

Open Source Geospatial

The **One True Path** to Enlightenment



I had the opportunity to spend a few hours walking about Delft yesterday, and I kept coming across the same phrase, over and over.

"hup holland hup"

And I have to tell you,
I'm really impressed that Holland already has a global warming plan!
Given the potential for sea level rise in the next 20 years,
I think going Hup! is an excellent plan for Holland.

If I've misinterpreted this, and it's possible I have,
please feel free to set me straight during the soccer game tonight.

The **One True Path** to Enlightenment

I would like to address both the practical,
and the spiritual aspects of
open source geospatial software today.

It is important to our immortal souls
that we make the right choices in life.
That we care for our fellow man.
and put the needs of other before ourselves.
That we are attentive to the voices of nature
and the spirits of the animals.
And that we choose the right software.



Care for Others



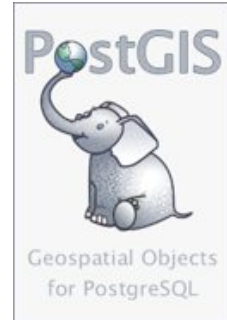


Honor Nature





PostgreSQL



Right Software



So, in order to protect your immortal souls,
I'd like to take you on a tour
of the right software this morning.

Enlightenment

We want to use the right software,
to reach enlightenment.

But what does geospatial enlightenment look like?

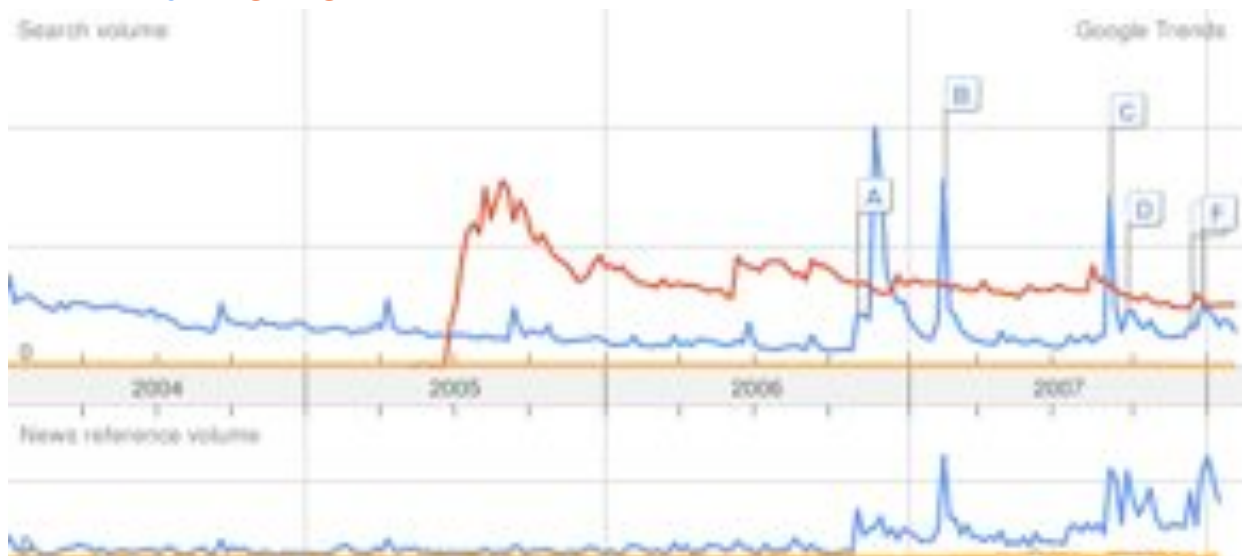
I think we all know the answer...
it looks something like this.



Yes, I am being a bit sarcastic here,
but there can be no argument that the Google suite
has changed the way the world thinks about
electronic mapping.

Enlightened mapping is fast,
it is transparently easy to use,
and it looks really nice.

- britney
- google earth
- esri



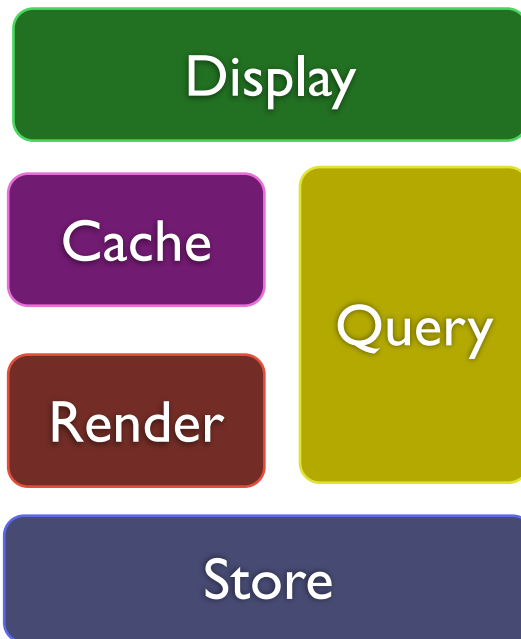
Just by way of illustrating how powerful the impact of Google technology has been on general perceptions, here's some searches in Google Trends.

Here's the rate of searching for the term "britney" from 2004 to the present.

In case you're interested,
 "A" is filing for divorce,
 "B" is entering rehab,
 "C" is opening the MTV awards,
 "D" is a rumor about a sex tape, and
 "F" is leaving rehab.

So, a nice juicy, mass-market topic.

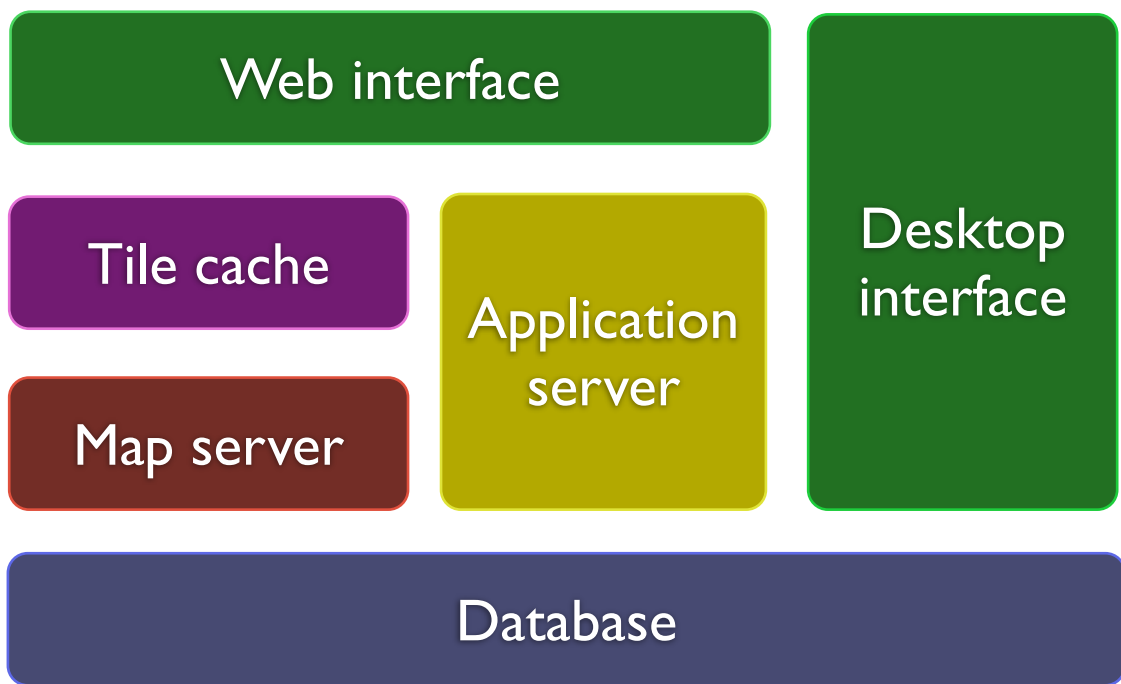
And here's the rate of searching for "google earth" superimposed on that.
 And here's the rate of searching for "esri" superimposed on that.



How do they do it?
It is some kind of magic?
Voodoo, witchcraft?

No, it is the simple combination
of tools that allow them
to
Store
Render
Cache
Query and
Display
geospatial data.

That's a functional description of their architecture,
here's one using software component types.



They store their data in a **database**.

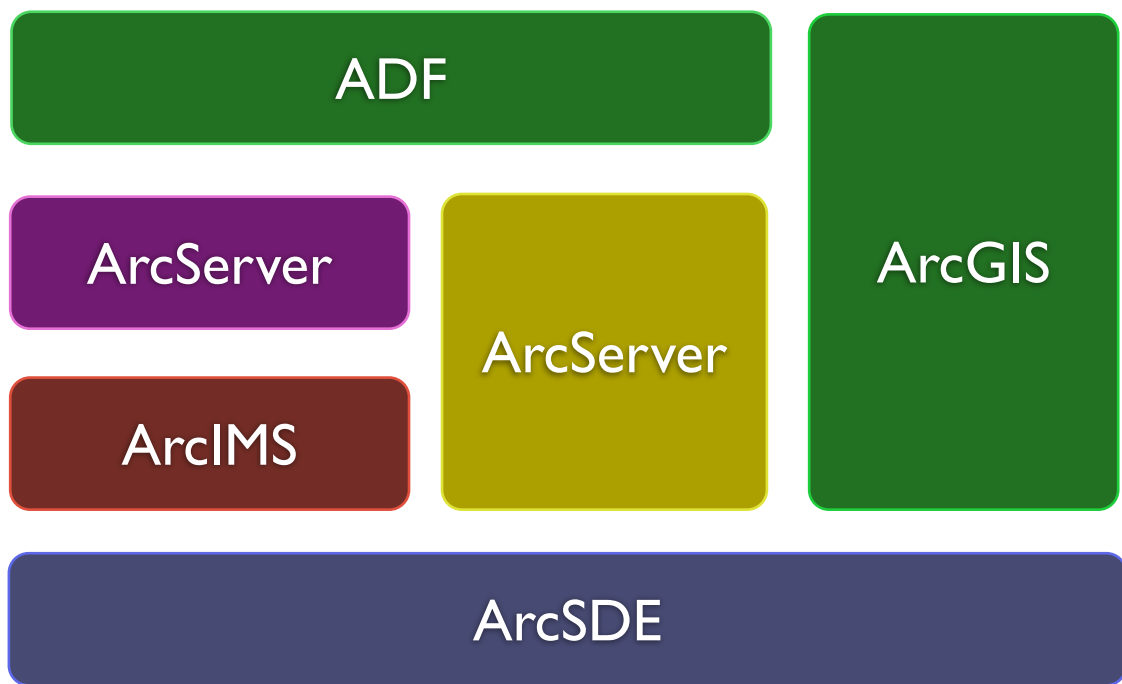
It's a special database of their own design but still a database.

They combine their data with styling rules in a **map server** to build a map, then they **cache** it as **tiles**.

They provide some routing and geocoding services, using **application servers** for that special purpose.

They provide a **web interface**, in the clever javascript Google Maps.

They even provide a **desktop application** that accesses the rest of their stack, in Google Earth.



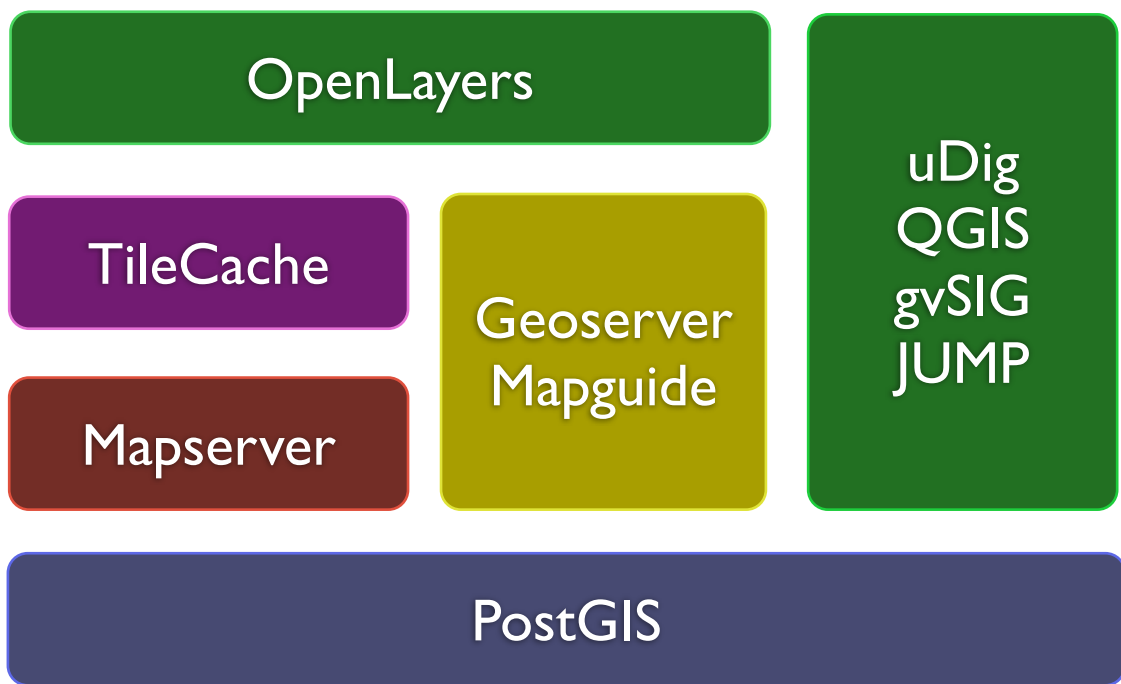
This is geospatial architecture 101.

The magic of Google is that they built an architecture that can handle millions of simultaneous users.

You can buy the same functional architecture from ESRI, it won't serve millions of users, but it will have the same boxes,

The labels all just happen to start with "Arc".

However, we're trying to find the path to **ENLIGHTENMENT** here...



So here's the same architecture with open source software.

The difference with open source, is that the components don't all start with "Arc", and you have a lot more alternatives.

Also because it is open source,
you can scale it up
much more economically
than you can scale proprietary systems.

<i>“Enterprise”</i>	<i>1 Dual-Core</i>	<i>2 Quad-Core</i>
<i>Oracle</i>	\$40,000	\$160,000
<i>DB2</i>	\$36,400	\$145,600
<i>SQL Server</i>	\$25,000	\$50,000
<i>Informix</i>	\$50,000	\$200,000
<i>PostgreSQL</i>	\$0	\$0
Hardware	US\$2,000	US\$5,000

For example, in the database world, kitting out a single dual core, or dual quad server, is a six-figure proposition.

I took these prices from Dell.

(1 x dual core, 2gb ram, 2tb disk = \$2000)

(2 x quad core, 16gb ram, 2tb disk = \$5000)

Vendors like to talk about “scalability”

as if customers have infinite money to address their problems.

As if the only factor in scalability is straight performance.

But with modern hardware, the main cost driver in scaling up an installation is no longer hardware, it's software.

(ASIDE: Processor-based licensing provides a financial incentive for vendors to reduce (or ignore) performance, particularly in monopoly situations or situations where the client has high switching costs.)

Your software licensing for that server will be many times your hardware cost, and that is not a good scalability situation.

Oracle Enterprise Edition pricing 2007-07: \$40K * NCORES * 0.5 (for Standard Edition, use \$15K instead of \$40K)

IBM (2007-07) uses “value unit” now, <https://www-112.ibm.com/software/howtobuy/processorbasedpricing/valueunitcalculator/processorbasedpricing>



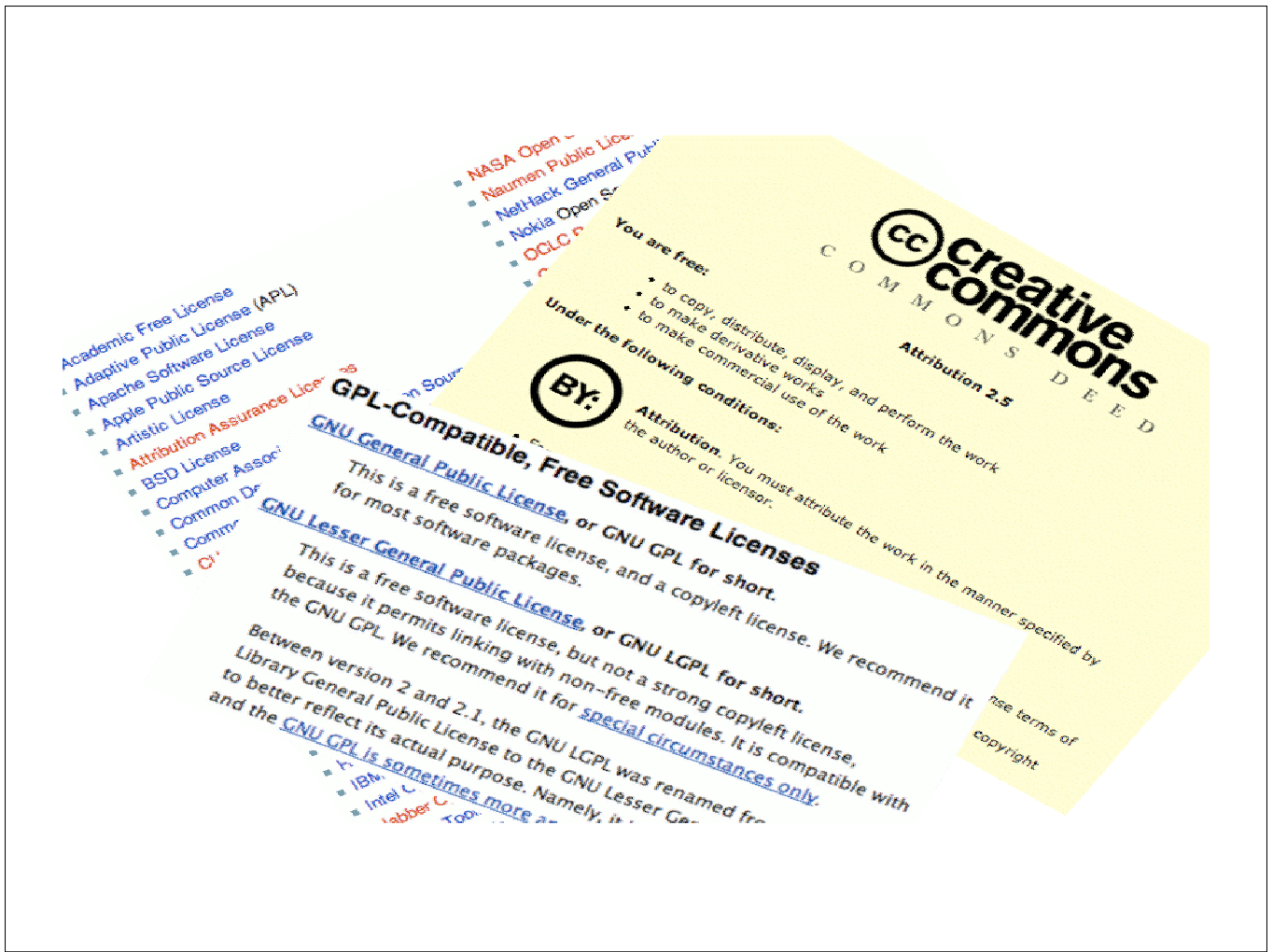
Stop me now.
People love their tools.
I love open source.
“To a man with a hammer, the whole world looks like a nail.”
And I love open source. But I try to be realistic about it.
There are plusses and minuses and every case has to be evaluated individually.

Community

So, I'm going to provide a quick tour now,
of some of the more popular and useful
open source geospatial tools.

Because my time is limited
it be a mile wide and an inch deep.

I'm going to be talking about software,
but within the context of community,
because open source software can **ONLY**
be understood through an examination
of the communities that build it and use is.



Discussions about open source
bog down all too frequently
in license arcana:

GPL or BSD or LGPL or Creative Commons,
blah blah blah blah blah.

This is all chatter,
and it misses the point about open source:
Licenses are a means
not an end.

And the end is a
functioning **community** of **collaborators**.

Open source software without
a community is nonfunctional.
It a beehive without bees.



Communities are funny things,
they don't grow just anywhere,
it is hard to grow a universal global community.

Ever heard of Orkut?

It is the most popular social networking site...
in Brazil.

So, if you don't speak portuguese.
It's hard to participate in the orkut community

Communities are very sensitive to language barriers.

- Open source is about community
- Communities share a language
- Open source communities share languages

Open source communities grow within the context of TWO different language barriers,

The first is the language of the community,

The working language of the human communities is almost exclusively English.

The exceptions are gvSIG (es) and TerraView (pt) and to some extent Deegree (de).

The second is the language of the software code,

the computer dialect the humans are working with.

Most computer programmers are multi-lingual,

but, like you, they have a “native language” they are most comfortable in, which determines what projects they are most likely to be active in.



I started studying this in 2004, when writing a survey of all open source geospatial software.

When you look at who is active in given open source geospatial communities, you see the same names popping up again and again on different mailing lists.

But the names rarely traverse the language barriers.

An active Java developer rarely appears as an active C developer, and vice versa.

When I first talked about this, in 2004, there were only two active tribes, but since then other distinct tribes have grown, the .Net tribe, and the “web” tribe with expertise in Javascript/DOM HTML and scripting languages.

I’m going to start with the oldest tribe, the “C tribe.

Libraries

Much of the functionality shared by
the C family
is due to a powerful set of
shared libraries that
all the projects use.

.DLL

.DYNLIB

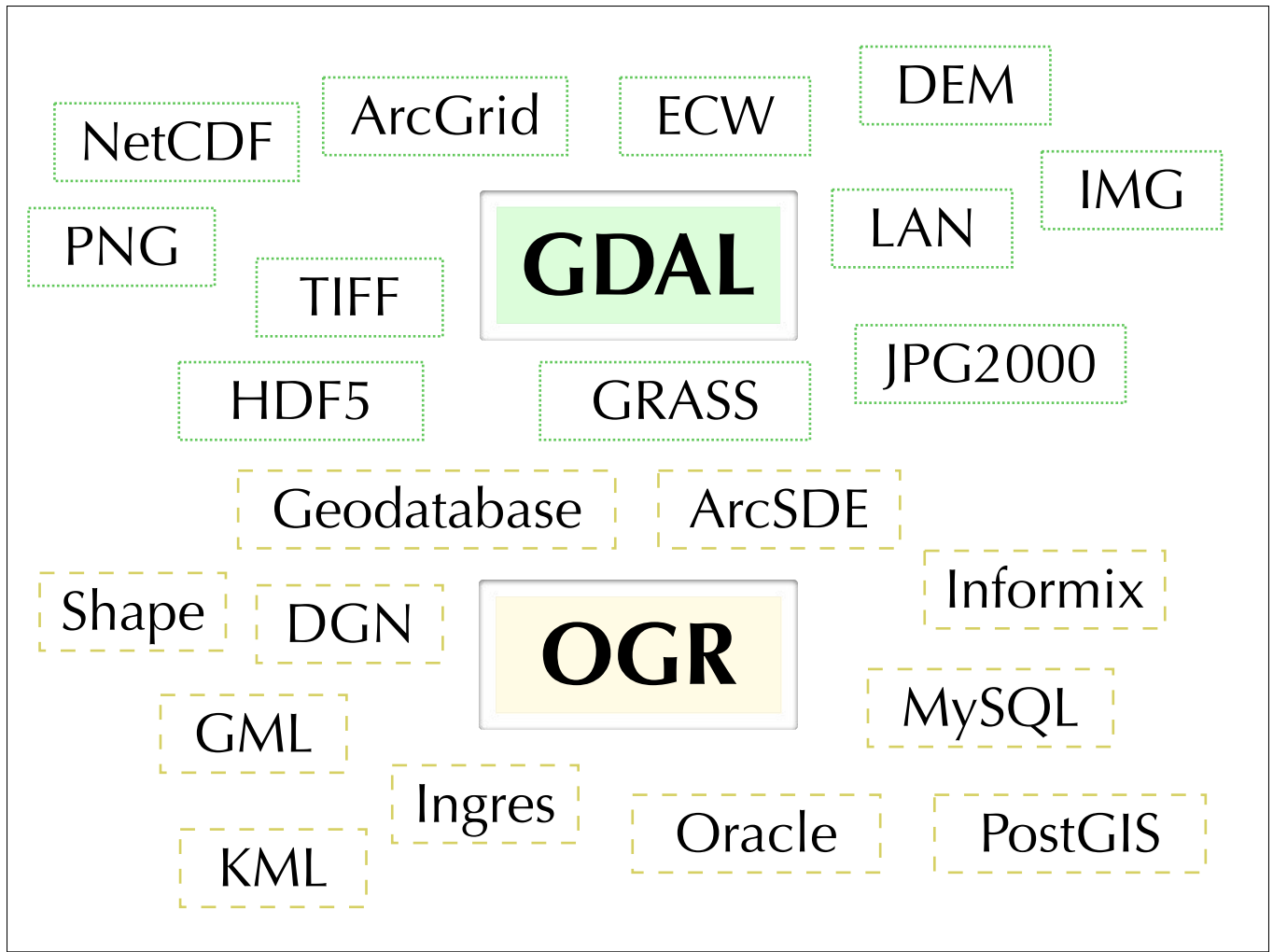
.SO



A code library is a piece of software that provides generic functionality in a re-usable form. Rather than re-write generic functionality over and over again, programmers take the library and connect their program to it.

The .DLL files you see in Windows,
DLL stands for dynamic linking library,
the .dynlib files you see in OS/X,
the .so files you see in Linux.

These are all shared library files, that allow multiple programs to take advantage of the same infrastructural code.



The GDAL and OGR libraries provide support for reading and writing multiple formats.
GDAL for raster imagery formats,
OGR for vector formats and databases.

Because most of the C community programs use GDAL/OGR for format support they have the ability to use a huge number of file types.

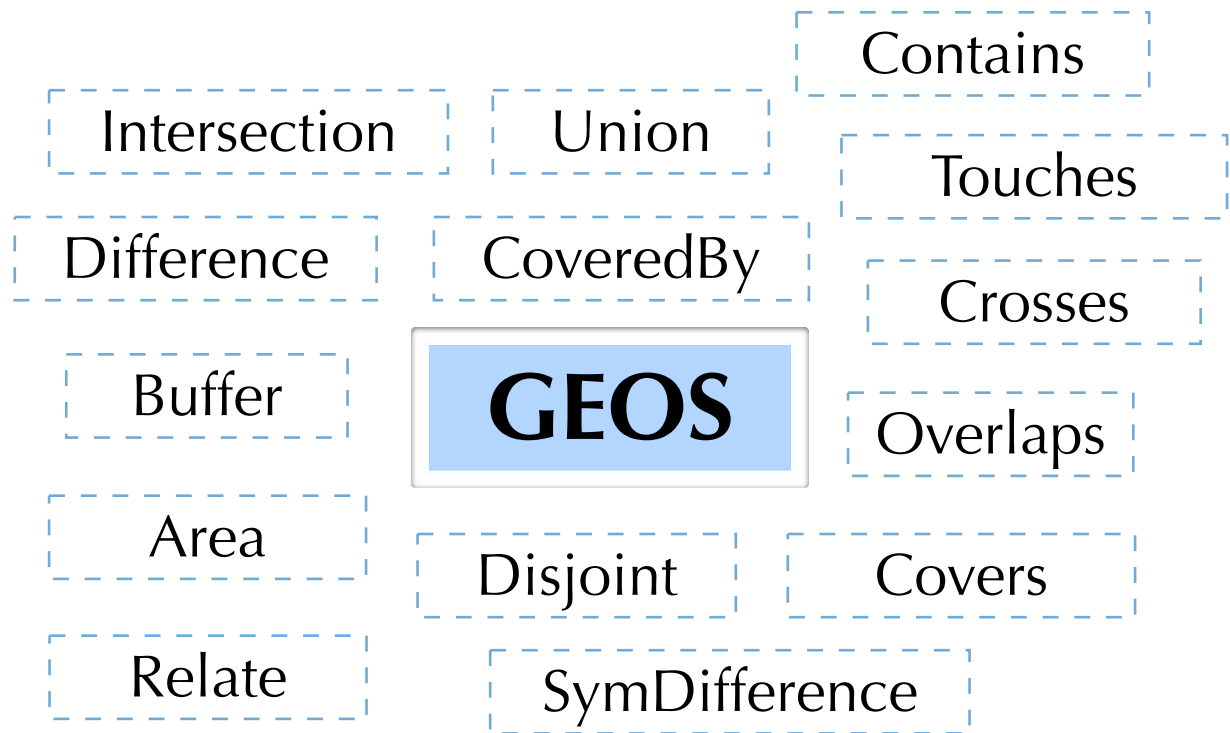
This is just a limited selection of the formats supported.



As GDAL/OGR is to formats, PROJ4 is to projections.

The coordinate reprojection support
in most open source geospatial software
in all languages
is derived from PROJ4,
either directly from using the library,
or through the translation of the algorithms
to a new language.

There are Java, .Net and Javascript versions of
the more common projection algorithms from Proj4 now.

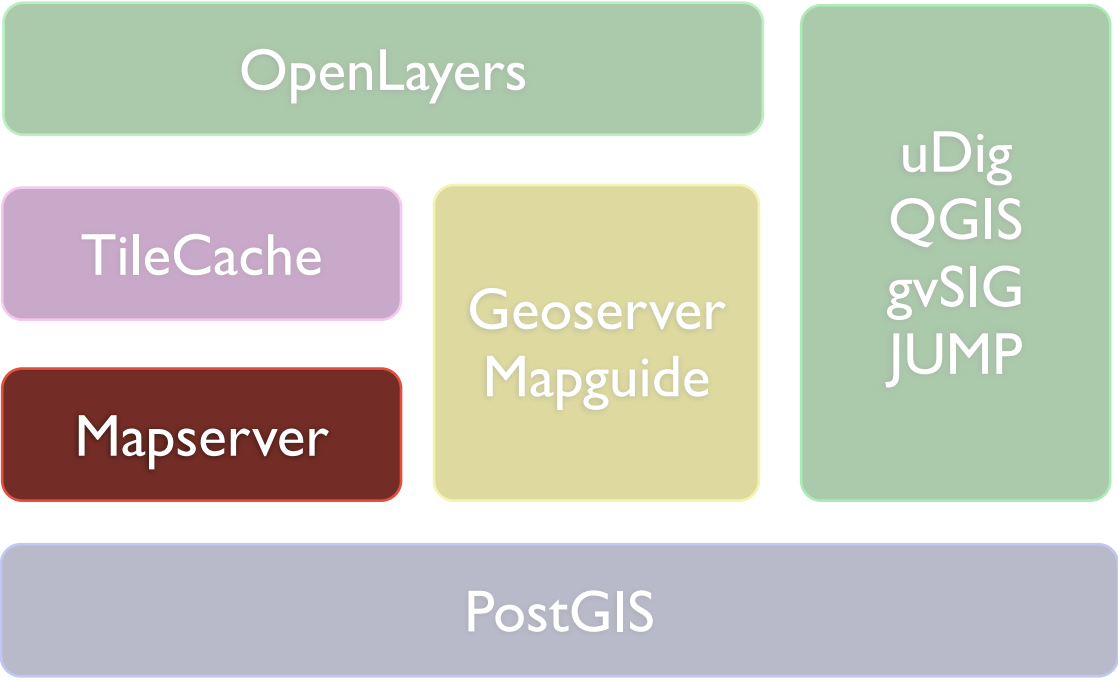


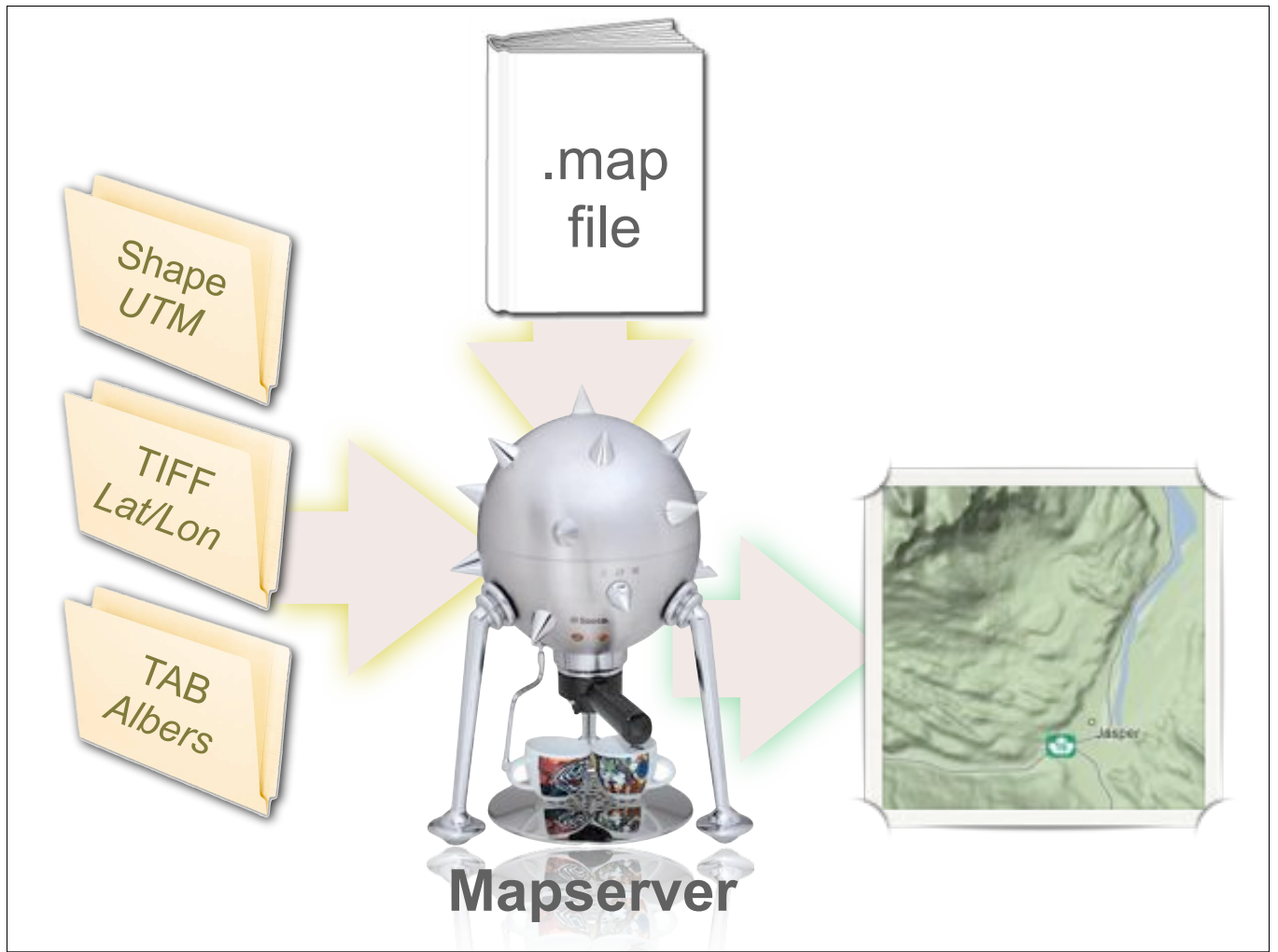
The GEOS library
provides standard geospatial functions
for testing relationships between shapes.

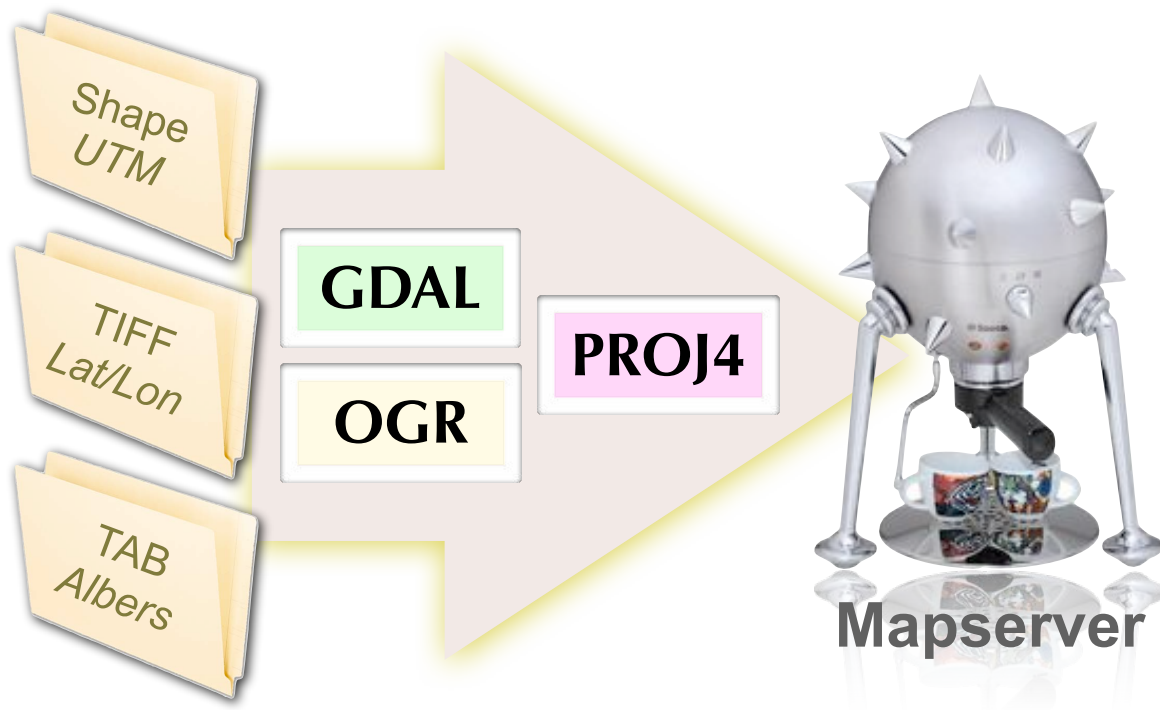
Like projections and formats,
geospatial predicates are hard to write correctly,
but used very frequently in software,
so GEOS is a very widely used library.

Servers

Servers are where open source geospatial shines,
and the C servers have the longest history.

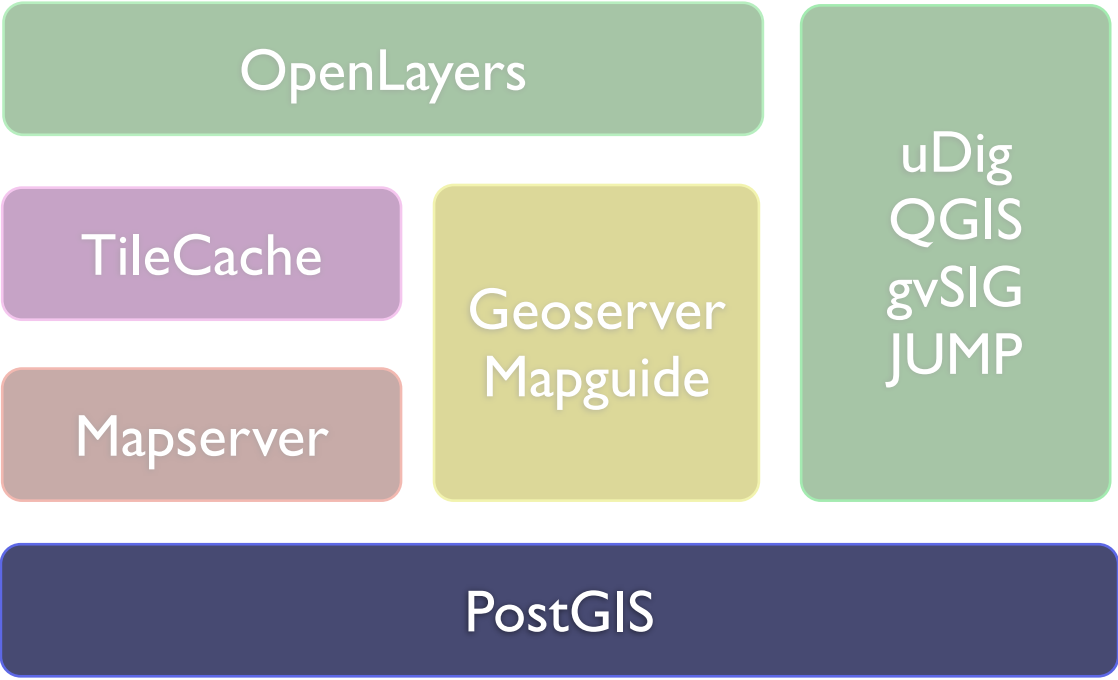






Mapserver

- Multi-format (GDAL/OGR/PROJ)
- Multi-protocol (WMS/WFS/CGI)
- Fast render
- Simple service



Geoserver

.Net

Mapguide

Mapserver

PHP

ArcSDE

PostGIS

Python

Java

uDig

QGIS

gvSIG

Manifold

FME

OGR

GRASS

SIS

PostGIS

- Fast
- Cheap
- Supported
- Complete

PROJ4

GEOS



OpenLayers

TileCache

Mapguide

Mapserver

uDig
QGIS
gvSIG
JUMP

PostGIS

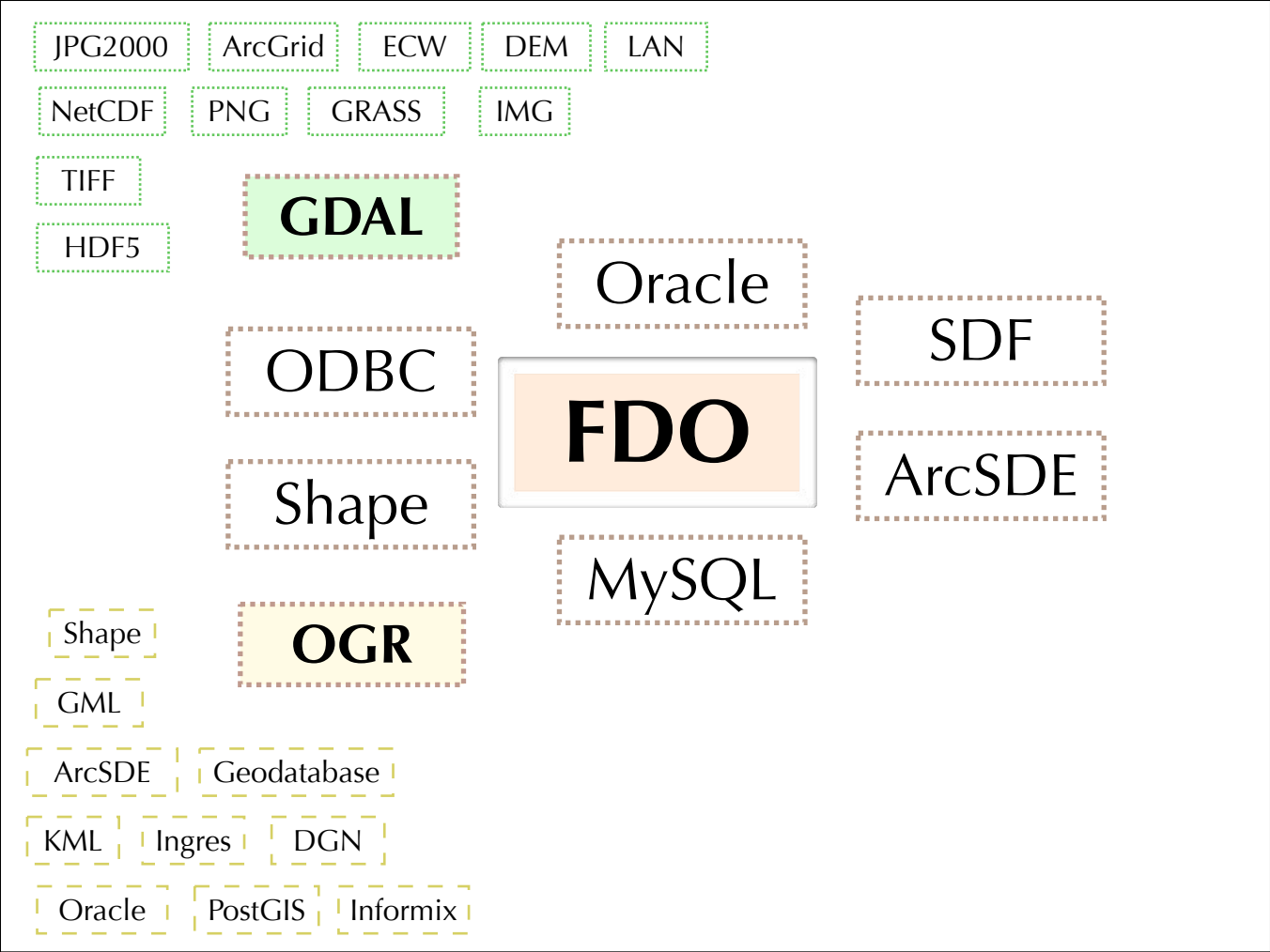
MapGuide

2000



2006





Mapguide

- Multi-format (FDO/GDAL/OGR)
- Multi-protocol (WMS/WFS/CGI)
- Scriptable (PHP/Java/.Net)
- Read / write (FDO)
- Easy deploy (GUI/Fusion)

City of Redding - Microsoft Internet Explorer

File Edit View Favorites Tools Help

Back Forward Stop Home Search Favorites Print

Address: http://localhost:8008/napguide/napviewer.aspx?WEBLAYOUT=Library%3a%2f%2fRedding%2fLayouts%2fRedding.WebLayout

Zoom In Zoom Out Full Screen

Layers

- Basemap
 - Flood Zone
 - Creeks
 - Rivers
 - River Trail
 - City_Boundary
 - 400 Scale Grid
- Transportation
 - Roads
 - Railroad
- Community
 - Parks_points
 - Parks
- Cadastral
 - Parcels

Properties

Name	Value
GRID	\$52.000000
GP	SP
GP_CLASS	Residential
GP_DESC	5 Acres Per Unit Residential

Create a Buffer

Buffer settings

Select features on the image

Distance around features: Kilometers

Layers to include in the buffer:

General Plan

Refresh

Name for the resulting buffer layer:

Buffer 1

☒ Merge buffer areas

Fill style

Fill pattern: Solid

Foreground color:

Transparency: 50 %

Background color:

Border style

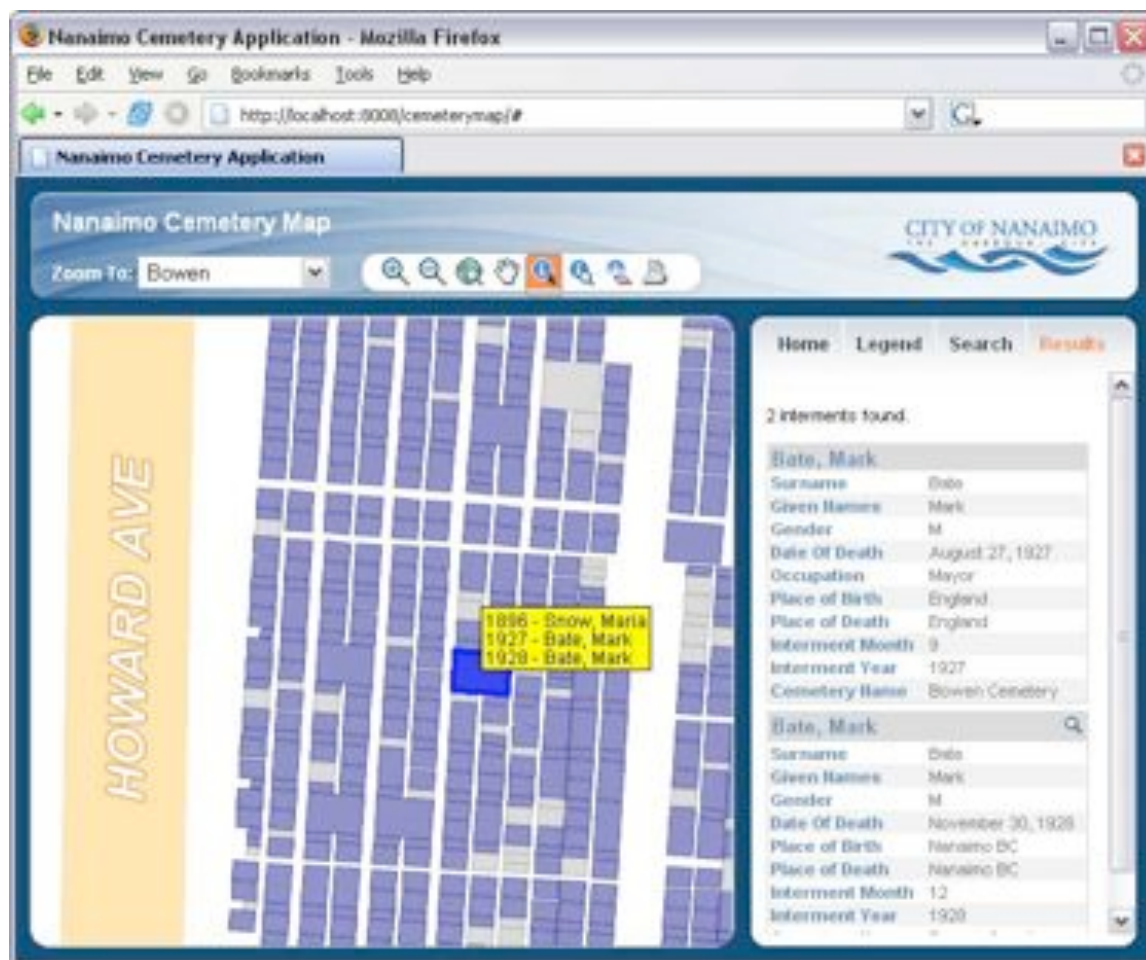
Line pattern: Solid

Line color:

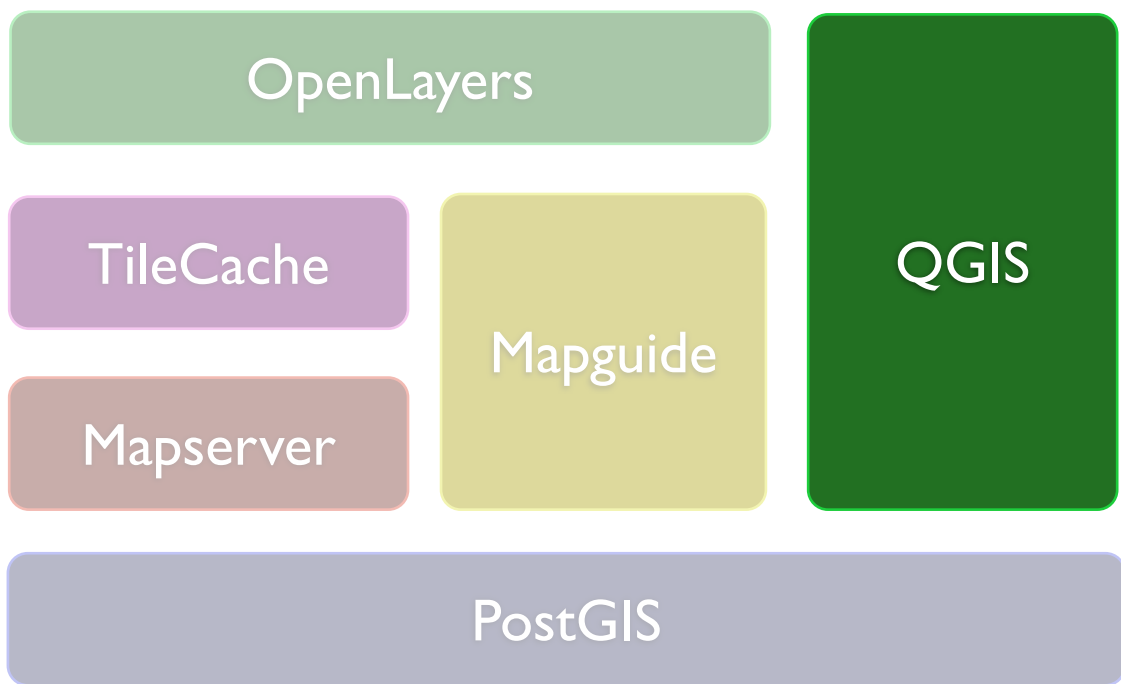
Line thickness: 1

Done Cancel

X: 1969052.879314, Y: 636491.372683 (Meter) 1 feature selected T: 14,368 32 x 47 (km) Powered by MapGuide



Applications



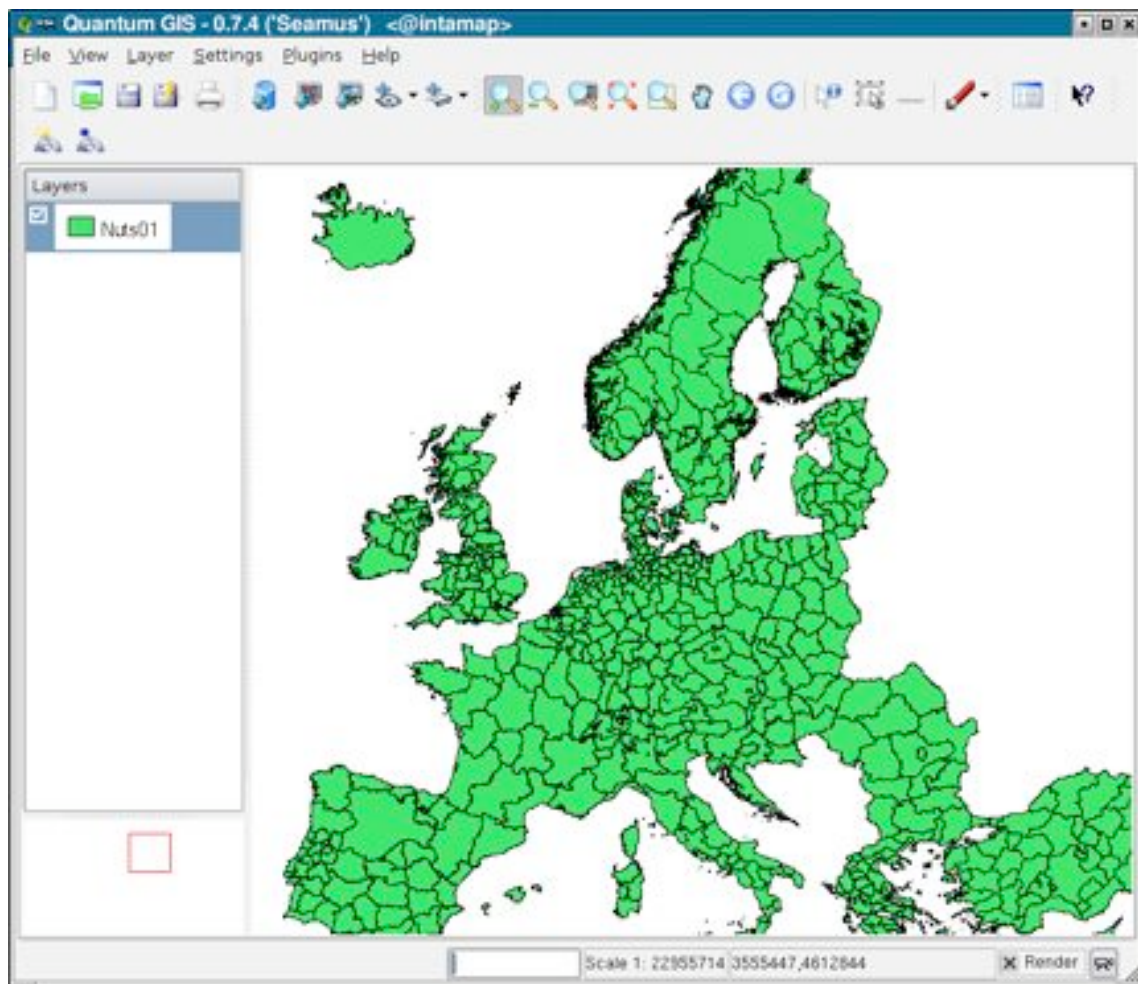


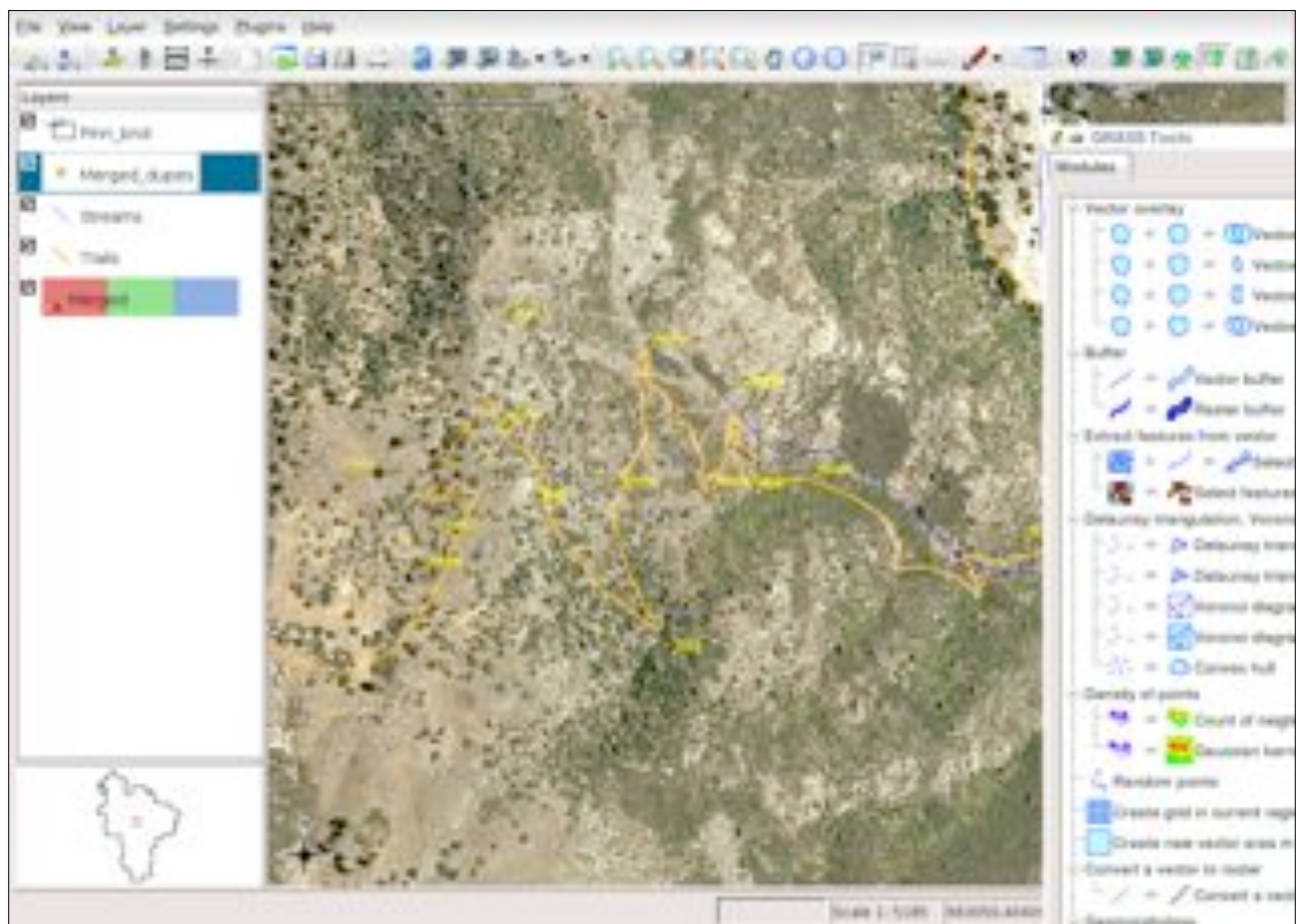
GEOS

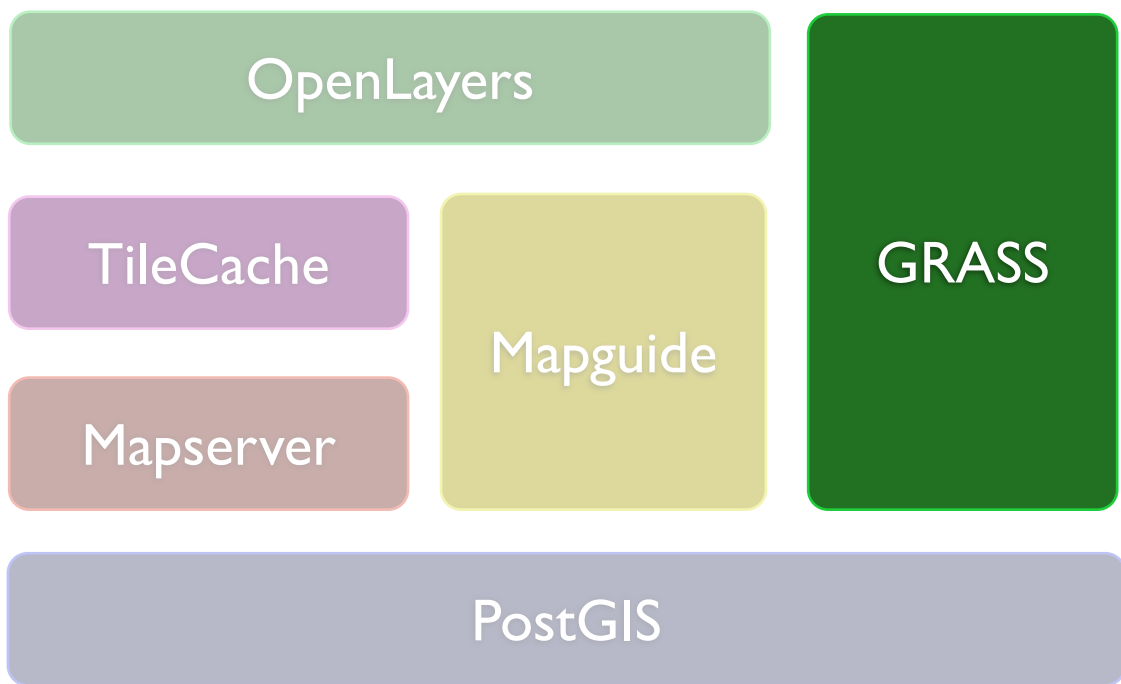
GDAL

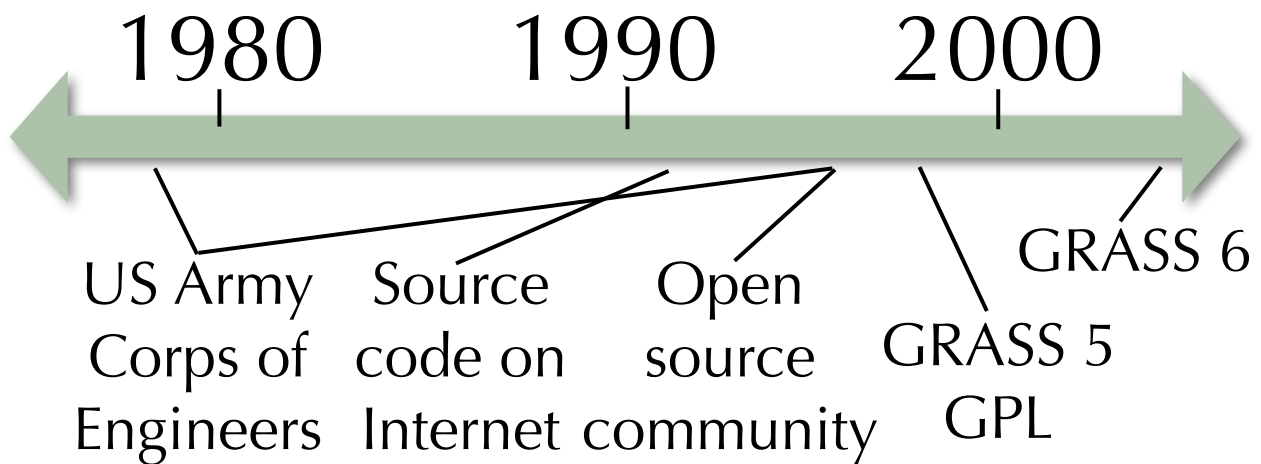
PROJ4

OGR

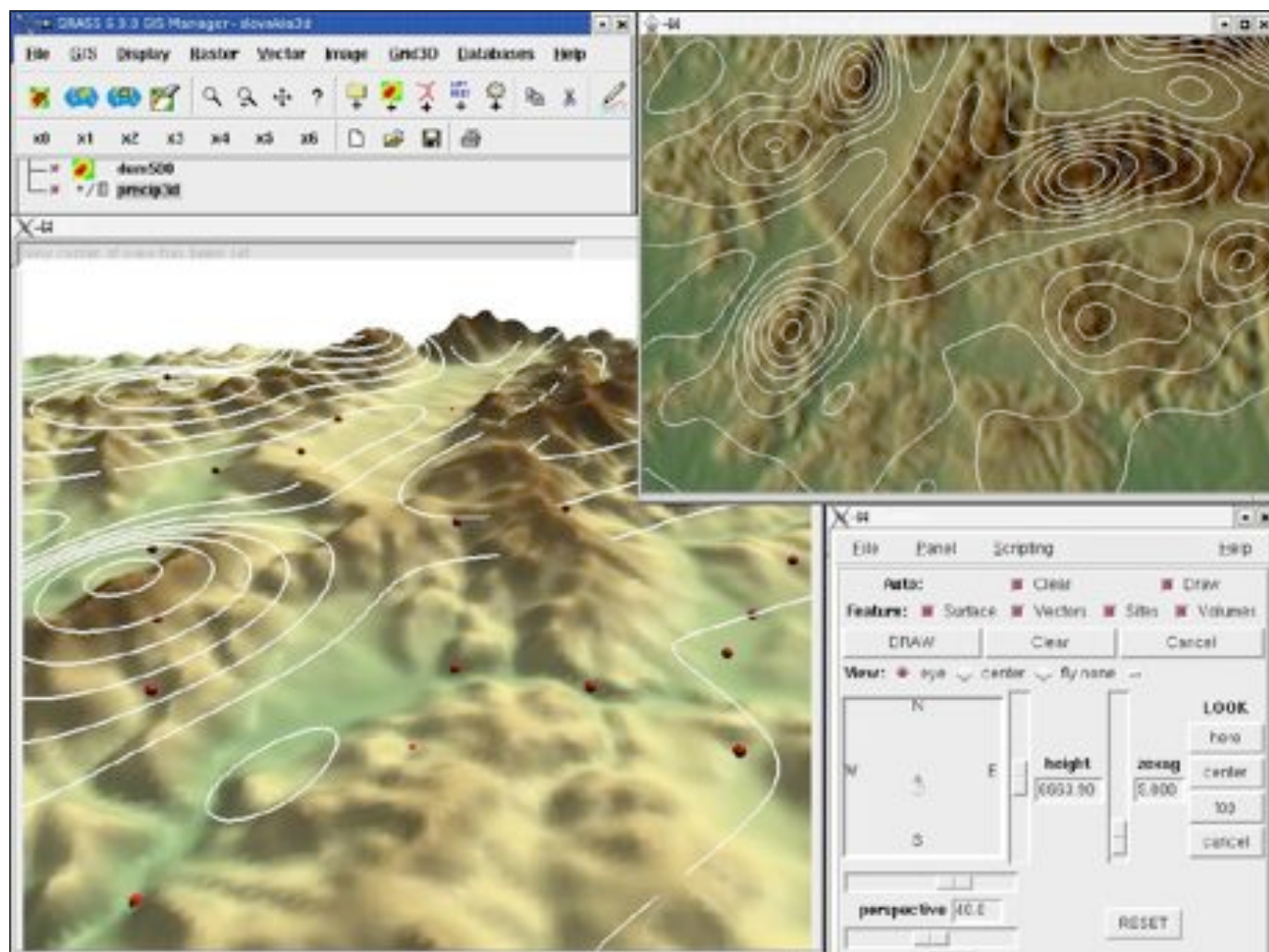


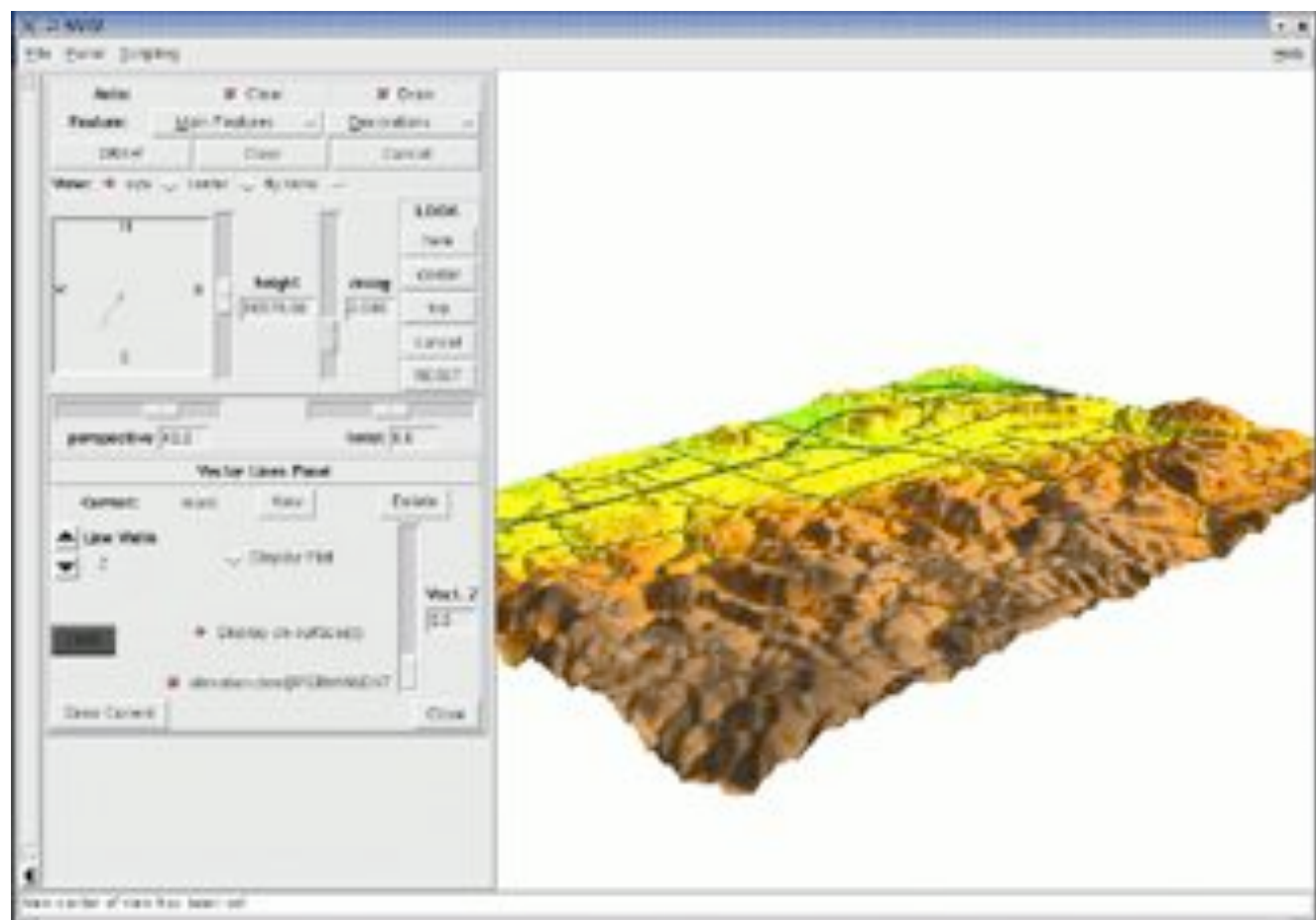






1980s US Army Corps of Engineers
Construction Engineering Research Lab (CERL)
1991 First internet release
1997 Open source development
(CERL no longer leading)
1999 GRASS 5.0, GPL license
2007 GRASS 6.2.2





r.combine

r.sum

r.spread

r.clump

r.cost

r.distance

r.grow

r.flow

r.drain

r.buffer

r.out.gdal

r.basins.fill

r.watershed

GRASS

r.out.gdal

v.area

v.cutter

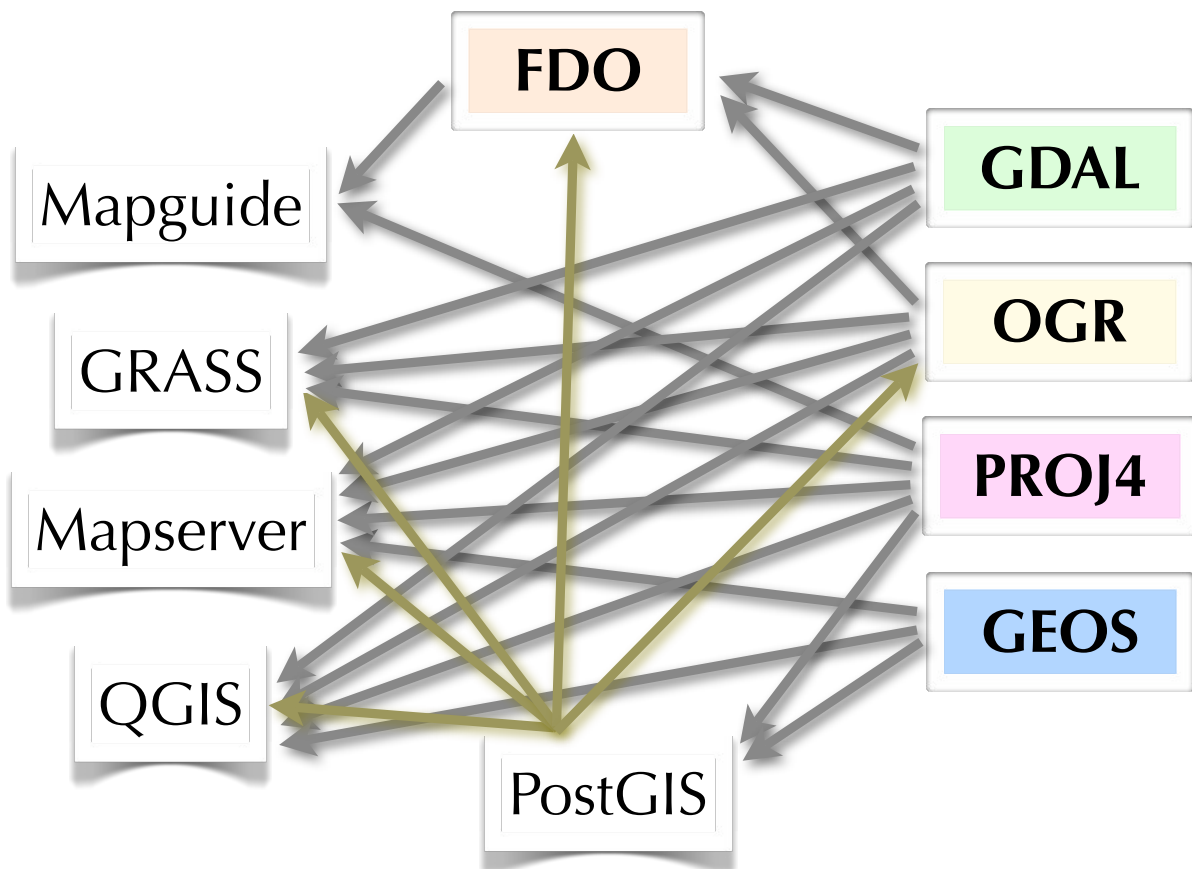
v.in.dlg

v.proj

v.clean

v.to.rast







JAVA™ Libraries

Intersection

Union

Contains

Difference

CoveredBy

Touches

Crosses

Buffer

JTS

Overlaps

Area

Disjoint

Covers

Relate

SymDifference

JPG

ArcGrid

GIF

TIFF

PNG

GeoTools

Rendering

GDAL

ArcSDE

MySQL

Networks

GML

Shape

PostGIS

Read /Write

Albers Equal Area

Oracle

Geographic

Oblique Mercator

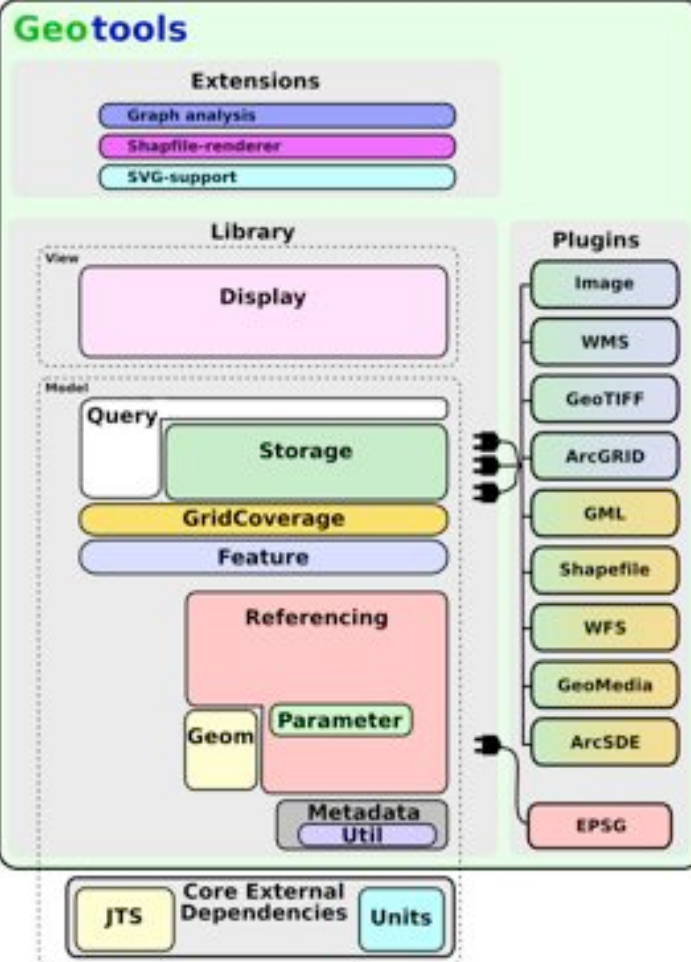
Lambert Conformal Conic

Orthographic

UTM

Gnomonic

Polyconic





JAVA™ Applications





Create New FeatureType

Create a new FeatureType from an available DataStore

Feature Type Name:

- cregis::APEX_WORKSPACE_APEX_USERS
- cregis::APEX_WORKSPACE_CLICKS
- cregis::APEX_WORKSPACE_DEVELOPERS
- cregis::APEX_WORKSPACE_FILES
- cregis::APEX_WORKSPACE_LOG_SUMMARY
- cregis::APEX_WORKSPACE_LOG_SUMMARY_USR
- cregis::APEX_WORKSPACE_SCHEMAS
- cregis::APEX_WORKSPACE_SESSIONS
- cregis::APEX_WORKSPACE_SQL_SCRIPTS
- cregis::AUDIT_ACTIONS
- cregis::BIRTH_TAB
- cregis::BOOTHES_PHO
- cregis::CATALOG
- cregis::CENSUS_ROADS
- cregis::CITIES
- cregis::COL
- cregis::COLUMN_PRIVILEGES
- cregis::COUNTIES**
- cregis::COUNTIES_REP
- cregis::CS_SRS

Inputs

TIFF

Shape

PostGIS

Oracle

ArcSDE



Geoserver

Outputs

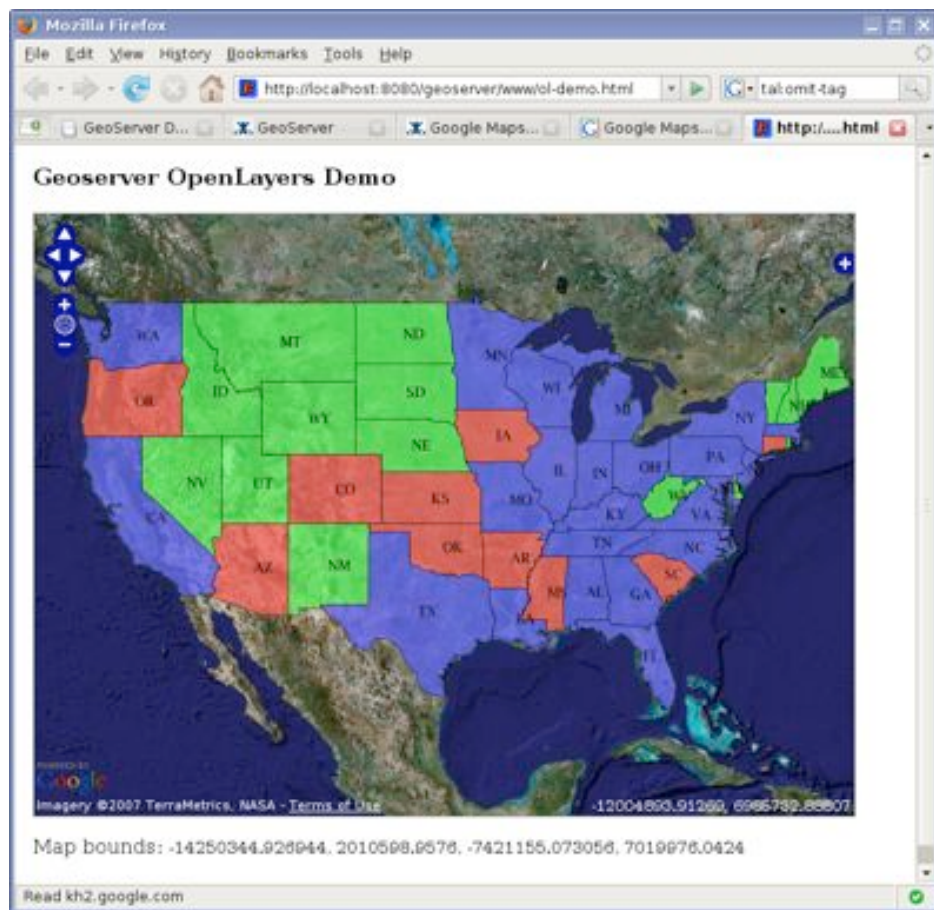
WMS

WFS

KML

GeoJSON

GeoRSS



WMS

WFS

KML

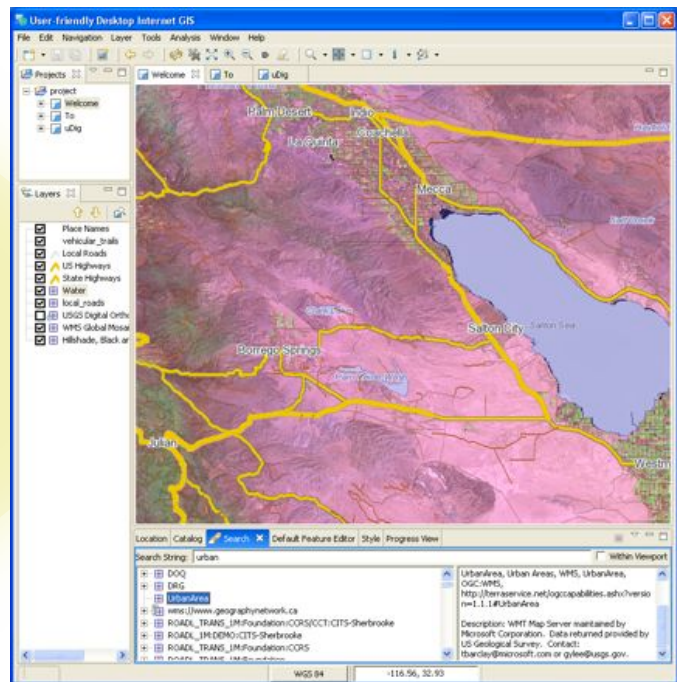
TIFF

Shape

PostGIS

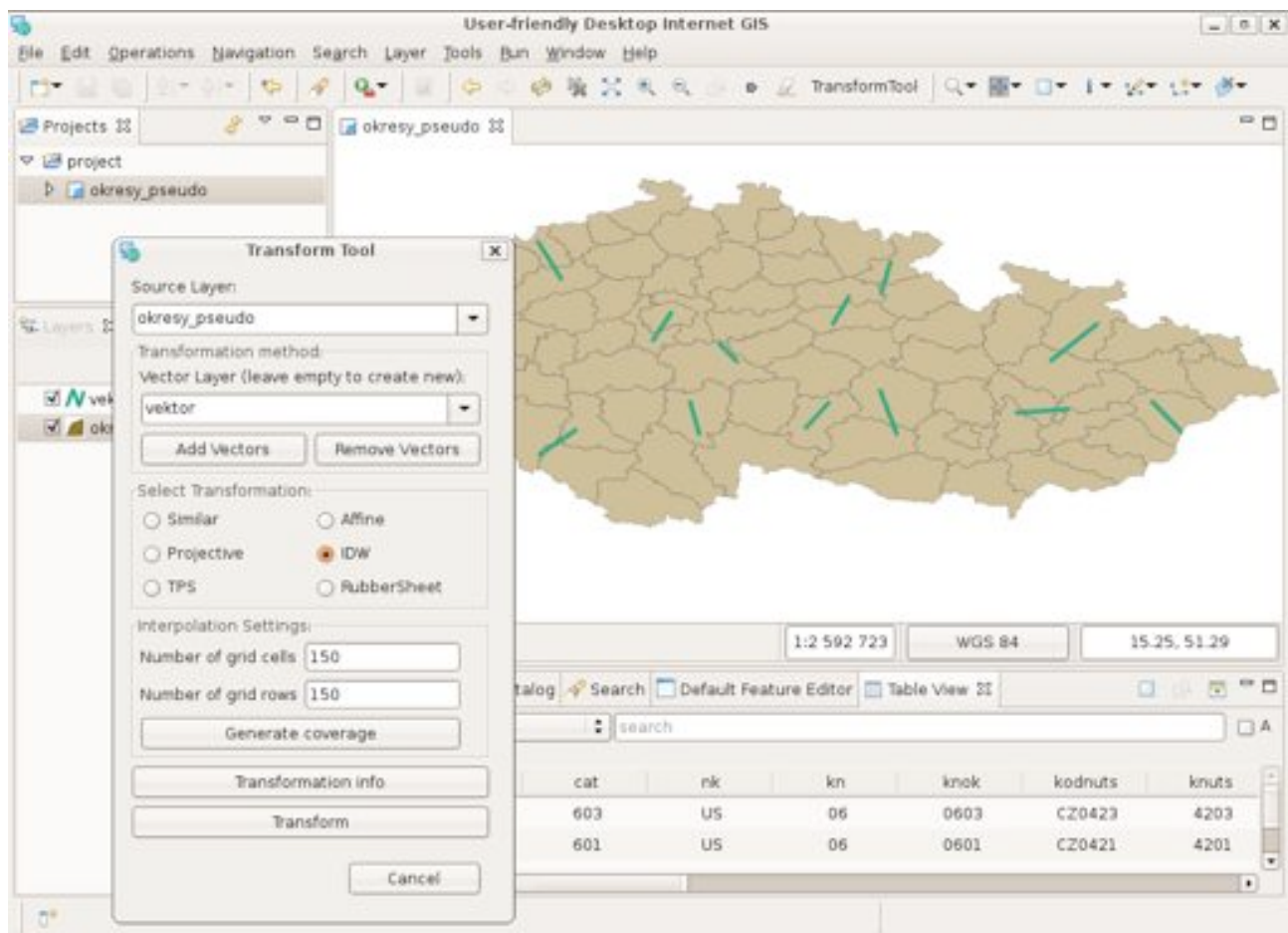
Oracle

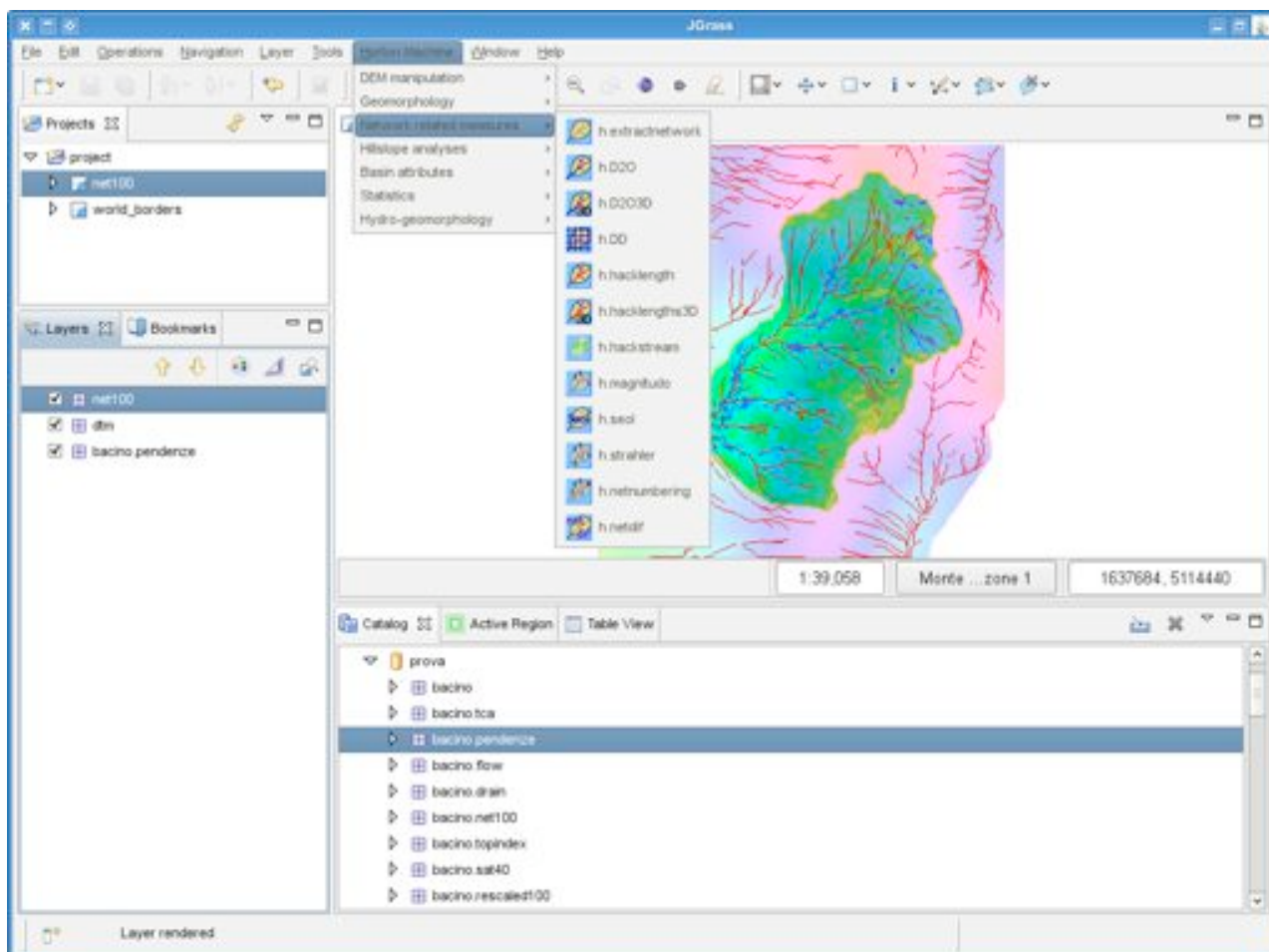
ArcSDE

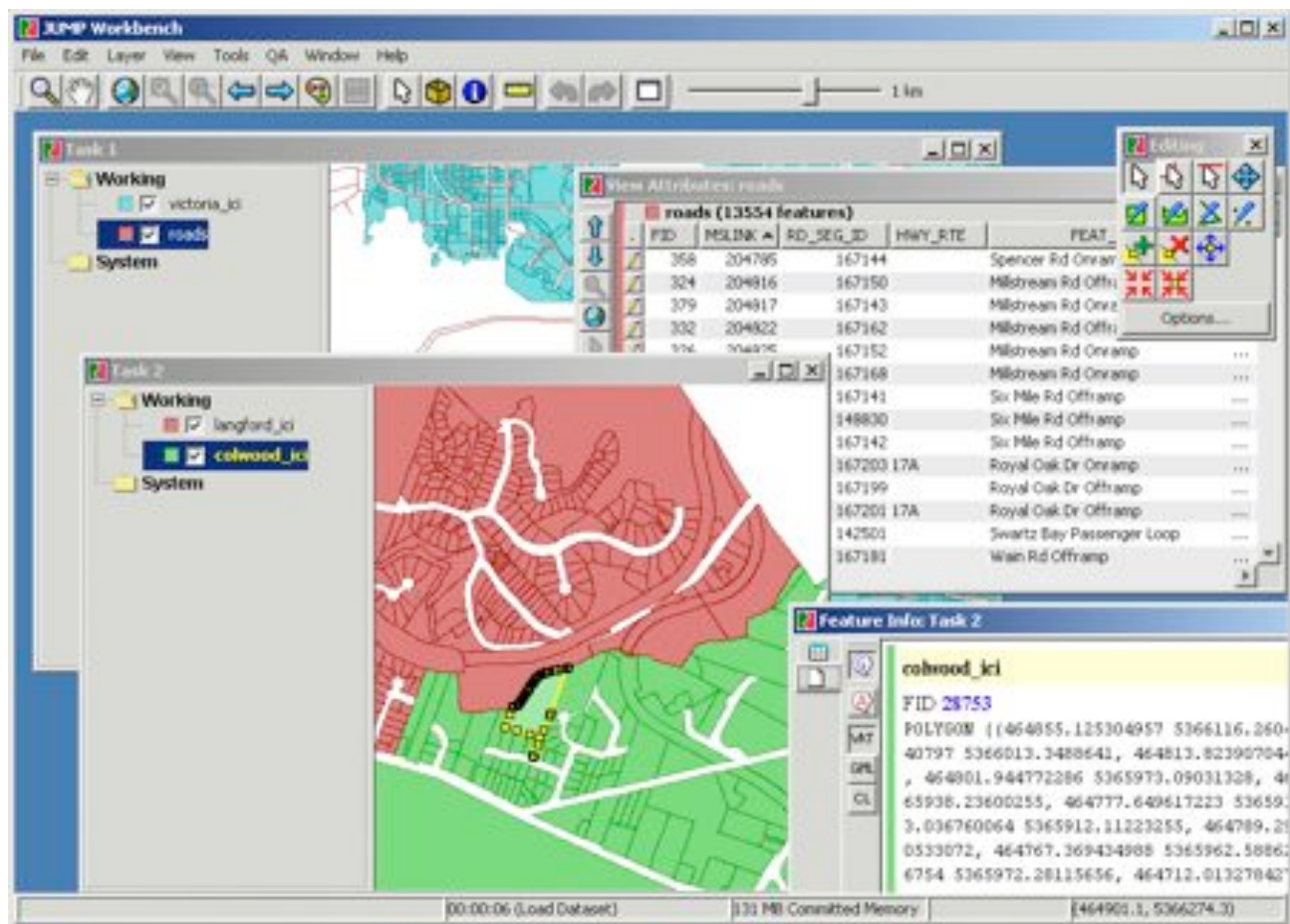




Rich Client Platform









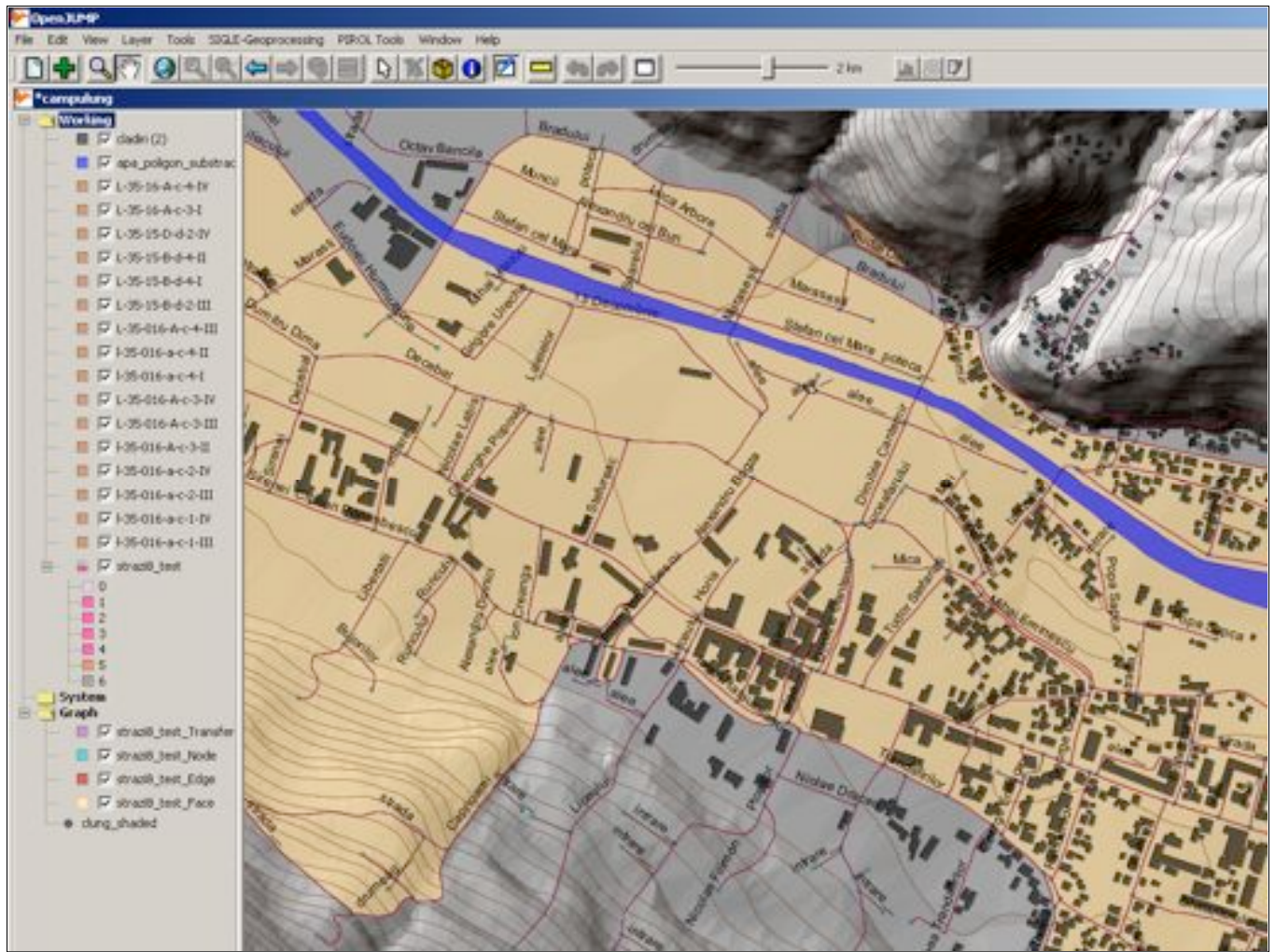
JUMP

OpenJUMP

Kosmo

SkyJUMP

PirolJUMP

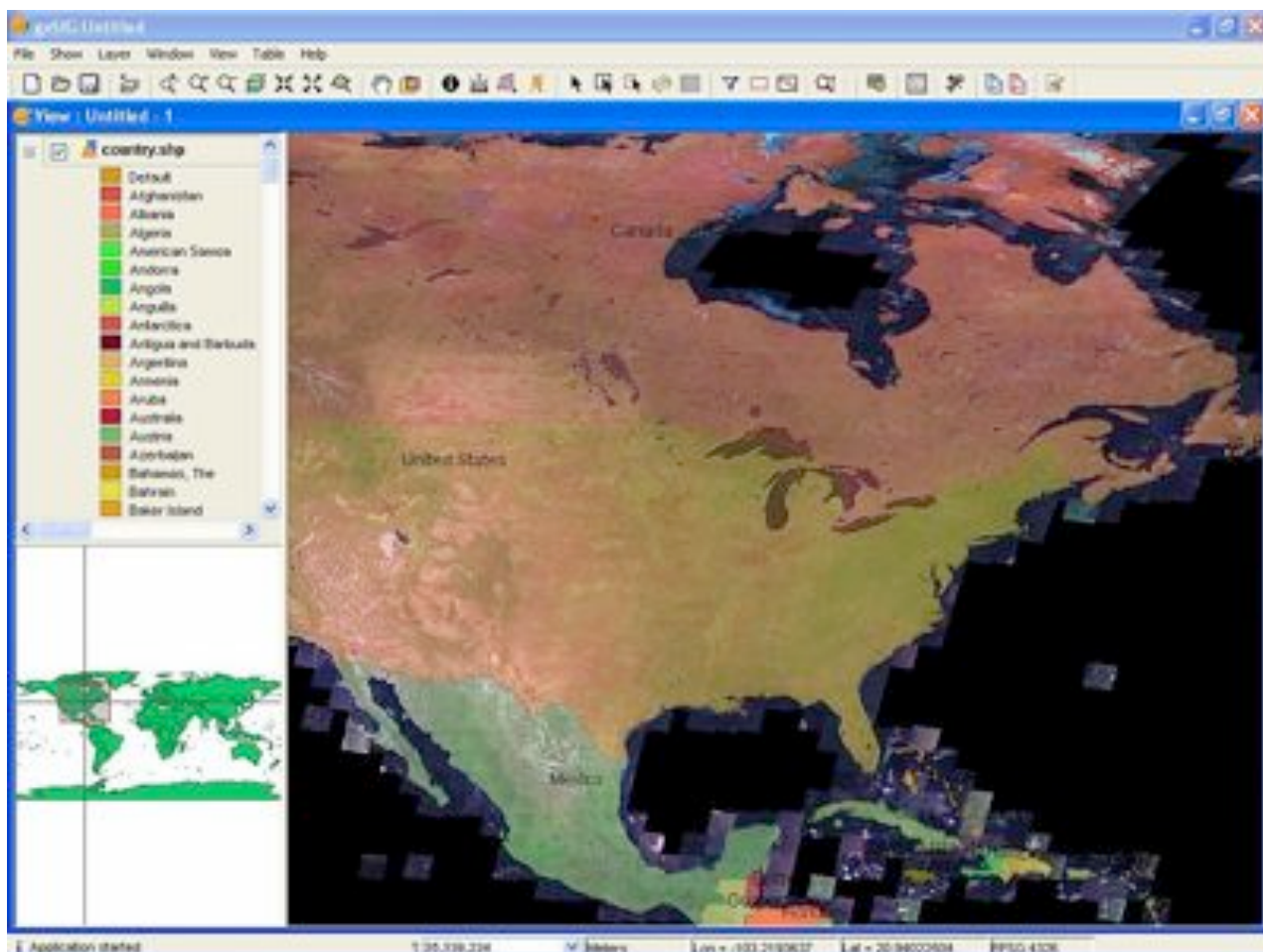


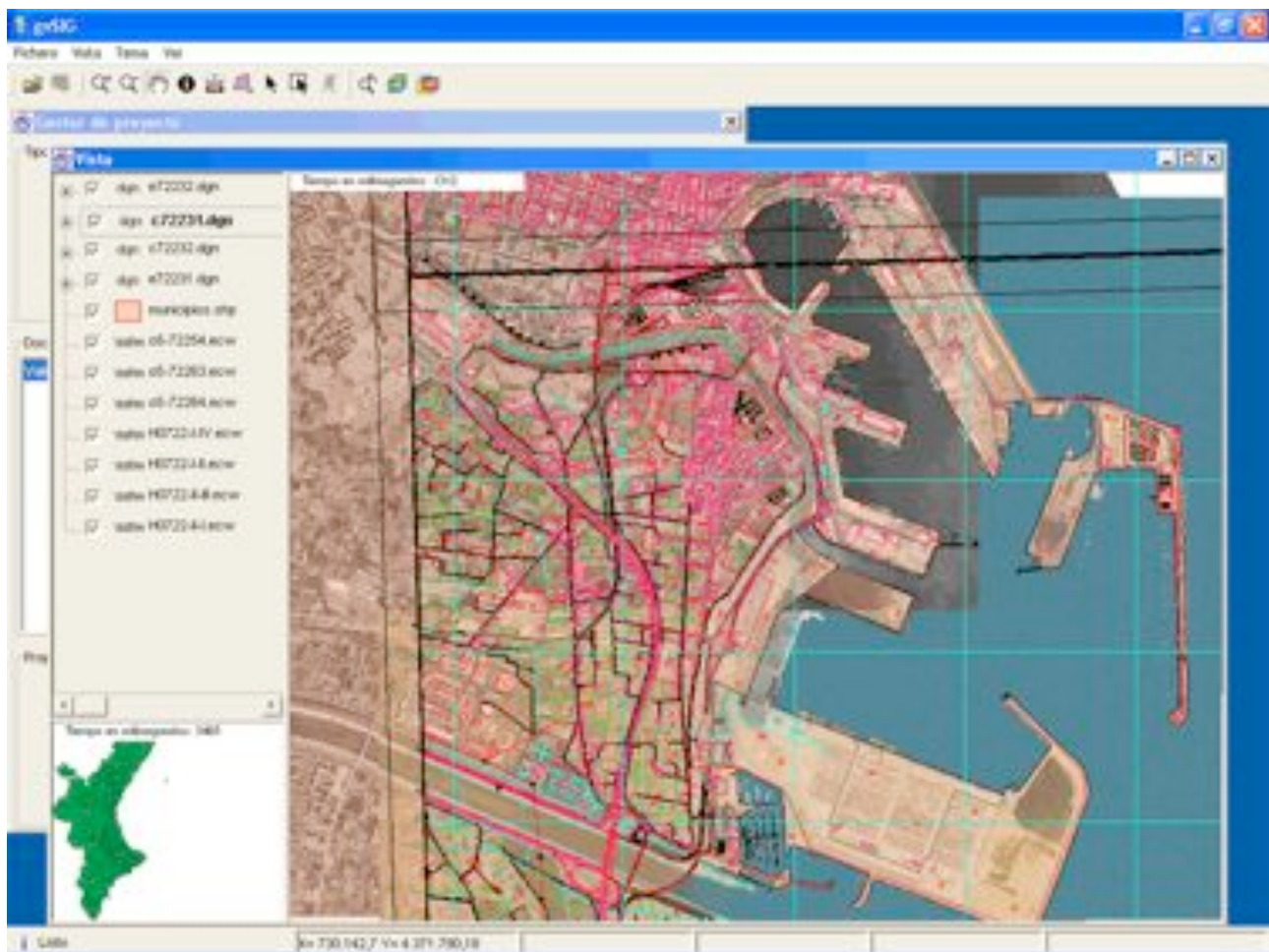


GPL

€2.000.000



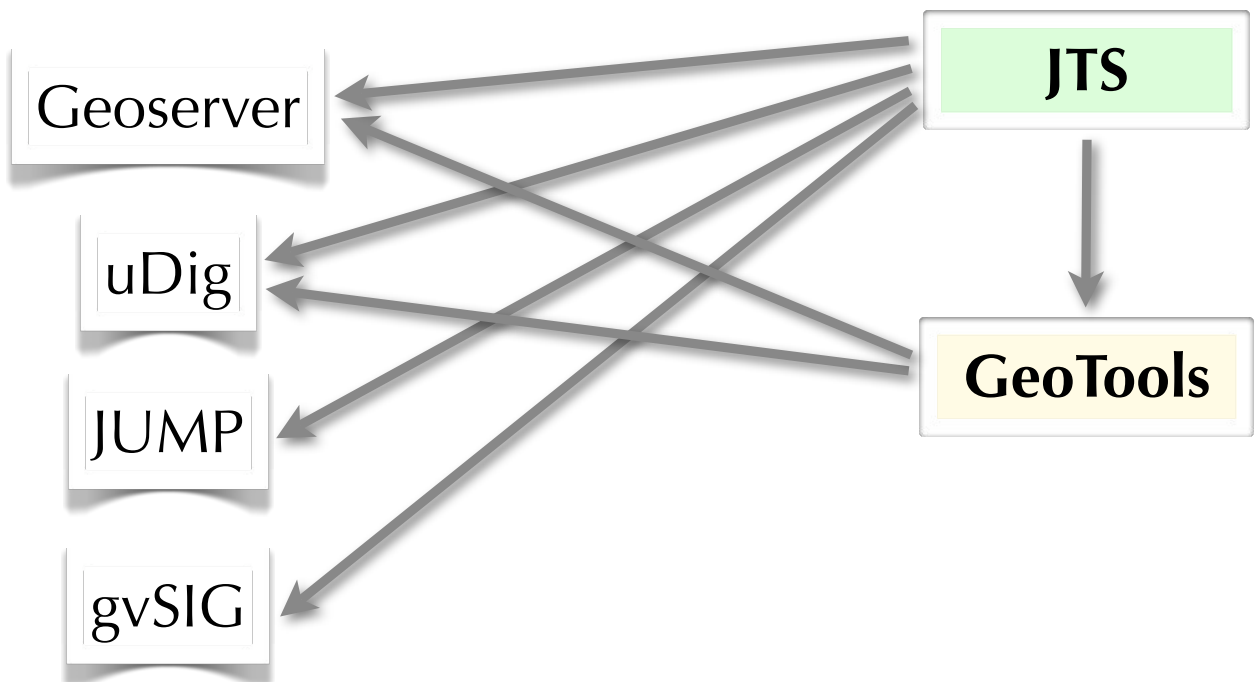








JAVA™ Tribe









OpenLayers

TileCache

Mapserver

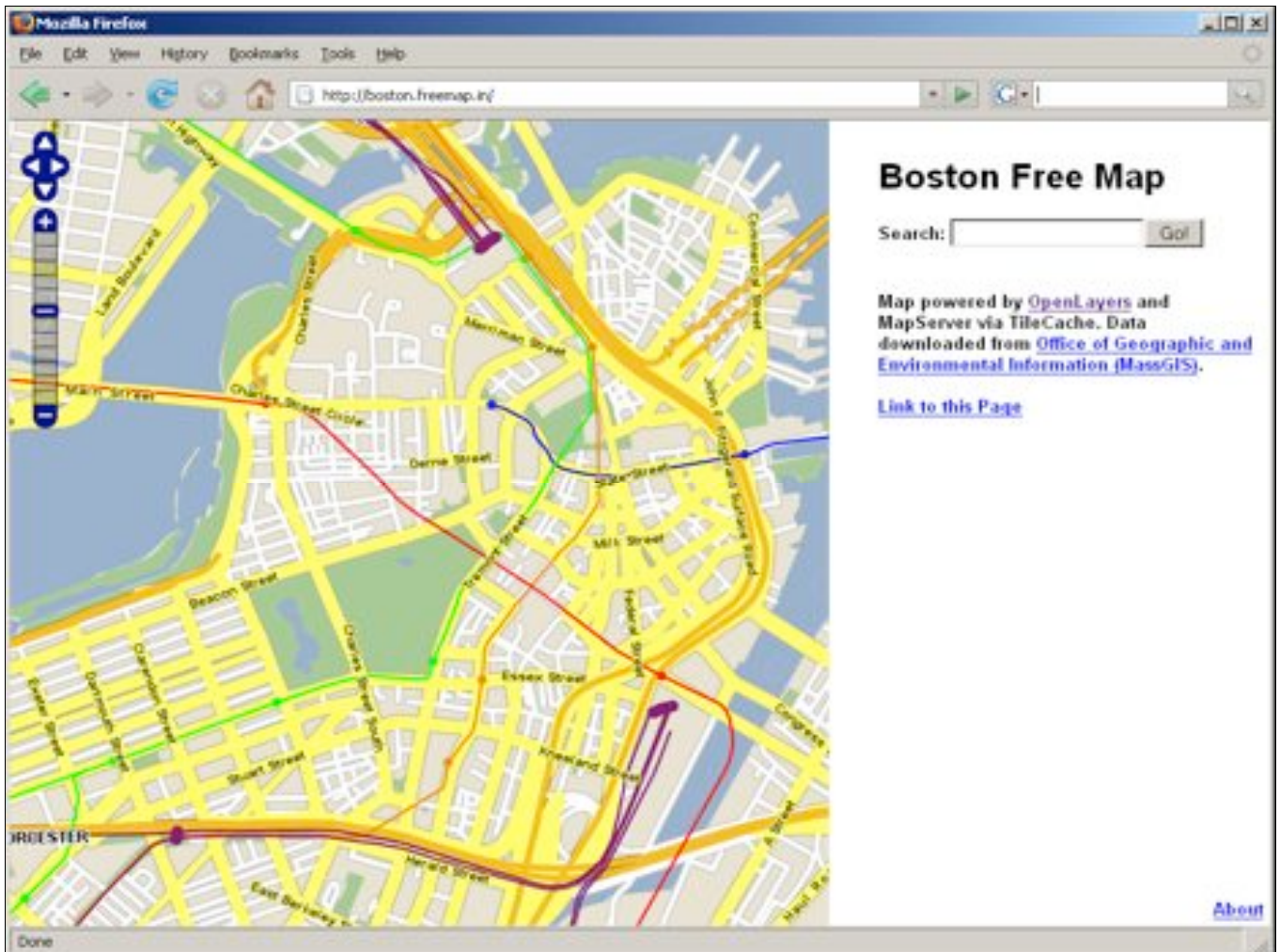
Geoserver
Mapguide

uDig
QGIS
gvSIG
JUMP

PostGIS



- Tile based,
continuous pan,
discrete zoom levels
(ala Google Maps)
- Pure Javascript,
no server-side
- Component,
very re-usable
 - Fusion for
Mapguide
 - CartoWeb
- Multiple tile sources
 - MS Virtual Earth
 - Worldwind
 - Yahoo Maps
 - Google Maps
 - WMS
 - TMS



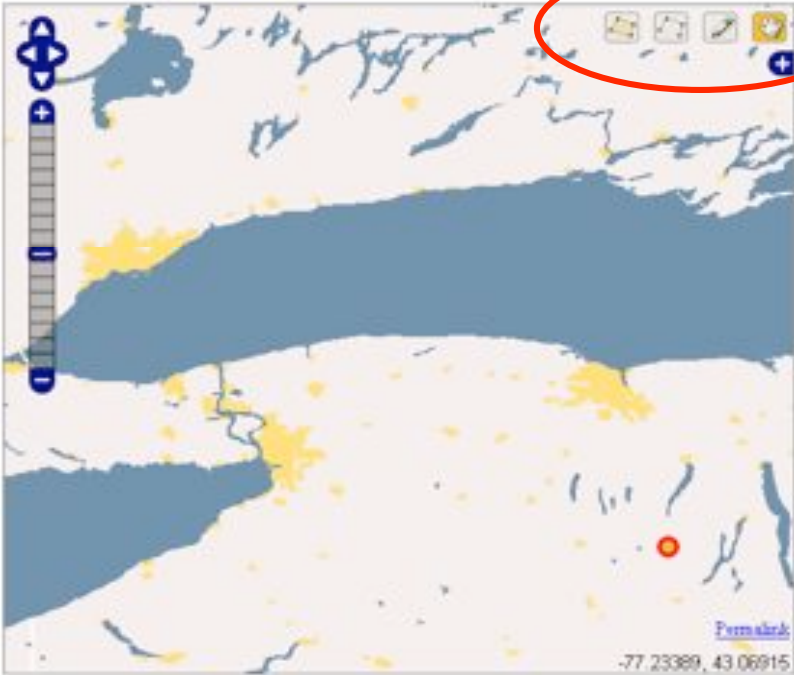
FeatureServer - Mozilla Firefox

File Edit View History Bookmarks Tools Help

http://FeatureServer.org/demo.html

FeatureServer Demo

Other Demos: [Edit JSON](#), [Edit KML](#)



[KML](#) | [GeoRSS](#) | [GML](#)

Title:

Key: Value

strokeColor	red
author	Your Name Here

Note that you can set any style attribute that OpenLayers handles, and when the feature is reloaded, the style attribute will be applied to the feature -- so setting the strokeColor, strokeWidth, and fillColor will allow you to style the feature.

- [KML](#), [HTML](#), [JSON](#), [GeoRSS](#), [GML](#), [Edit JSON](#)
- `fs:strokeColor`: blue
- `fs:title`: Feature 2
- `fs:author`: Your Name Here

[Permalink](#)

-77.23389, 43.06915

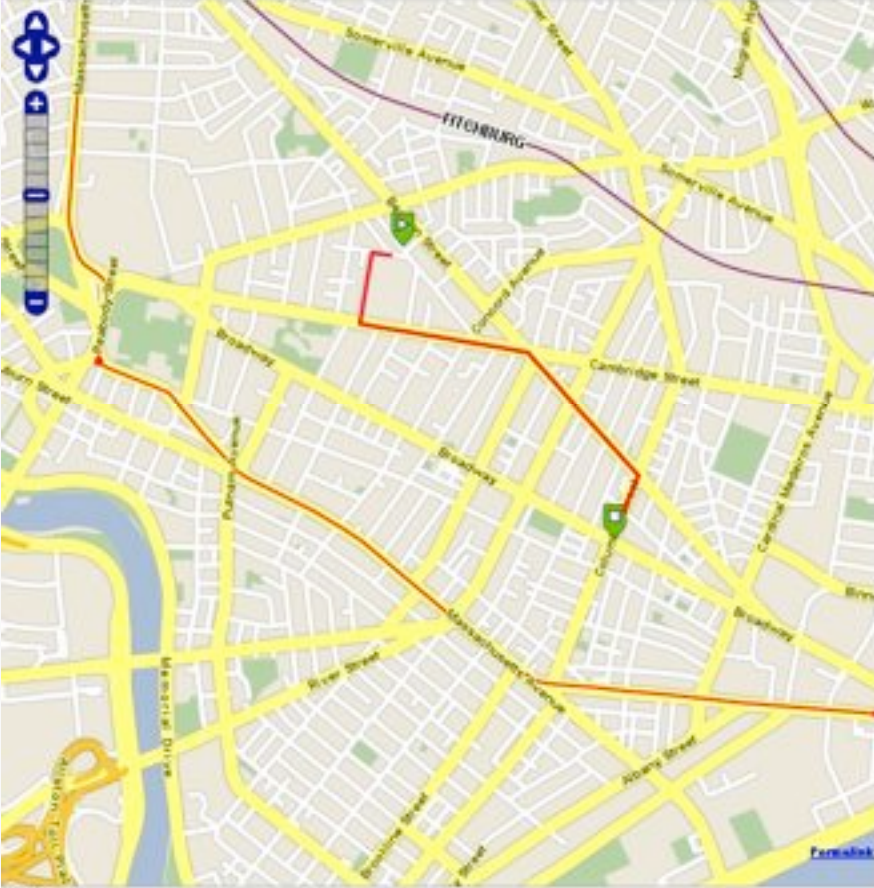
Done

Mozilla Firefox

http://boston.freemap.in/routing.html

Google

Slashdot Blogger News Finance



Boston Free Map: pgRouting + OpenLayers

1. Click "Set Start Point"
2. Click on the map
3. Click "Set Stop Point"
4. Click on the Map, and without letting go, drag around.

-  navigate
-  set start point
-  set stop point

Shortest Path A Star - undirected

Calculate Route

Loaded.

Map powered by [OpenLayers](#) and MapServer via TileCache. Routing via pgRouting. Data downloaded from [Office of Geographic and Environmental Information \(MassGIS\)](#).

Done

fin