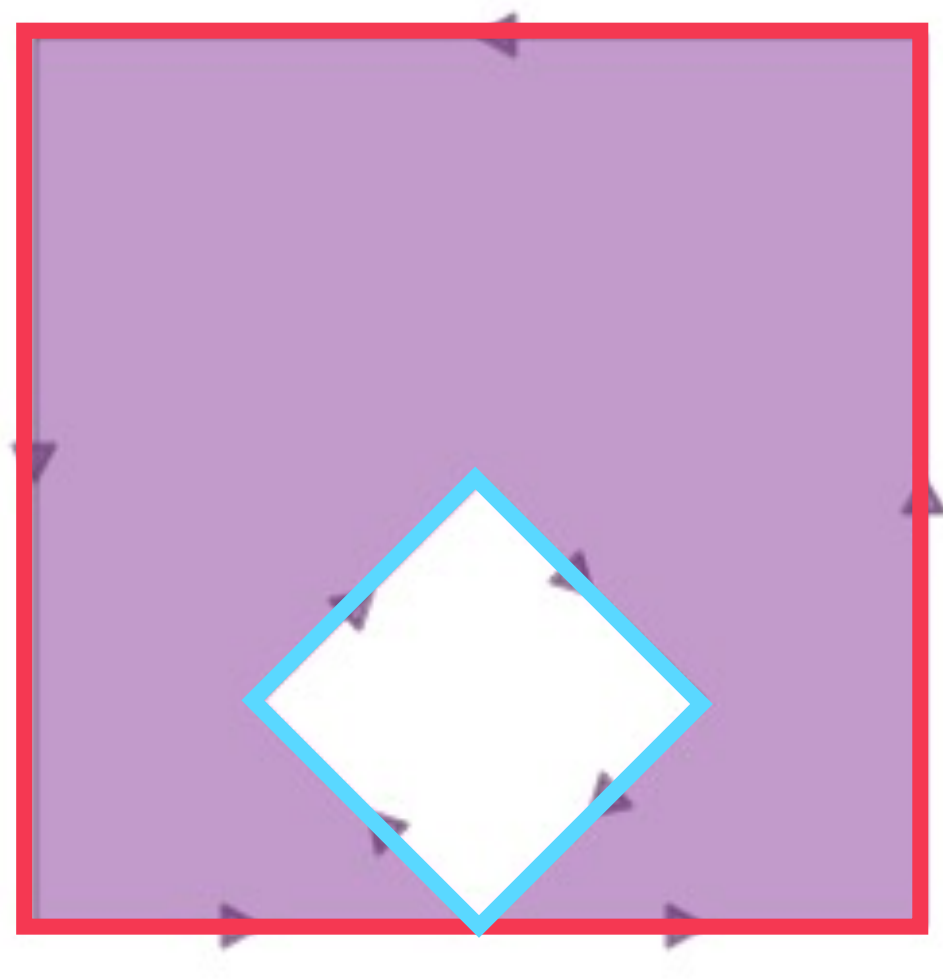
The correct way to construct this shape is with an exterior and an interior ring that touch at one point.

There is no “right” way to do this. ESRI actually considers the first case valid and the second one invalid. They aren’t wrong, their internal standard is just different.

Validity Reporting



ESRI



OGC

Thursday, March 12, 15

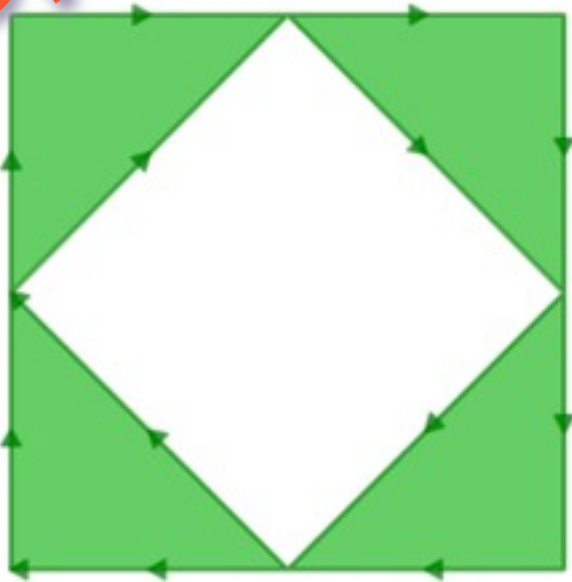
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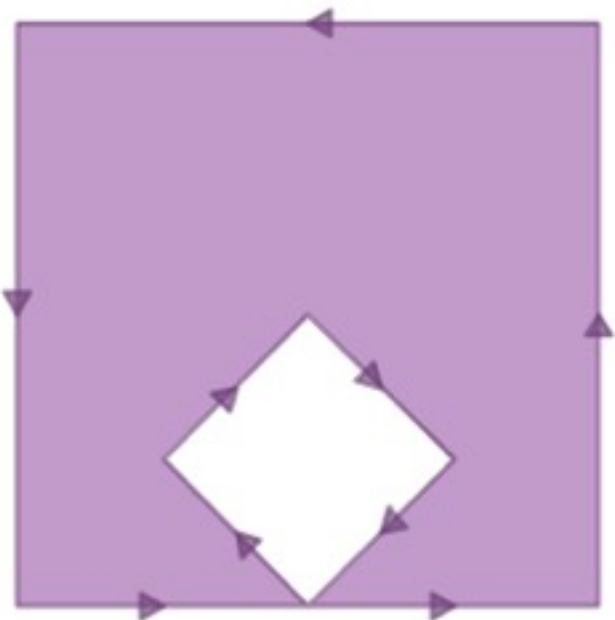
There is no “right” way to do this. ESRI actually considers the first case valid and the second one invalid. They aren’t wrong, their internal standard is just different.

Validity Reporting

ST_IsValidReason() ST_IsValid()



Interior is disconnected[-2 0]



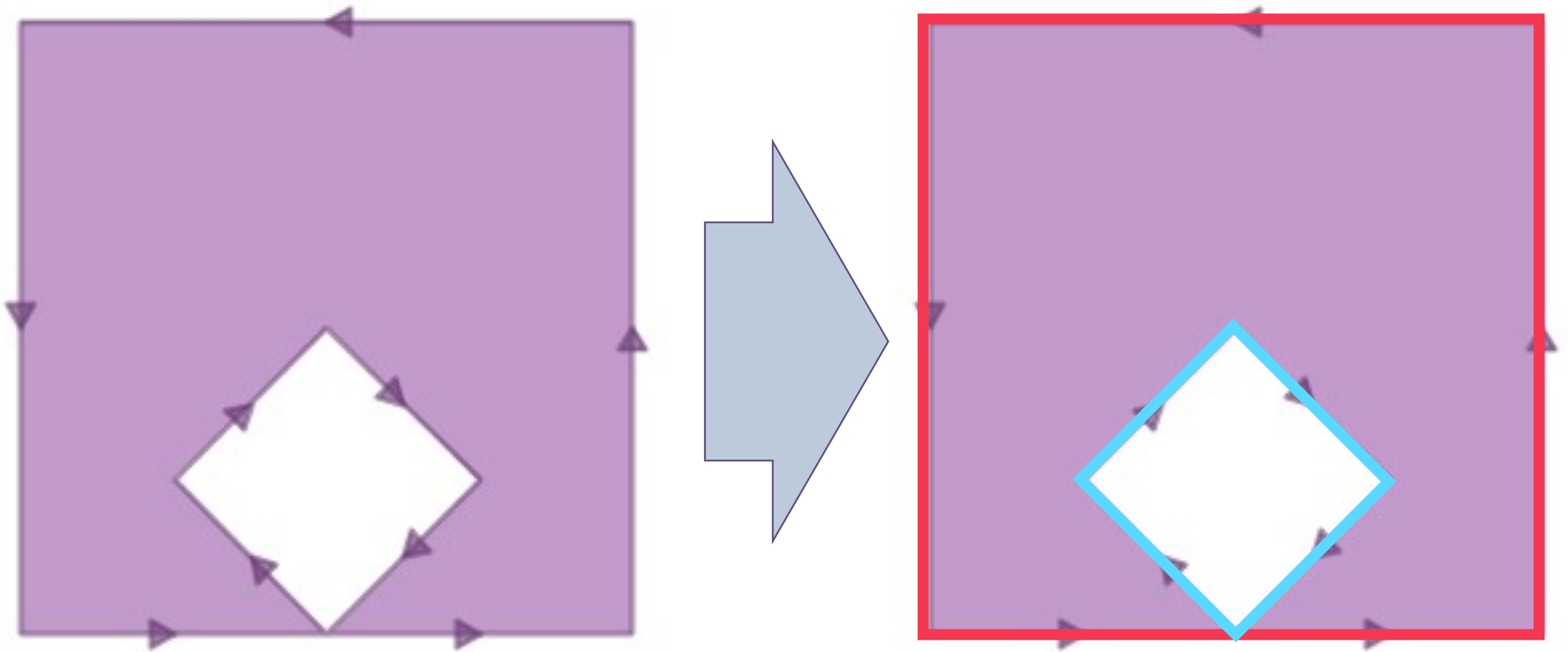
Ring Self-intersection[2 0]

Thursday, March 12, 15

We can use the ST_IsValid() function to get a boolean true/false answer for validity, and once we find invalid features, the ST_IsValidReason() function returns a text description of the invalidity. The numbers at the end are the coordinates of the invalidity. For cases that have multiple invalidity points (like the first example) only the first coordinate of invalidity is returned.

Validity
Repair

ST_MakeValid()



Thursday, March 12, 15

We can fix lots of classic cases of invalidity with the ST_MakeValid() function, but unfortunately it is not available in the current releases.

Curve
Distance!

New
in 2.1!

```
SELECT ST_Distance(  
    'CIRCULARSTRING(. . .)',  
    'CURVEPOLYGON(. . .)'  
);
```

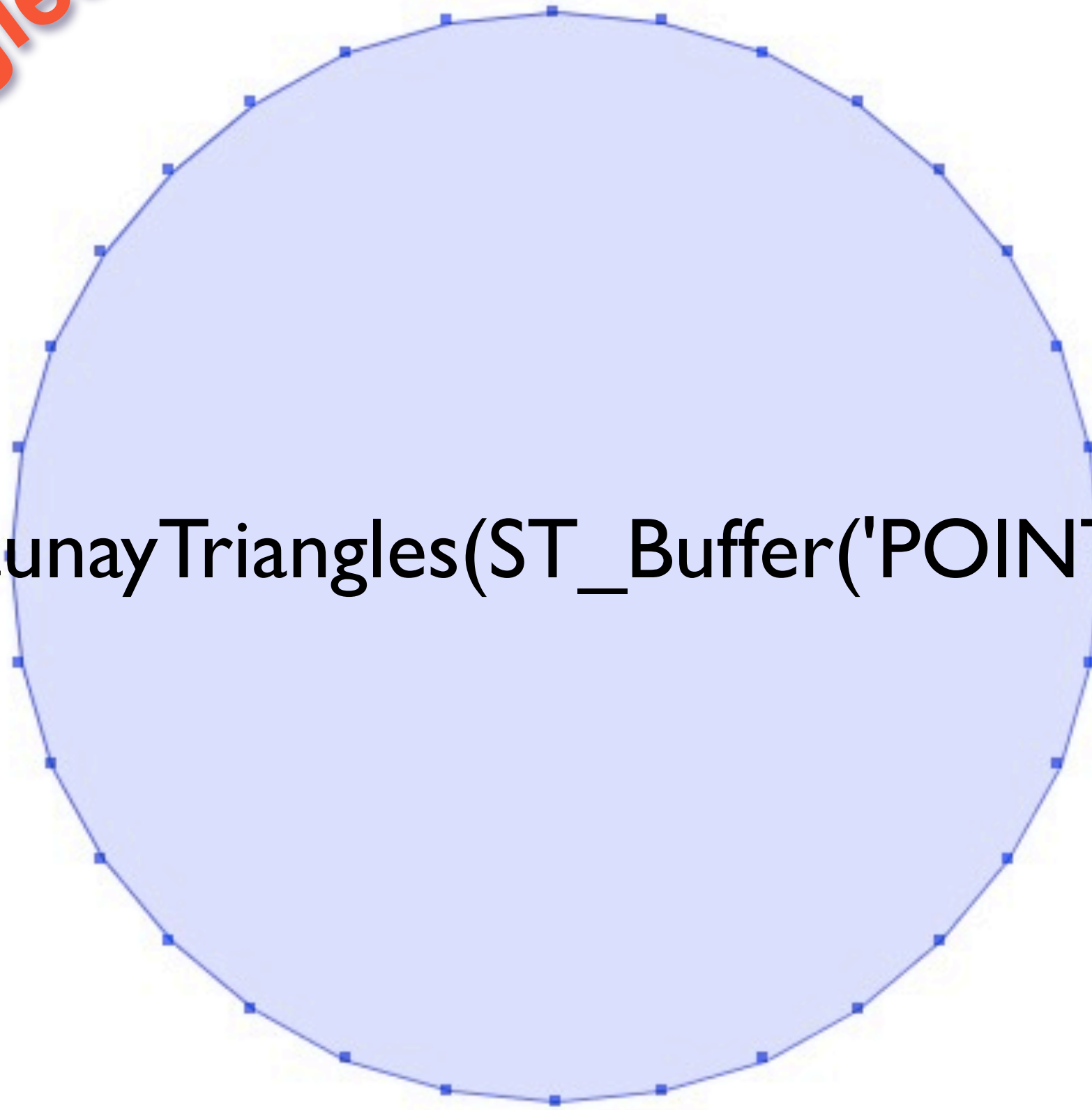
Thursday, March 12, 15

Since 1.2, we've had curve types
which are part of ISO SQL/MM standard
And our curve support has been getting more complete with each release.
You can convert curves to linestrings, and even convert linestrings to curves!
Curve types are useful for storing CAD data, which uses curves

**Delaunay
Triangles**

**New
in 2.1!**

`ST_DelaunayTriangles(ST_Buffer('POINT(0 0)', 10))`

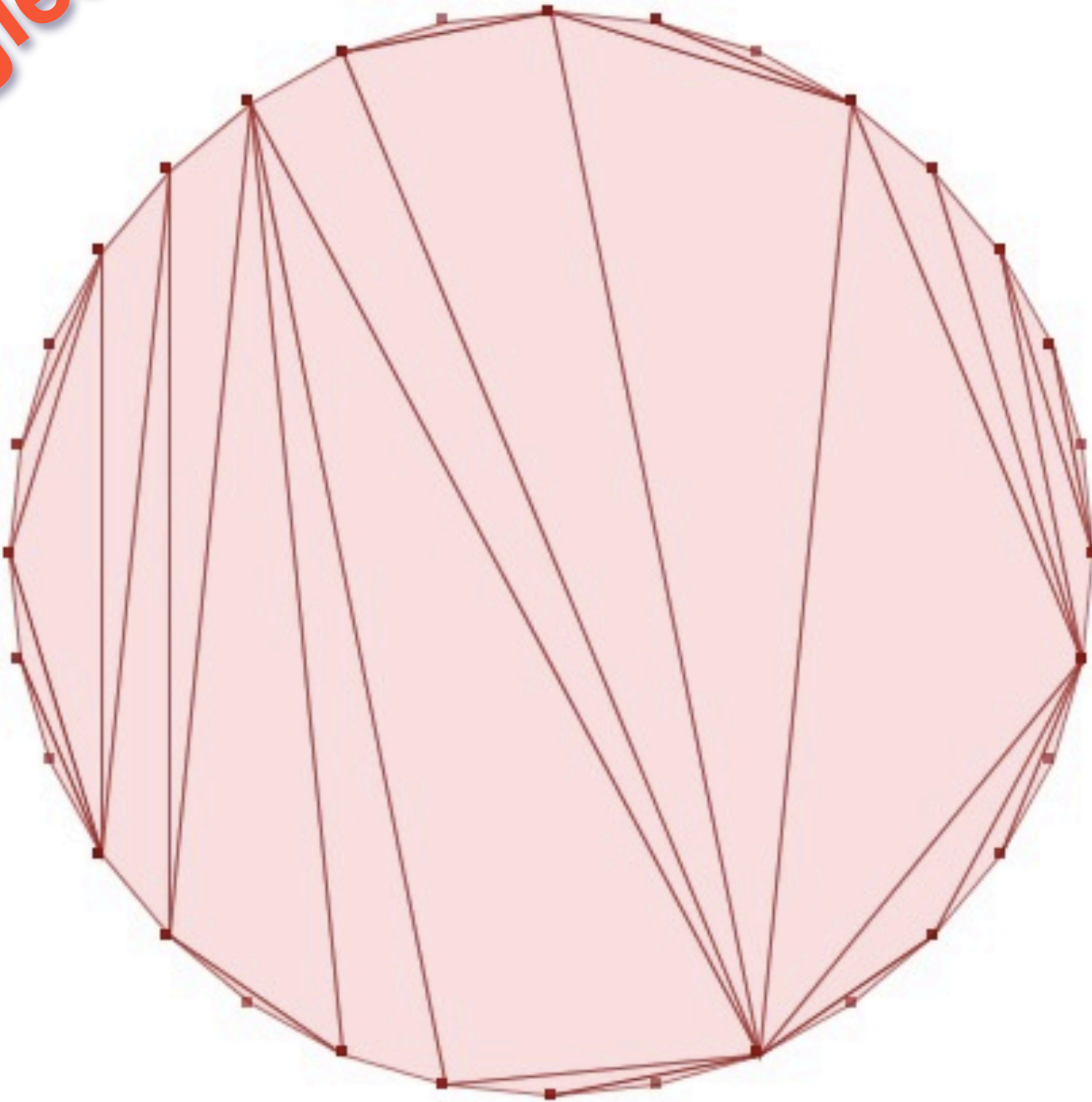


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At version 3.4, GEOS provides a Delaunay triangulation routine, that you can access, to for example convert this circle,

**Delaunay
Triangles**

**New
in 2.1!**



Thursday, March 12, 15

into its equivalent triangle set. The vertices of any geometry can be used as input to the triangulation routine.

Hidden
Feature

New
in 2.1!

Interruptibility!!

Thursday, March 12, 15

More
Performance!!

New
in 2.1!

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- Raster ST_Union(), native implementation,
10x faster

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- ST_DumpPoints(), native implementation, **10x faster**
- New R-Tree splitter, **20-30% faster**
- New N-D and geography statistics calculations, **20-30% faster**

Coming
soon!!

New
in 2022!

Thursday, March 12, 15

Coming
soon!!

New
in 2.2!

- ST_Retile(), ST_CreateOverview(),
in-database overview generation

Coming
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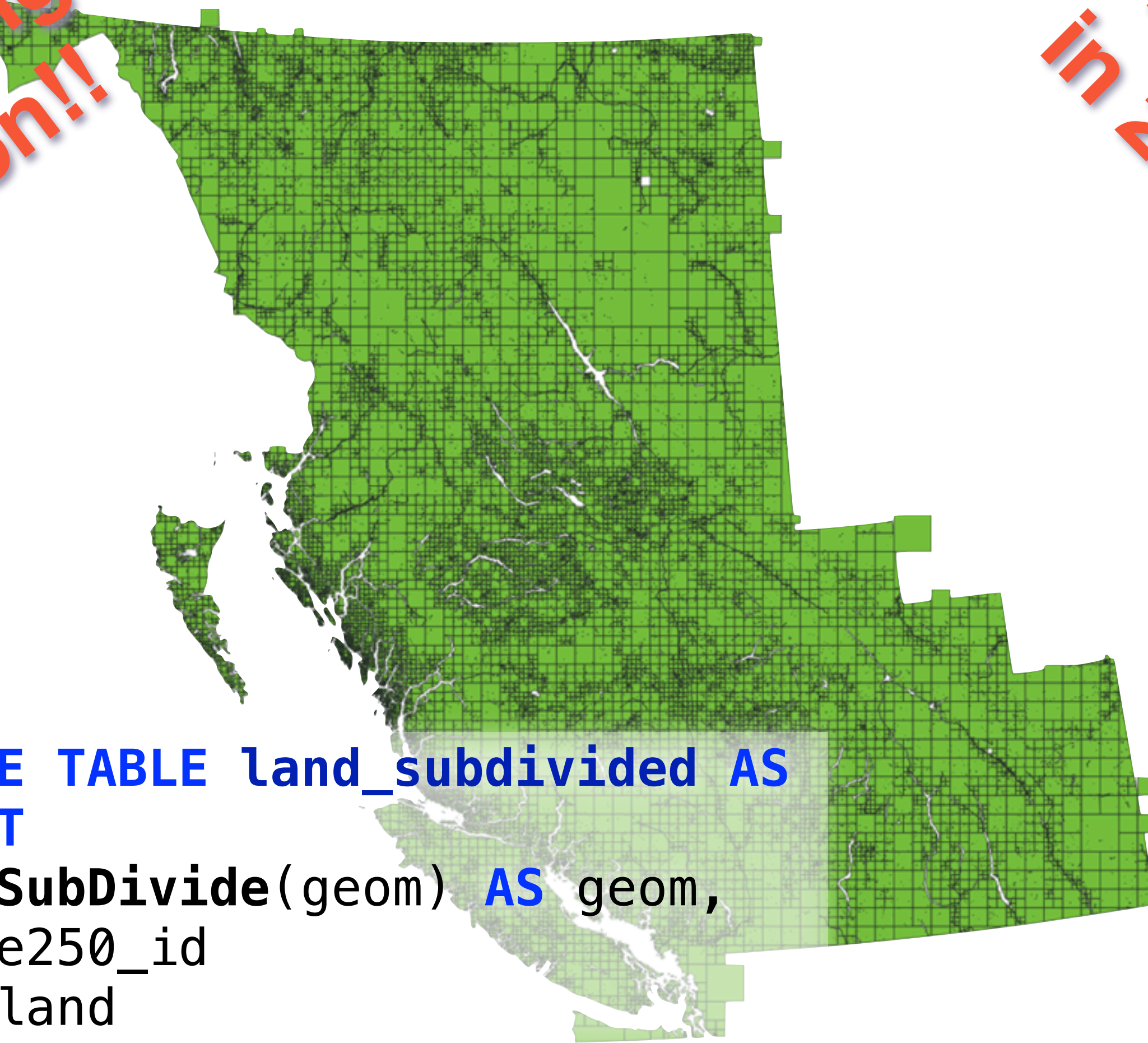


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Polygon has 900 THOUSAND points in it (14MB).

Coming
soon!!

New
in 2.2!



```
CREATE TABLE land_subdivided AS
SELECT
    ST_SubDivide(geom) AS geom,
    base250_id
FROM land
```

Thursday, March 12, 15

ST_Subdivide, SET RETURNING function, breaks big things into small things (by default no more than 256 vertices)

Coming
soon!!

New
in 2.2.2!

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CREATE TABLE land_subdivided AS
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```

Thursday, March 12, 15

Recursive quad division until each piece is less than the maximum allowed size.
Breaking up my 14MB polygon took about 5 minutes. Could be faster, but... if you only do it once?

Coming soon???

New
in 2.2???

MAYBE?

Thursday, March 12, 15

when is 2.2 going to be released

Coming soon???

New
in 2.2???

- SP-GIST index binding?

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Thursday, March 12, 15

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Thursday, March 12, 15

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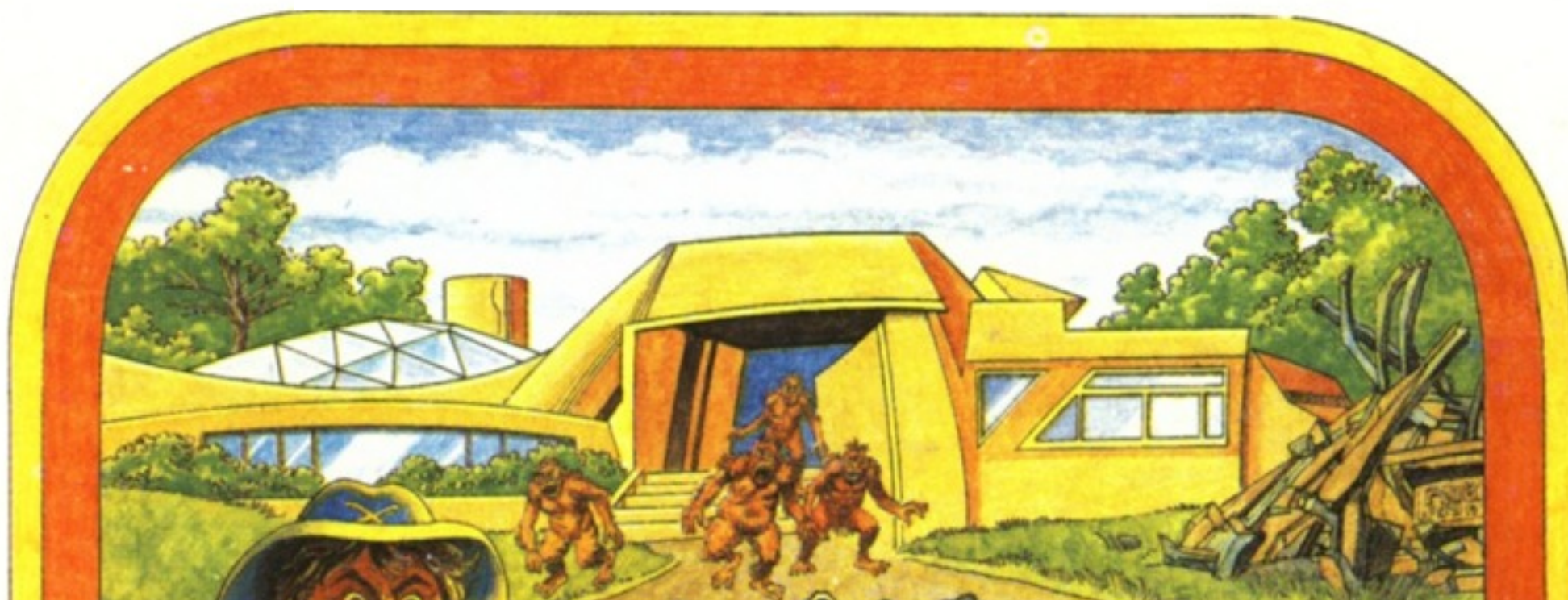
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YOU'RE THE STAR OF THE STORY!
CHOOSE FROM 20 POSSIBLE ENDINGS.

POSTGIS 2.2

Special
Book
Fair
Edition

BY U. R. AWESOME



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what is in 2.2 is up to you



github.com/pgpointcloud

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not strictly postgis, but postgis-related...!

pgrouting.org



pgRouting: A Practical Guide

<http://locatePRESS.com/pgrouting>
Open Source "Geo" Books & Training



All glory to the Hypnotoad!

Thursday, March 12, 15

or up to you and your trusted development partner



PostGIS is a Spatial Database

Thursday, March 12, 15

no matter what, PostGIS has had a great first 14 years, and is looking strong for the next 14



PostGIS ~~is a~~ **the** Spatial Database

Thursday, March 12, 15

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Do you have questions about...?



PostGIS Feature Frenzy!!!

